

# Windows vs Global in Node.js

## ♦ Introduction

JavaScript behaves differently in the browser and Node.js because of the environment it runs in:

Feature	Browser	Node.js
Global object	<code>window</code>	<code>global</code>
DOM access	Yes ( <code>document</code> , <code>window</code> )	No
Runs in	Browser	Server / Command Line
Console	<code>console.log</code> is available in both	<code>console.log</code> is available in both

**Tip:** Node.js runs **outside the browser**, so it cannot manipulate HTML or CSS.

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## ♦ Node.js Context – `global`

- Node.js does not have a `window` or `document` because it runs **outside the browser**.
- Node.js provides a `global` object, similar to `window` in the browser, for **server-side global variables and functions**.

```
global.myVar = "Hello Node.js";  
console.log(myVar); // Hello Node.js
```

- Common properties in `global`:
  - `process` → Information about Node.js process
  - `Buffer` → Handle binary data
  - `setTimeout`, `setInterval` → Timers
  - `__dirname` and `__filename` → Current file/directory info

## ♦ globalThis

- Introduced in **ECMAScript 2020 (ES11)**.
- Provides a **standard way to access the global object in any JavaScript environment**.

Why **globalThis** is useful:

- Accessing the global object used to be environment-specific:

Environment	Global Object
Browser	<code>window</code>
Node.js	<code>global</code>
Web Workers	<code>self</code>
Other JS environments	Could vary

- Now, you can always use **globalThis**:

```
globalThis.myGlobalVar = 42;  
console.log(globalThis.myGlobalVar); // 42
```

- Works in **both Node.js and browser environments**.

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## ♦ Key Differences: **window** vs **global** vs **globalThis**

Feature	<b>window</b>	<b>global</b>	<b>globalThis</b>
Environment	Browser	Node.js	Any JS environment
Access	Global variables, DOM APIs	Global variables, Node APIs	Global variables consistently
Use case	Frontend apps	Backend/server apps	Universal JS code
Example	<code>window.alert("Hi")</code>	<code>global.myVar = 1</code>	<code>globalThis.myVar = 1</code>

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## ♦ Important Notes

1. **Node.js global object is not truly global** like the `window`. Variables declared with `var` in Node.js **do not automatically become global**. You must attach them explicitly to `global` or `globalThis`.
  2. **Avoid polluting the global scope** in Node.js — it can lead to **hard-to-debug issues**.
  3. **Use modules** (`exports/require`) for sharing data instead of globals whenever possible.
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## ♦ Summary

- Node.js **doesn't have** `window` or `document`.
  - `global` is the server-side equivalent of `window`.
  - `globalThis` standardizes access across all environments.
  - Always prefer **modules over global variables** for maintainability.
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