Dear MTRN4110 students,

Before submitting your Assignment Phase A solution, please double-check whether you have considered the following items. As the requirements specified in the task description will be strictly executed, you are highly recommended to tick all the checkboxes before and after submitting.

Best,
Leo

Checklist for Assignment Phase A Submission:

- ☐ Have you checked whether you were using Webots R2021b for the development?
- ☐ For macOS users, have you noticed an update on 3 June asking you to configure Makefile to use C++14?
- ☐ Have you indicated the platform (Windows/macOS/Linux) you used for the development in the Header Comment?
- ☐ If you used hard-coding to read the motion sequence, have you indicated it in the Header Comment?
- ☐ Have you compared the messages your program output to the console with those in the specs and ensured they were exactly in the same format?
- ☐ Have you compared the items your program output to the CSV file with those in the specs and ensured they were exactly in the same format?
- ☐ Have you explicitly defined a variable for the path of the MotionPlan.txt file?
- ☐ Have you explicitly defined a variable for the path of the MotionExecution.csv file?
- ☐ Have you ensured your controller worked with the initially provided world file (no modification to the world file is allowed)?
- ☐ Have you designed different test cases to test the robustness of your code and ensured the correctness of your test cases?
- ☐ Have you explicitly cited the sources of code where applicable?
- ☐ Have you checked you were only submitting the "controllers" folder named "z*******_PhaseA_controllers.zip" where z******* is your zID?
- ☐ After submitting your work, have you downloaded your submission and confirmed it was the correct version and not corrupted?
- ☐ After submitting your work, have you downloaded your submission and tested it with the initially provided world file?