

P , NP , NP-Hard, NP Completeness



NP - nondeterministic polynomial time



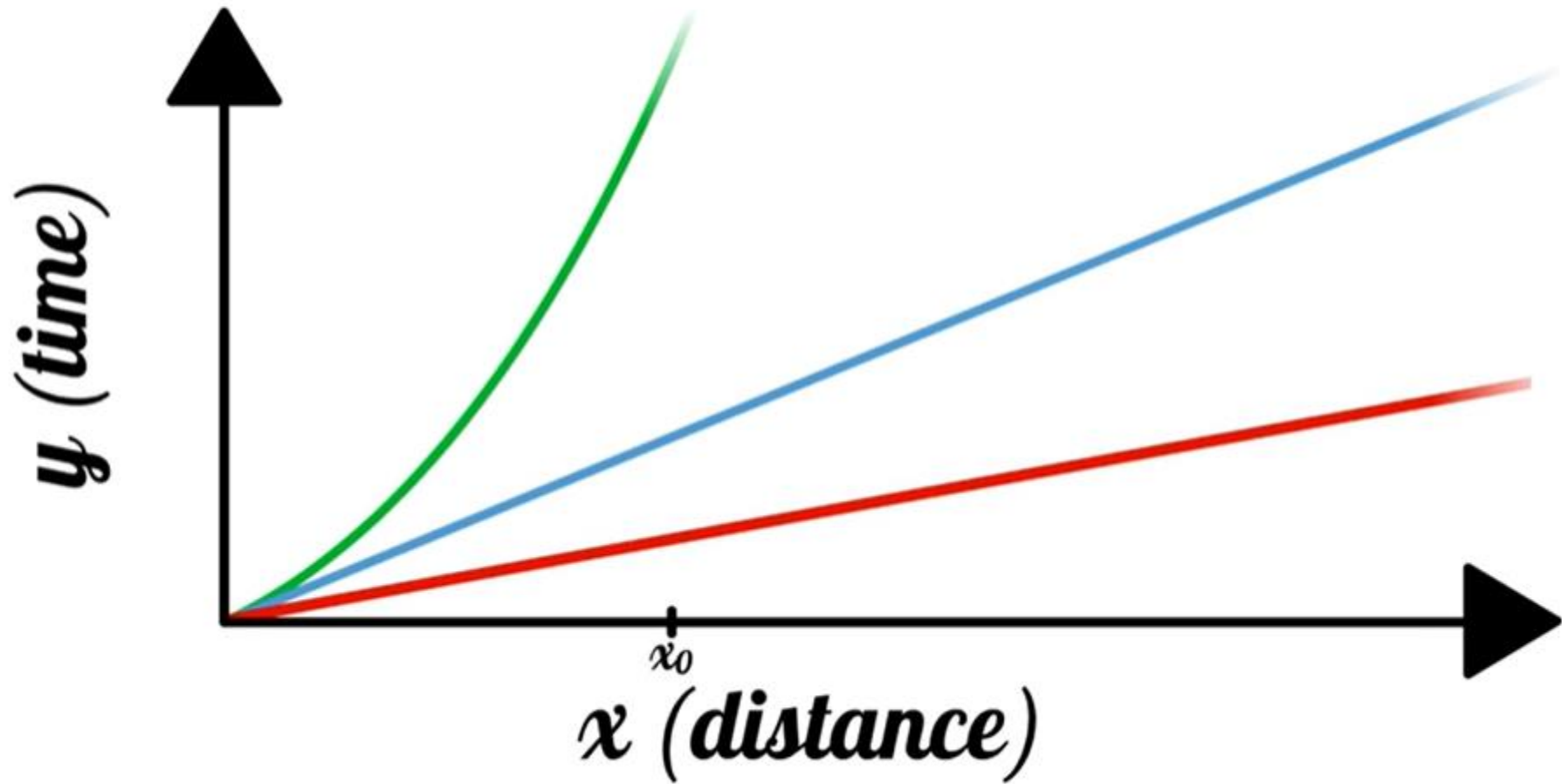
Big O Asymptotic Analysis



$f(x) \in \mathcal{O}(g(x))$ iff $\exists k, x_0$ s.t.
 $\forall x \geq x_0, f(x) \leq k \cdot g(x)$

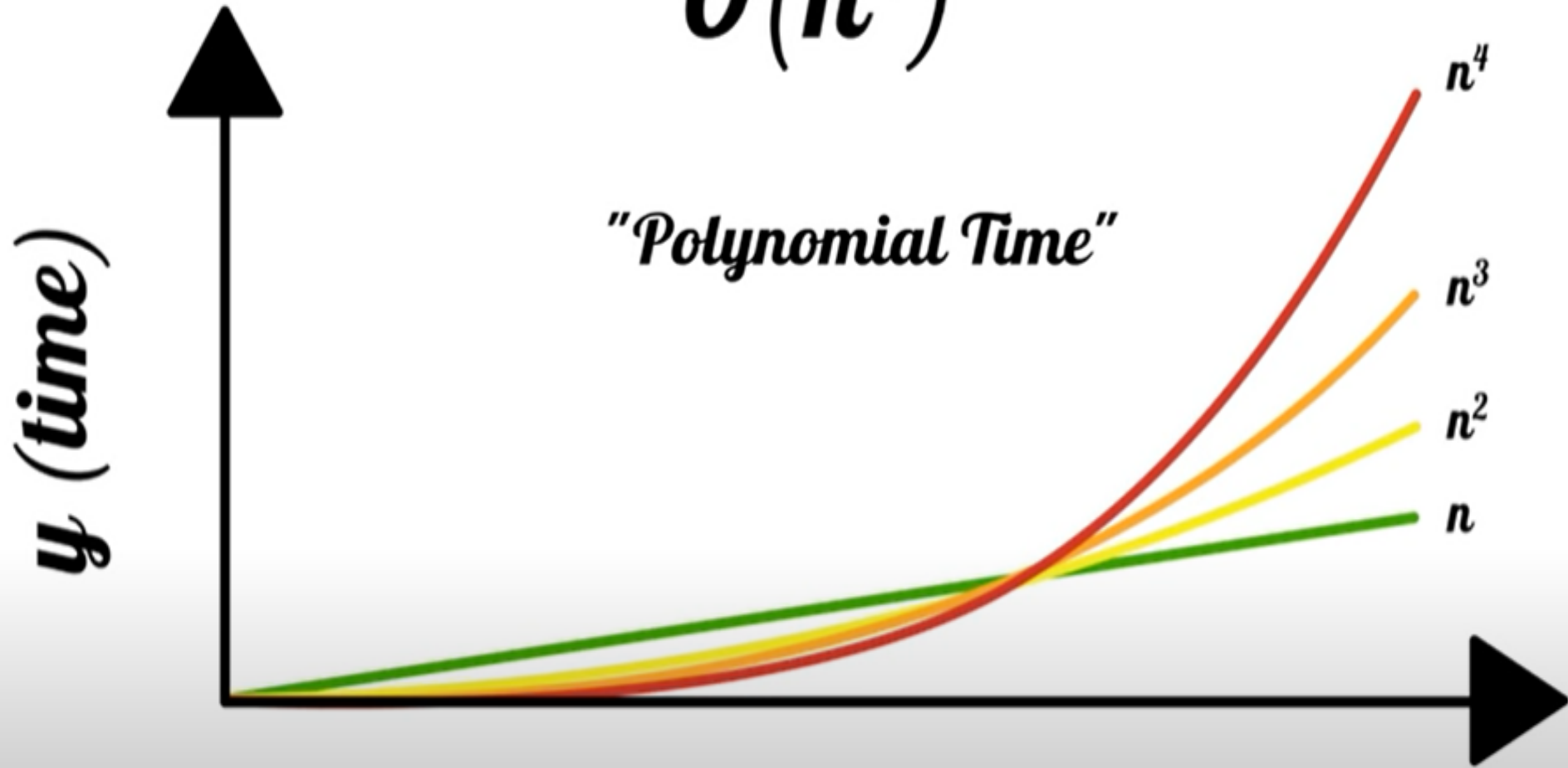
$$\mathcal{O}(x^2) = \mathcal{O}(5x^2 + 12x + 37)$$

Definition: $f(x) \in \mathcal{O}(g(x))$ iff $\exists k, x_0$ s.t. $\forall x \geq x_0, f(x) \leq k \cdot g(x)$

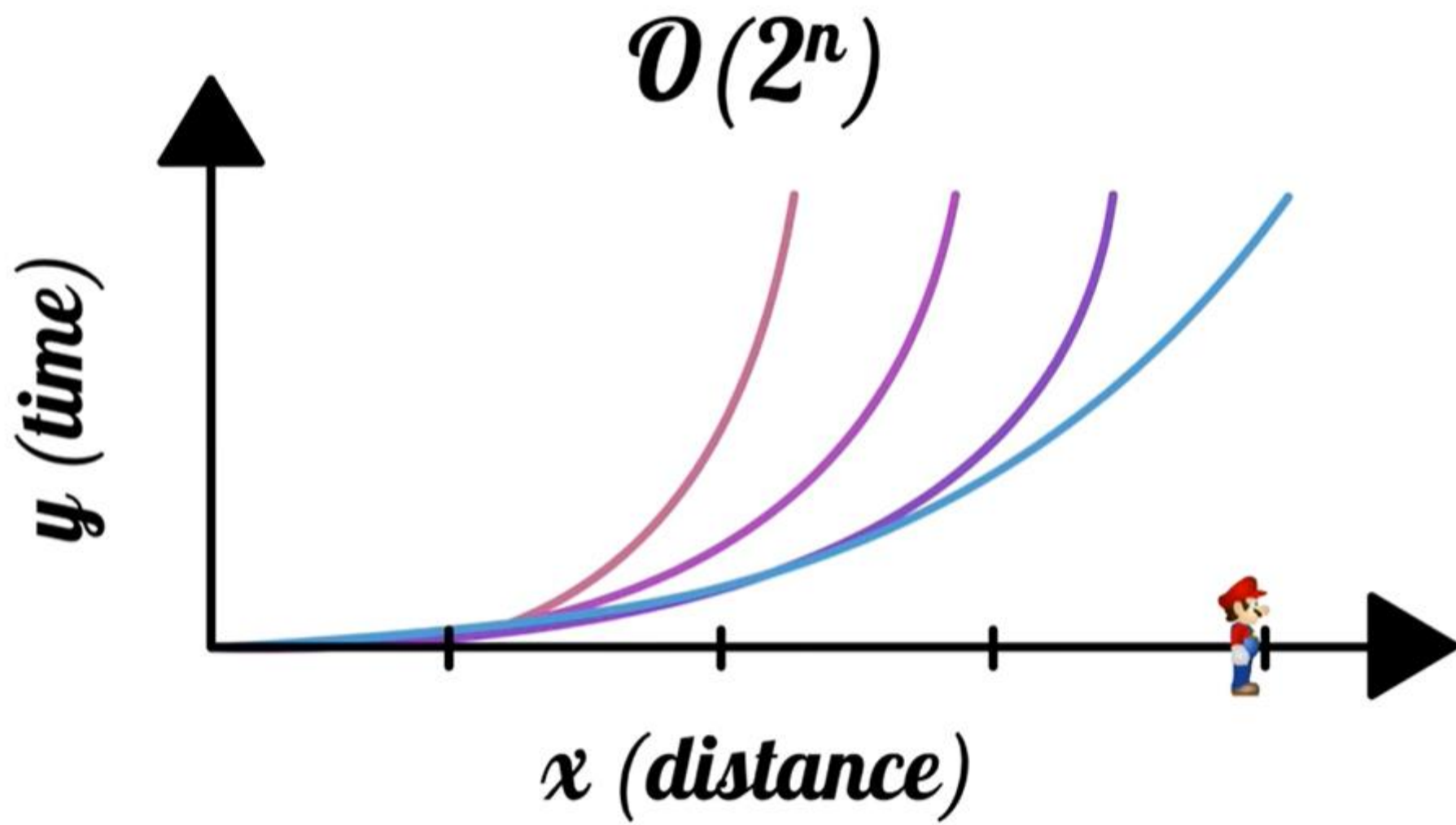


$$\mathcal{O}(n^k)$$

"Polynomial Time"

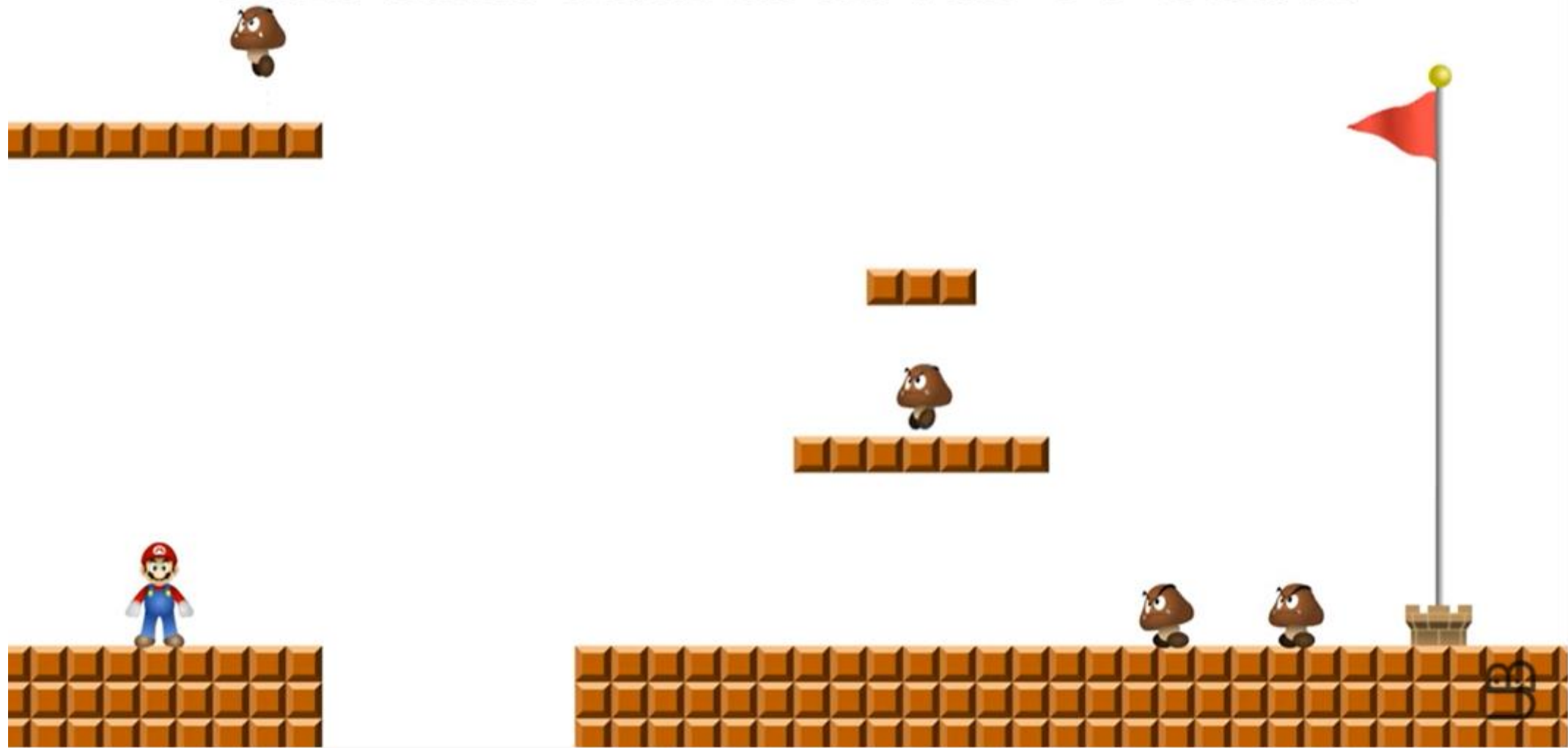


x (distance)





Can this Mario level be beat?





OUTLINE

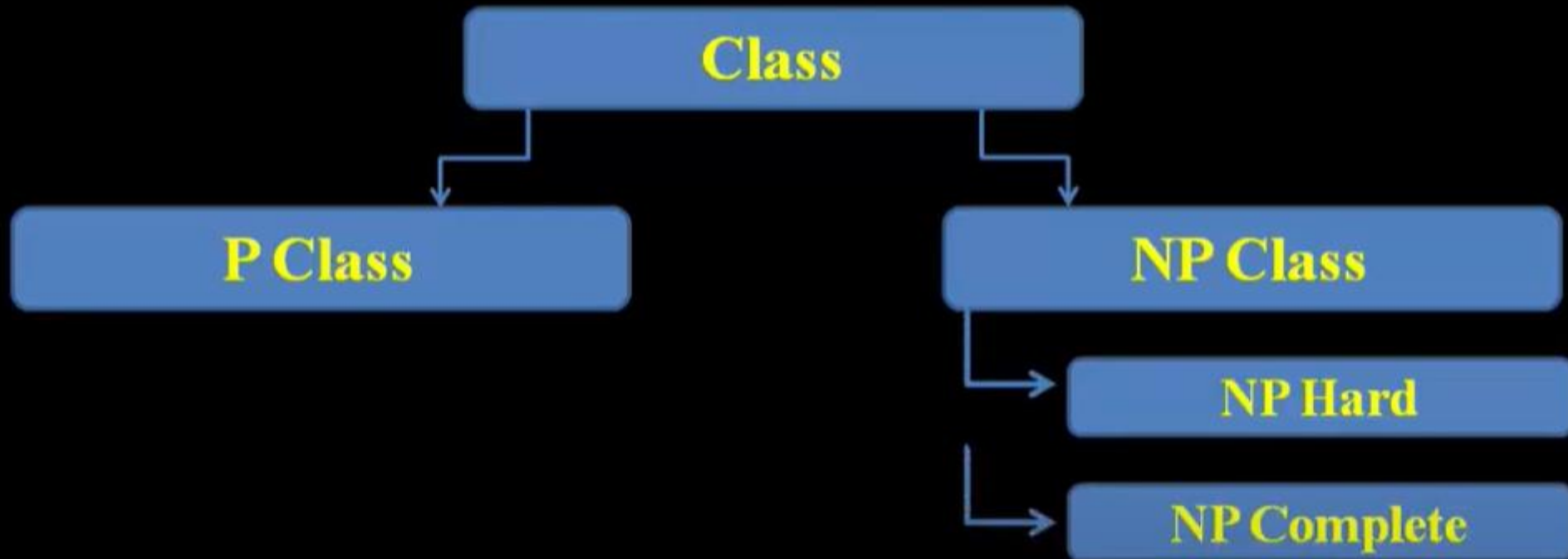
1 **Definition of P Class and NP Class**

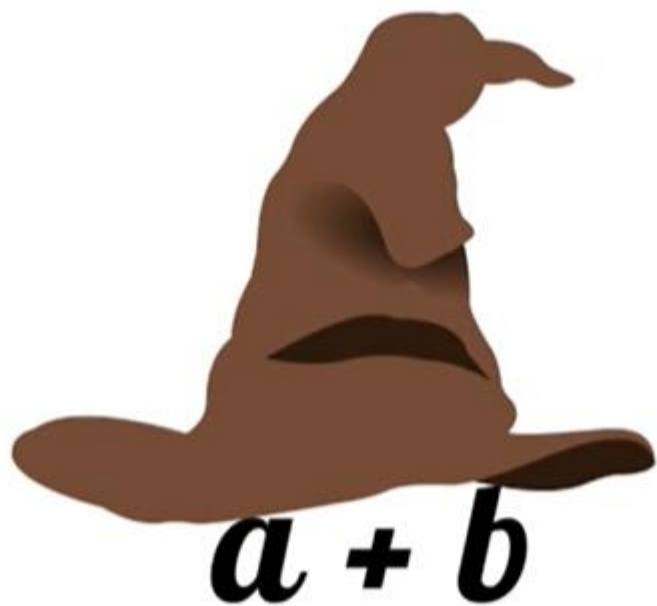
2 **NP Class in depth with Example**

3 **Reduction**

4 **NP Complete and NP Hard**

Classification of Algorithm

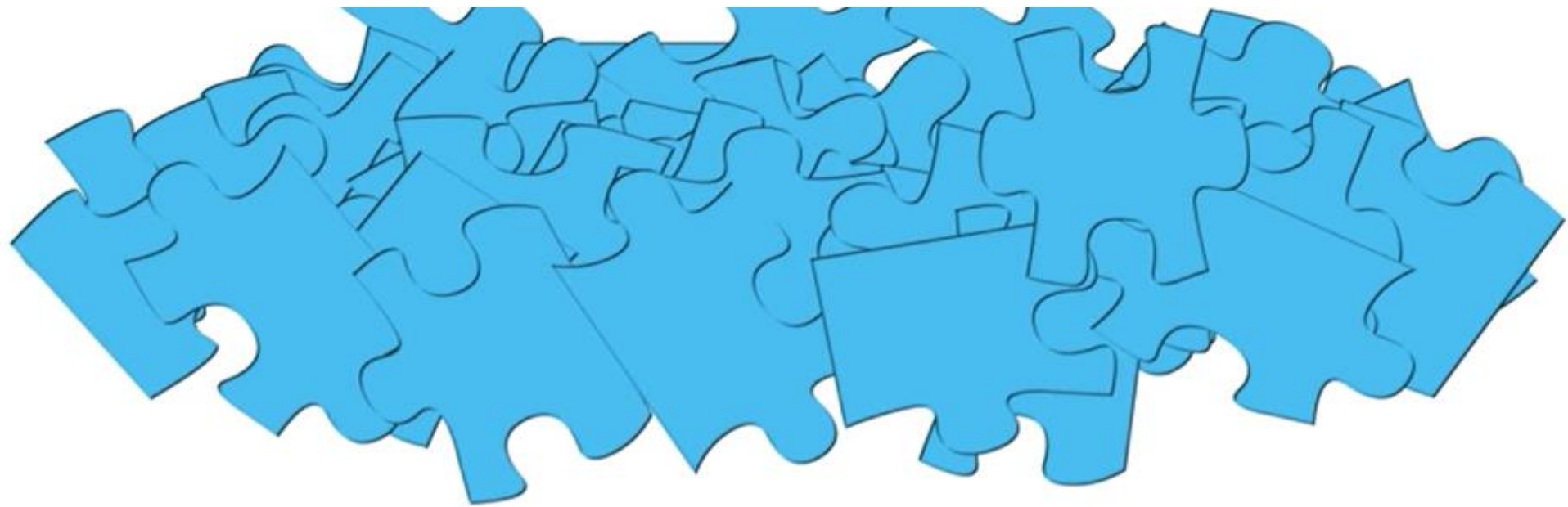




P

Easy to solve

Easy to verify



P

NP

Easy to solve



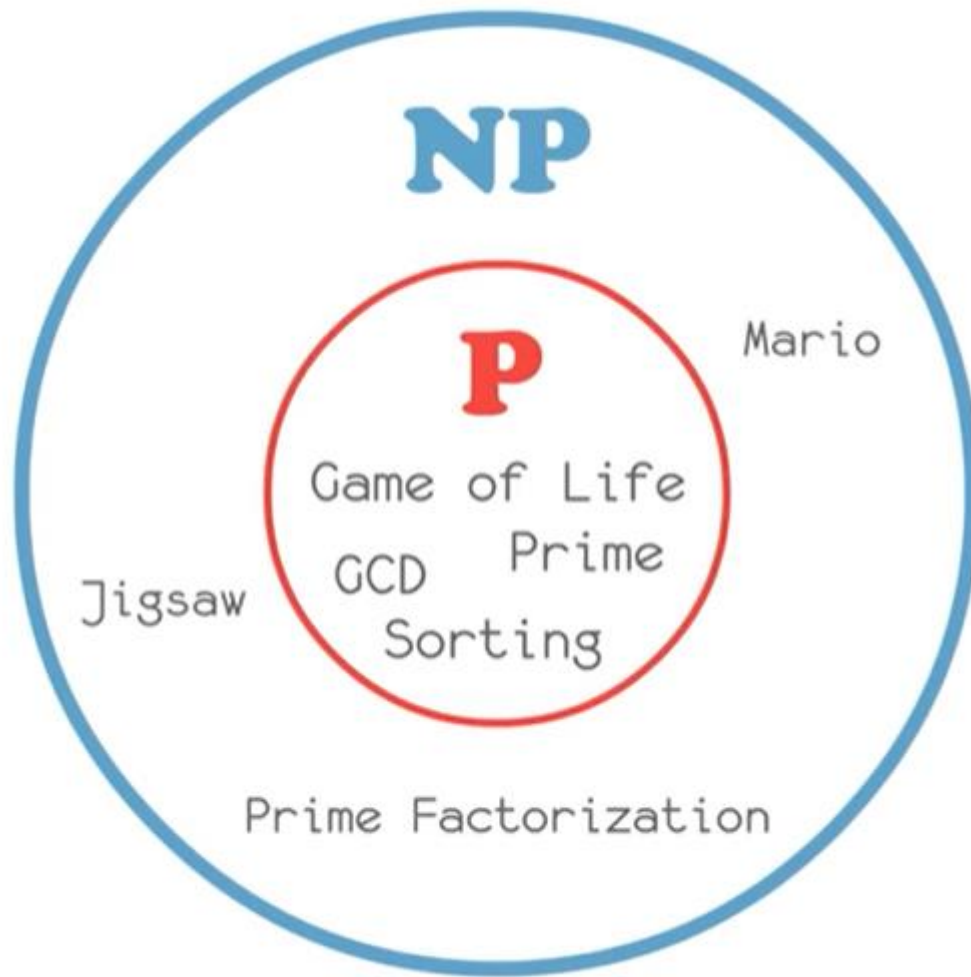
Easy to verify



$$\mathcal{O}(4^n \cdot n!)$$

Examples GCD, prime

Jigsaw



P

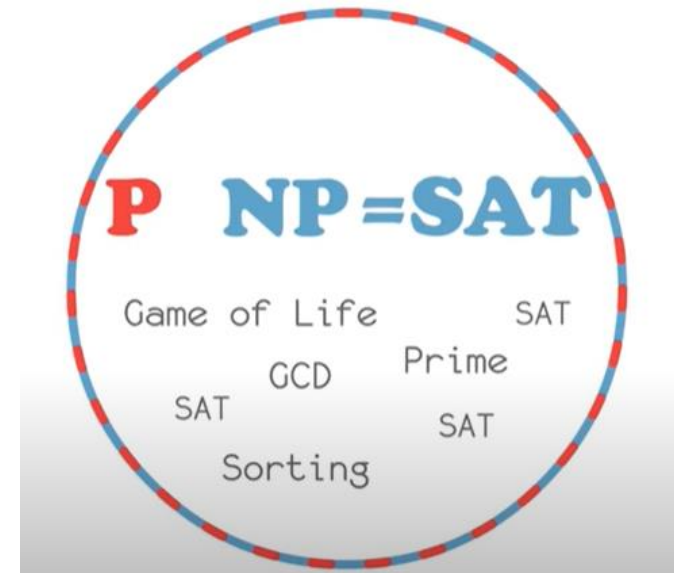
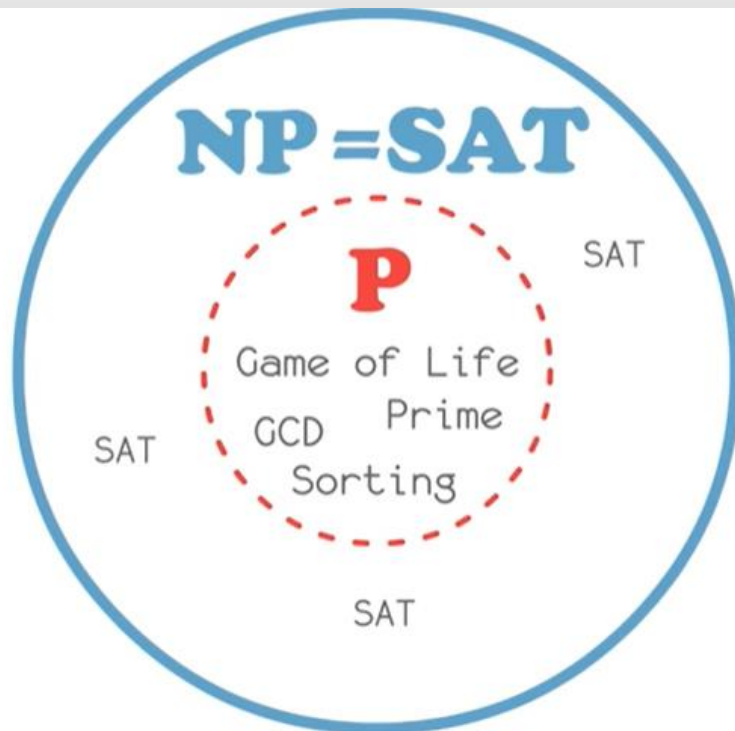
Easy

NP

Hard?

Cook-Levin Theorem

SAT is the hardest problem in NP



NP-Complete

Prime Factorization

Game of Life

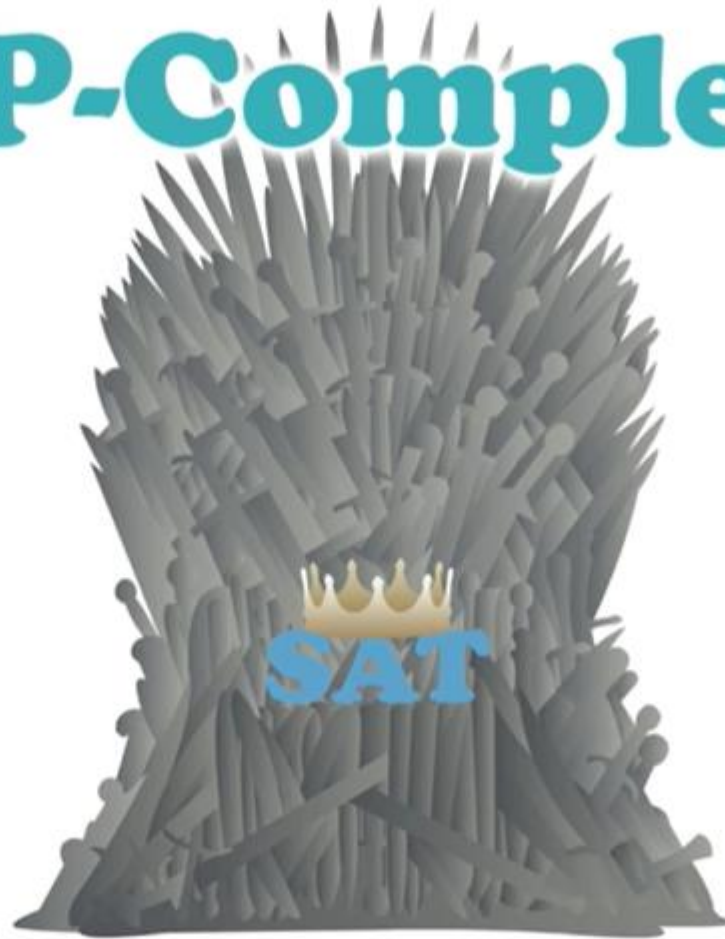
Jigsaw

Prime

Sorting

GCD

Mario



NP-Complete

Clique Linear Programming
Prime Factorization

Register Allocation

Sudoku

Pokémon

Jigsaw

Subset Sum

Residency Matching

GCD

Vertex Cover

Graph Coloring

Protein Structure Prediction



Hamiltonian Path

Knapsack Problem

Battleship Game of Life
Math Proofs

Rubik's Cube

Prime

Guarding Art Galleries

Sorting

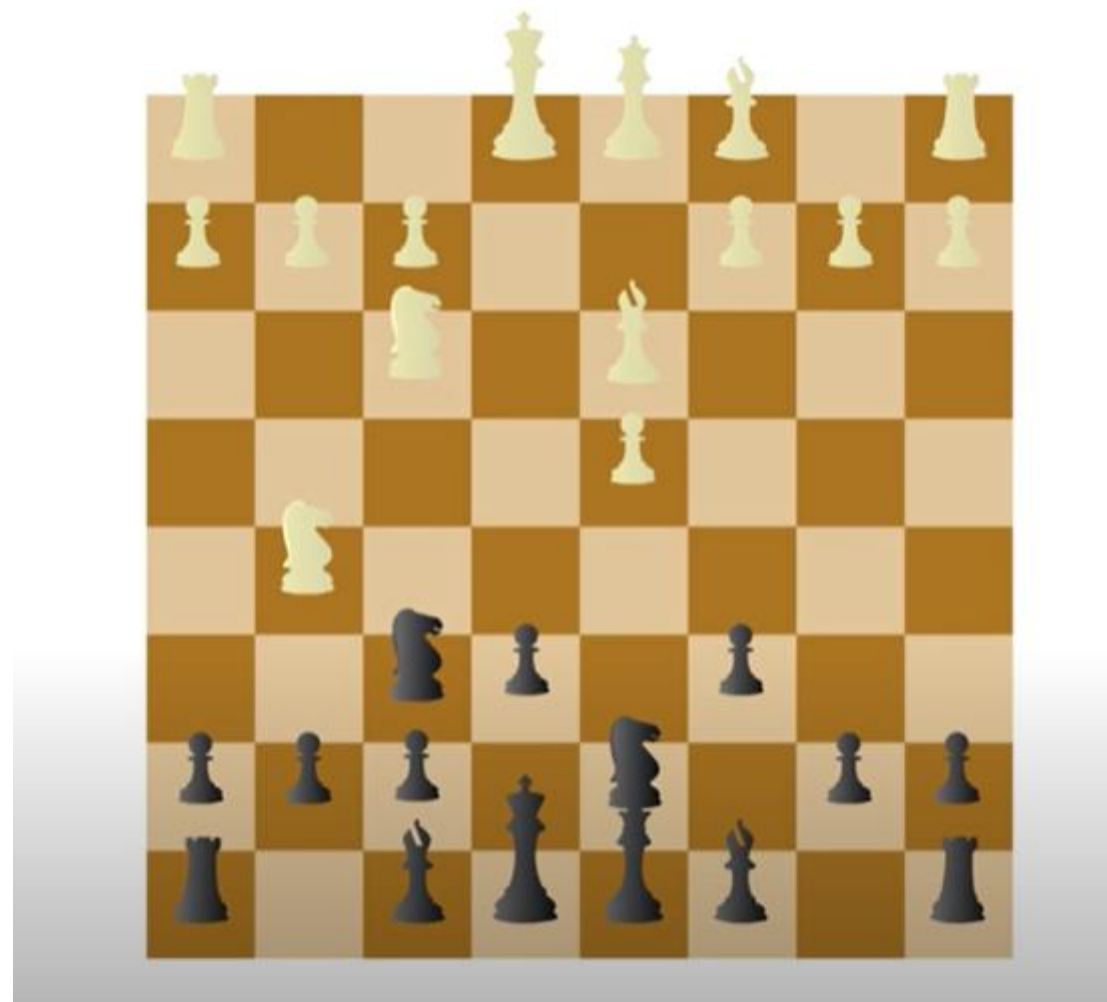
Metroid

Circuit SAT

Mario Edit Distance

**Candy Crush Saga
SAT**





EXPTIME

Checkers

P

Game of Life

Chess

GCD Prime

Go

Sorting

Halt in k

Succinct Circuits

P Class Problem:

A Problem which can be solved on polynomial time is known as P-Class Problem.

Ex: All sorting and searching algorithms.

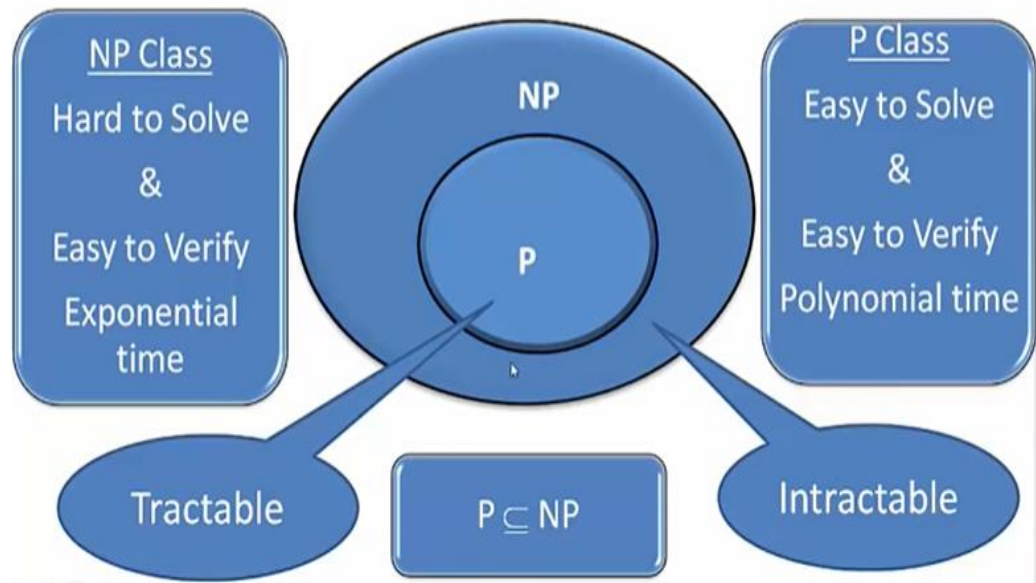
NP Class Problem:

A Problem which cannot be solved on polynomial time but is verified in polynomial time is known as Non Deterministic Polynomial or NP-Class Problem.

Ex: Su-Do-Ku, Prime Factor, Scheduling, Travelling Salesman

Su-Do-ku

5	3			7				
6	2		1	9	5			
	9	8					6	
8				6				3
4			8		3			1
7				2				6
	6					2	8	
			4	1	9			5
				8			7	9



- Solving the problem is difficult but verifying is easy.

The NP Class Problems, it is verified in polynomial time.

The P Class Problems, not only it is solved on polynomial time but it is verified also in polynomial time.

P Class

A Problem that can be solved in Polynomial time is known as P Class Algorithm.

Note :

An algorithm is said to be solvable in polynomial time if the number of steps required to complete the algorithm for a given input is $O(n^k)$ for some nonnegative integer k , where n is the complexity of the input.

NP Class

It is Non deterministic Polynomial time algorithm.

It can not be solved in Polynomial time.

But NP Problems are checkable in polynomial time. It means that for given a solution of problem, we can check whether the solution is correct or not in polynomial time.

Is $P = NP$?

If you can prove $P = NP$ Then

Information security or online security is vulnerable to attack,

Everything become more efficient such as

Transportation, Scheduling, understanding DNA etc.

If you can prove $P \neq NP$ Then

You can prove that there are some problems that can never be solved.

Example : Sudoku Game

	9				6		4	
		5	3					8
				7		2		
		1		5				3
	6				9		7	
2				8	4	1		
		3		1				
8					2	5		
	5		4				8	

Example : Sudoku Game

1	9	8	5	2	6	3	4	7
7	2	5	3	4	1	6	9	8
3	4	6	9	7	8	2	1	5
9	8	1	2	5	7	4	6	3
5	6	4	1	3	9	8	7	2
2	3	7	6	8	4	1	5	9
4	7	3	8	1	5	9	2	6
8	1	9	7	6	2	5	3	4
6	5	2	4	9	3	7	8	1

?

*Why it is known as
Non-Deterministic?*

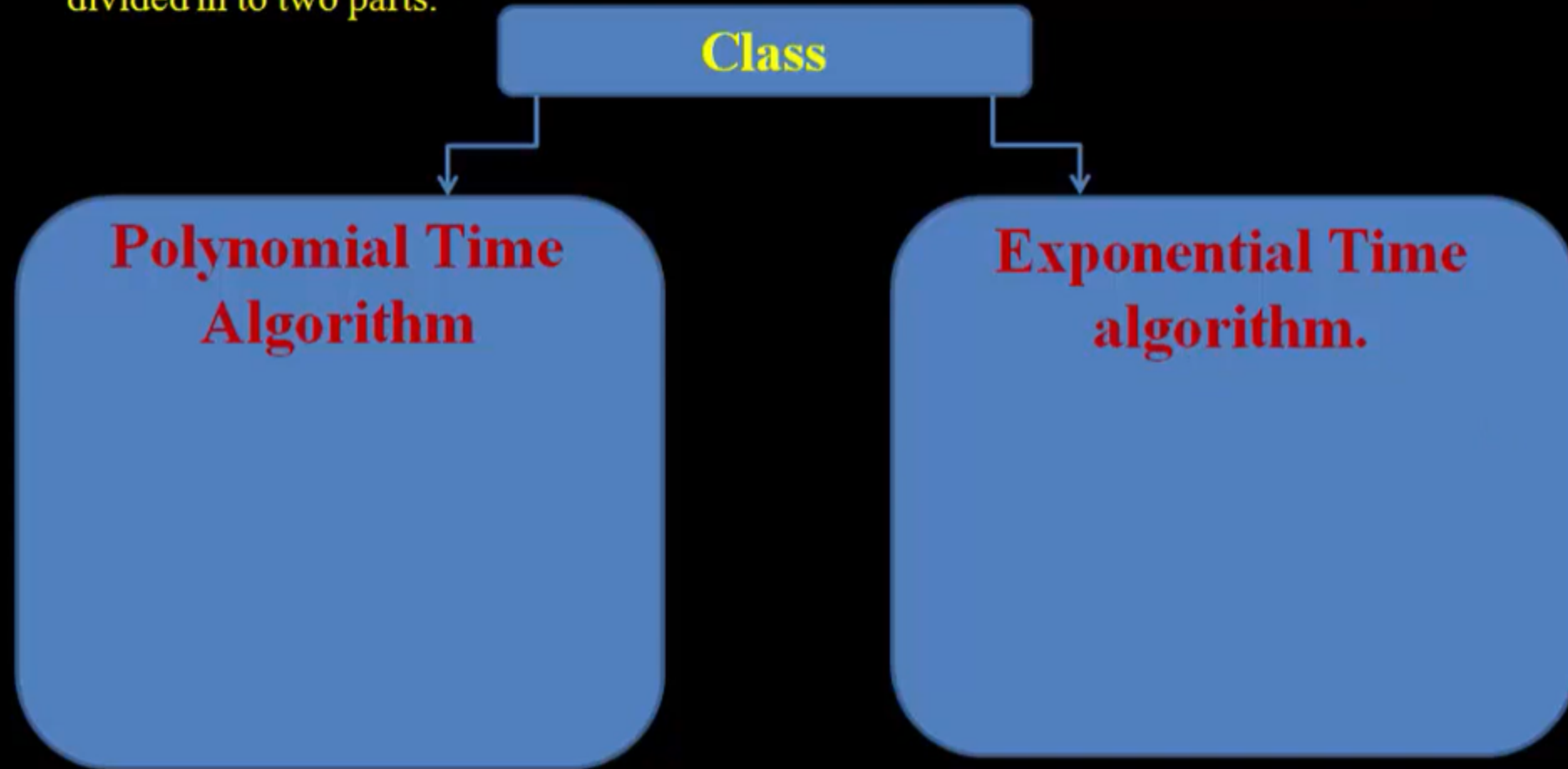
Time Complexity is Exponential.

But once we have solution then it is easy to check whether solution is correct or not. So verification can be possible in Polynomial time.

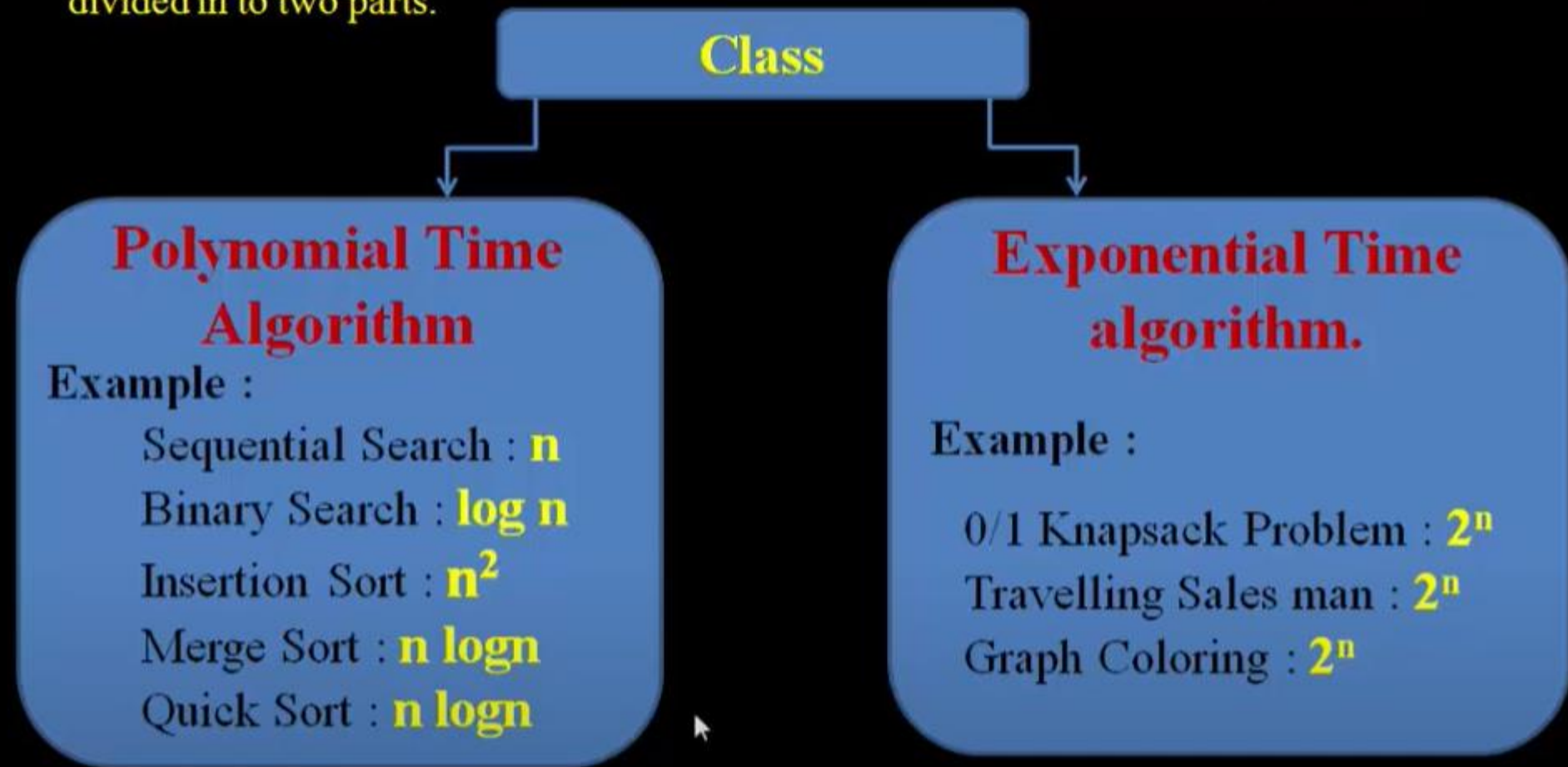
NP in depth

- **We have number of strategy to design the algorithm.**
- Based on that we have discussed many algorithms such as :
 - **Divide and Conquer,**
 - **Greedy Algorithm,**
 - **Dynamic Programming,**
 - **Exploring Graph,**
 - **Branch and Bound etc.**

- These all algorithms requires time for execution. Based on time complexity it can be divided in to two parts.



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So, we always try to solve Exponential Time algorithm in to Polynomial Time Algorithm.

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If we can not write Polynomial Time Algorithm for Exponential Time Algorithm then we can write Non-Deterministic Algorithm (NP Class).

In Deterministic Algorithm all the statements are cleared.

In Non-Deterministic Algorithm most of statements are cleared but some statements are not cleared about how they work. In future some body may find about how they work.

This Algorithm is known as **Non-Deterministic Algorithm**.

Example :

Currently we have Binary Search Algorithm (required $\log n$ Time).

So we are trying to find algorithm which require less then the $\log n$ time or Constant Time.

But we can't find algorithm which require constant time. So finally we write Non-Deterministic Algorithm for Binary Search

Non-Deterministic Algorithm for Searching

```
Search_NP( key )  
{  
    array list[100];  
    i = check_array( key );  
  
    if (list[i] == key)  
        Searching Found at index i  
    else  
        Searching Not Found  
}
```

The diagram illustrates the time complexity of each step in the `Search_NP` algorithm. Blue arrows point from complexity labels to the corresponding lines of code:

- An arrow labeled `O(1) : No idea about how it works` points to the line `i = check_array(key);`.
- An arrow labeled `O(1)` points to the line `if (list[i] == key)`.
- An arrow labeled `O(1)` points to the line `Searching Found at index i`.
- An arrow labeled `O(1)` points to the line `Searching Not Found`.

**So, Total Time Complexity of above algorithm is $O(1)$.
But it is Non-Deterministic Algorithm.**

In future if some body may clear this non deterministic statement and find solution in $O(1)$ time.

Venn Diagram of P and NP

Ex. In past we had Sequential Search = $O(n)$. At that time the algorithm which takes less than the n time was the Non-Deterministic Algorithm.

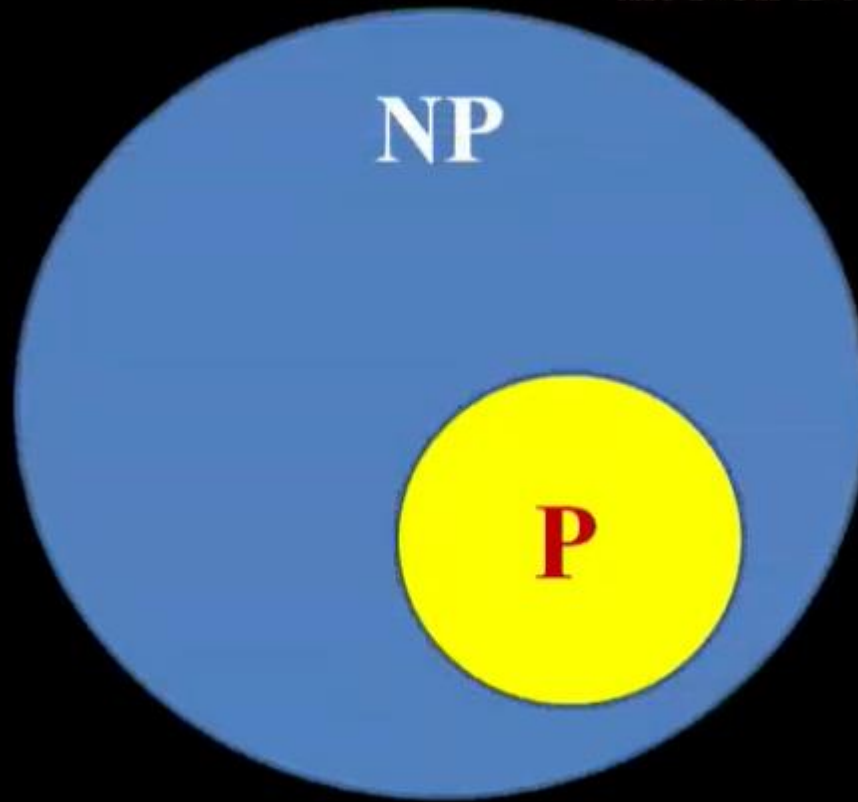
Now,
We have Binary Search algorithm which takes $O(\log n)$ time. So it is now Deterministic Polynomial Algorithm.



So, we have written Non-Deterministic Searching Algorithm which takes constant time $O(1)$. But currently it is non-deterministic because we do not have idea how it is possible.

In future if any body find algorithm which take Constant time. Then again this non-deterministic algorithm will be Deterministic Polynomial Algorithm.

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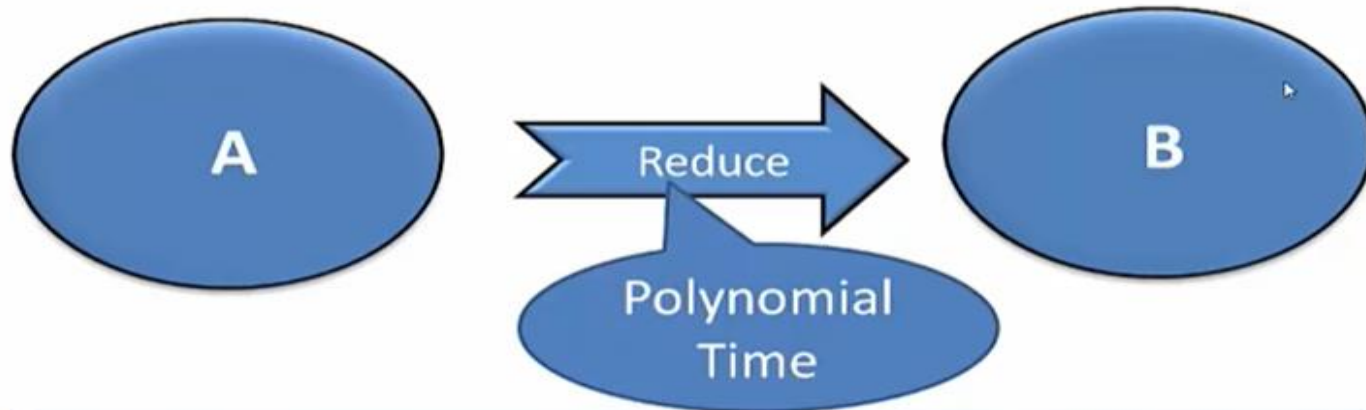


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Reduction:



Let A and B are two problems then problem A reduces to problem B iff there is a way to solve A by deterministic algorithm that solve B in polynomial time.

Properties:

1. if A is reducible to B and B in P then A in P.
2. A is not in P implies B is not in P

NP- Hard and NP Complete

To understand the NP-Hard first you must know about **Reduction**.

What is **Reduction** ???

Suppose we have two decision problems P1 and P2.

Problem : P1
Input = I1
Algorithm : A??

Problem : P2
Input = I2
Algorithm : B (Exist)

Suppose if we can solve P1 Problem by using Algorithm of problem P2 (that is B). Then there is no need to write Algorithm A.

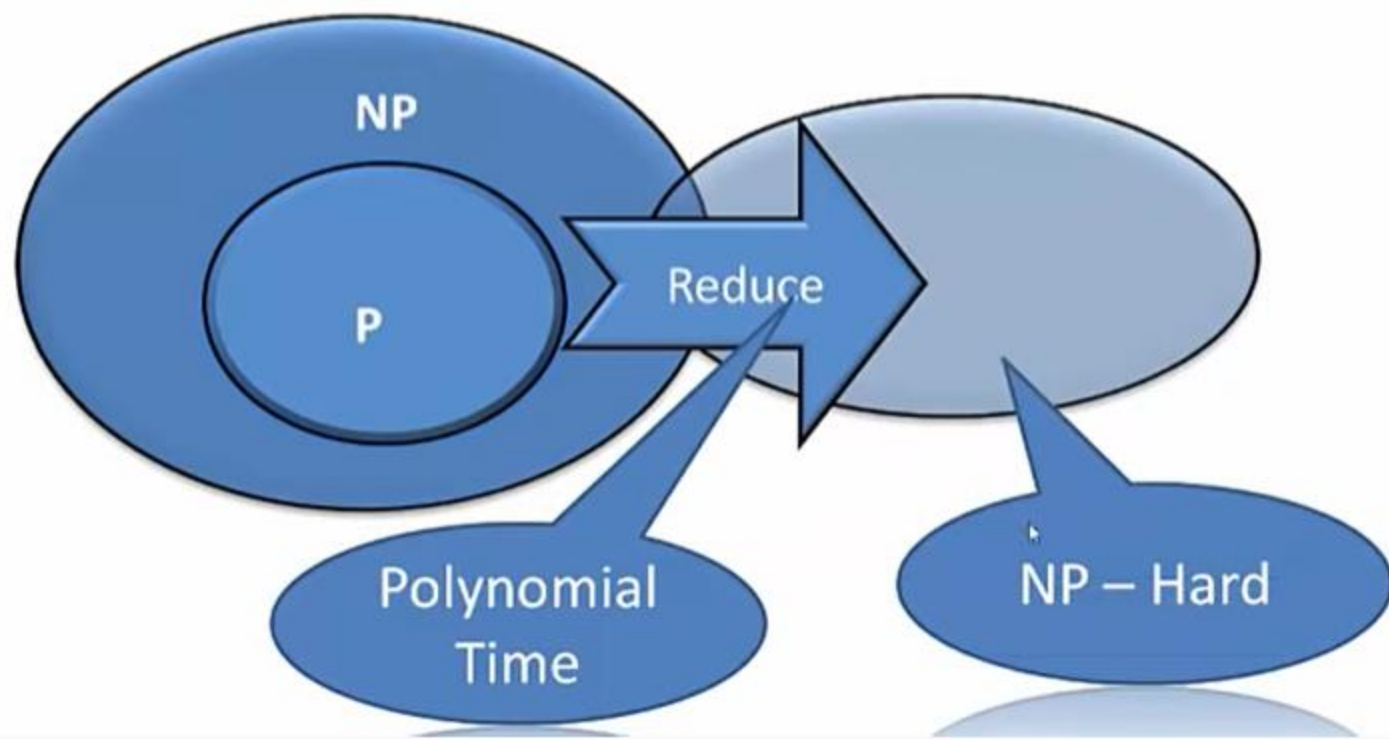
So P1 is reducible to P2 as we can solve P1 problem with the help of Algorithm of P2 problem.

It is denoted as : $P1 \propto P2$

But this conversion cost must be Polynomial.

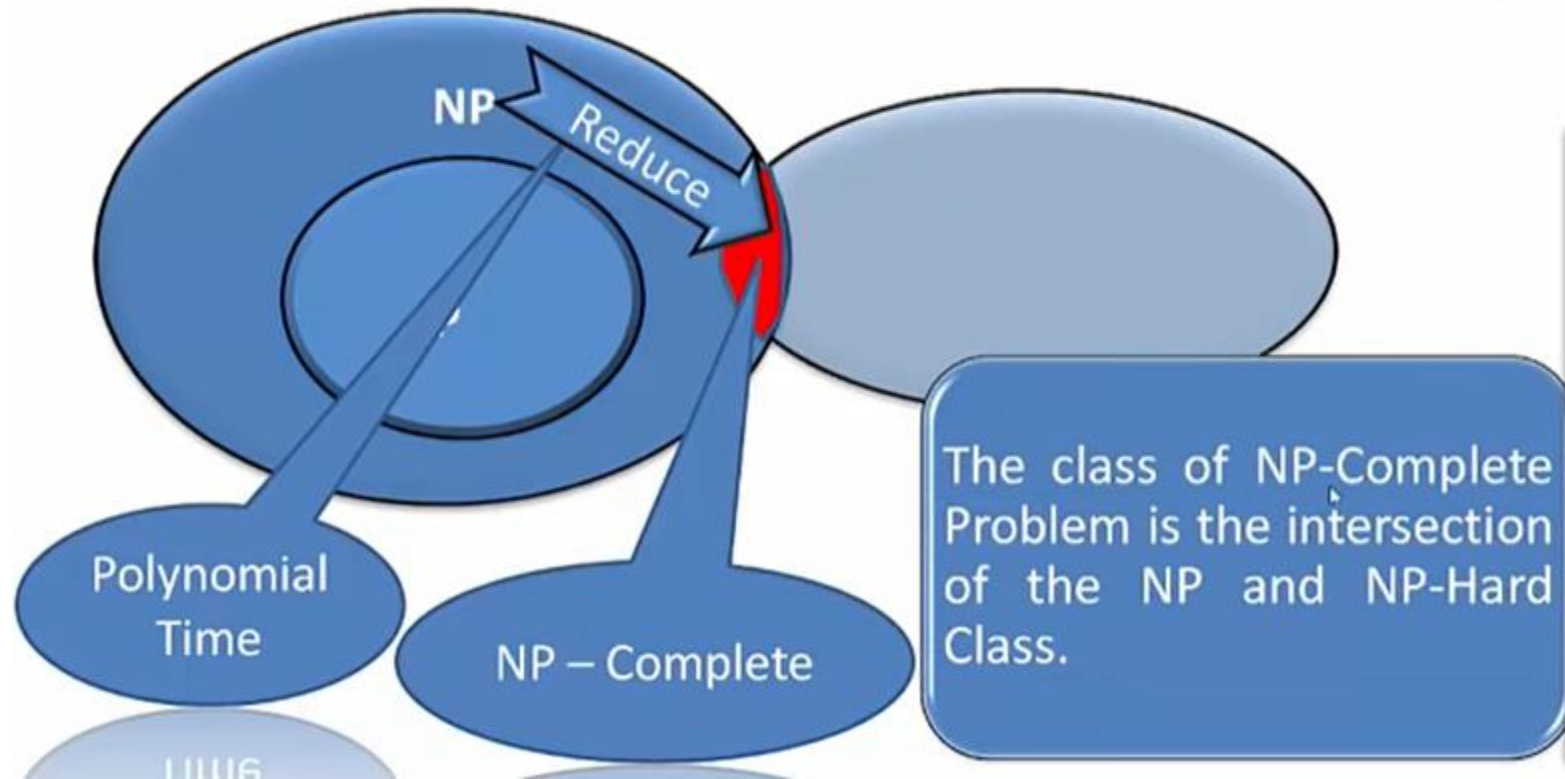
NP Hard Problem:

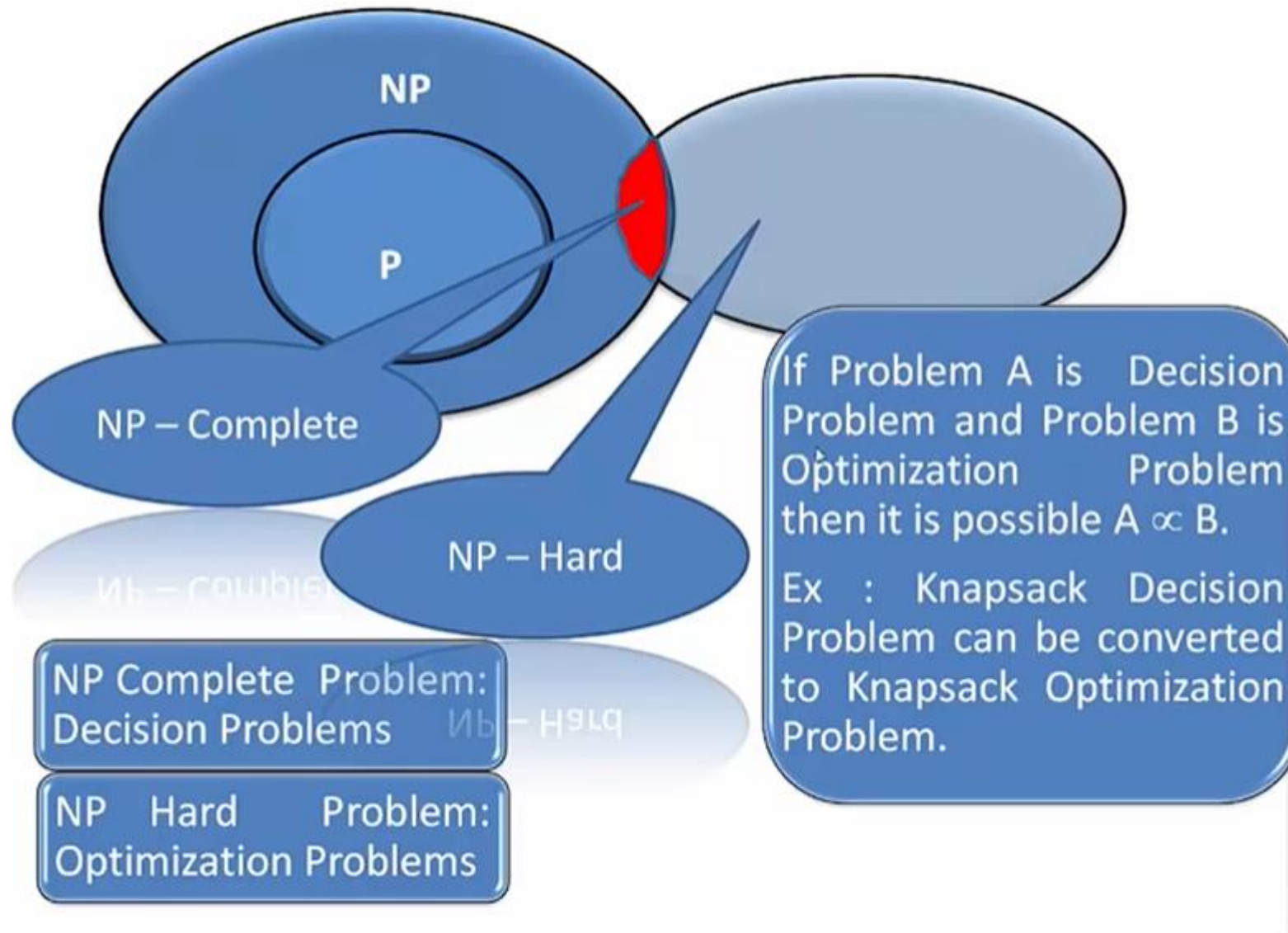
A Problem is NP-Hard if every problem in NP can be polynomial reduced to it.

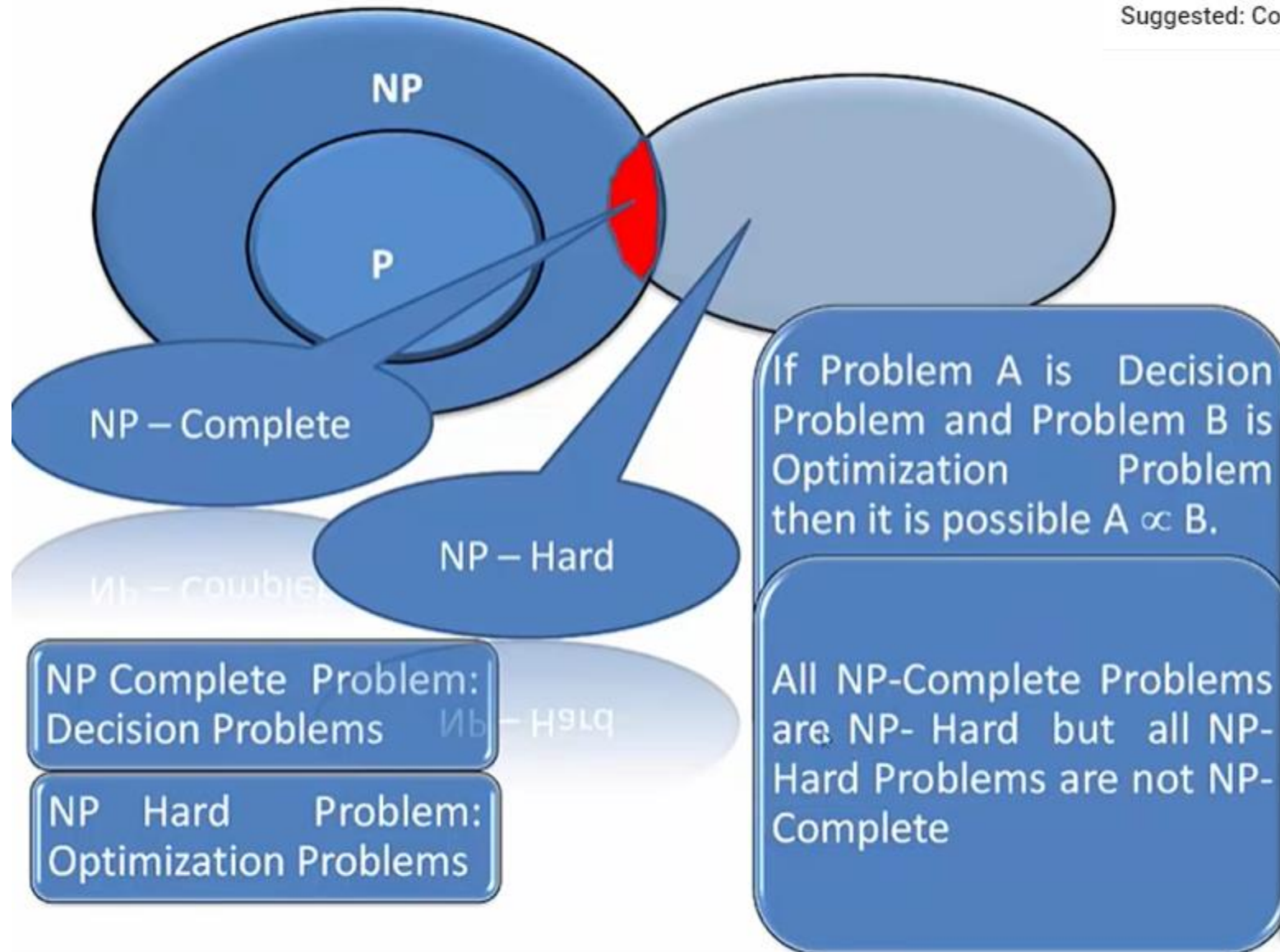


NP Complete Problem:

A Problem is NP-Complete if it is in NP and it is NP-Hard.

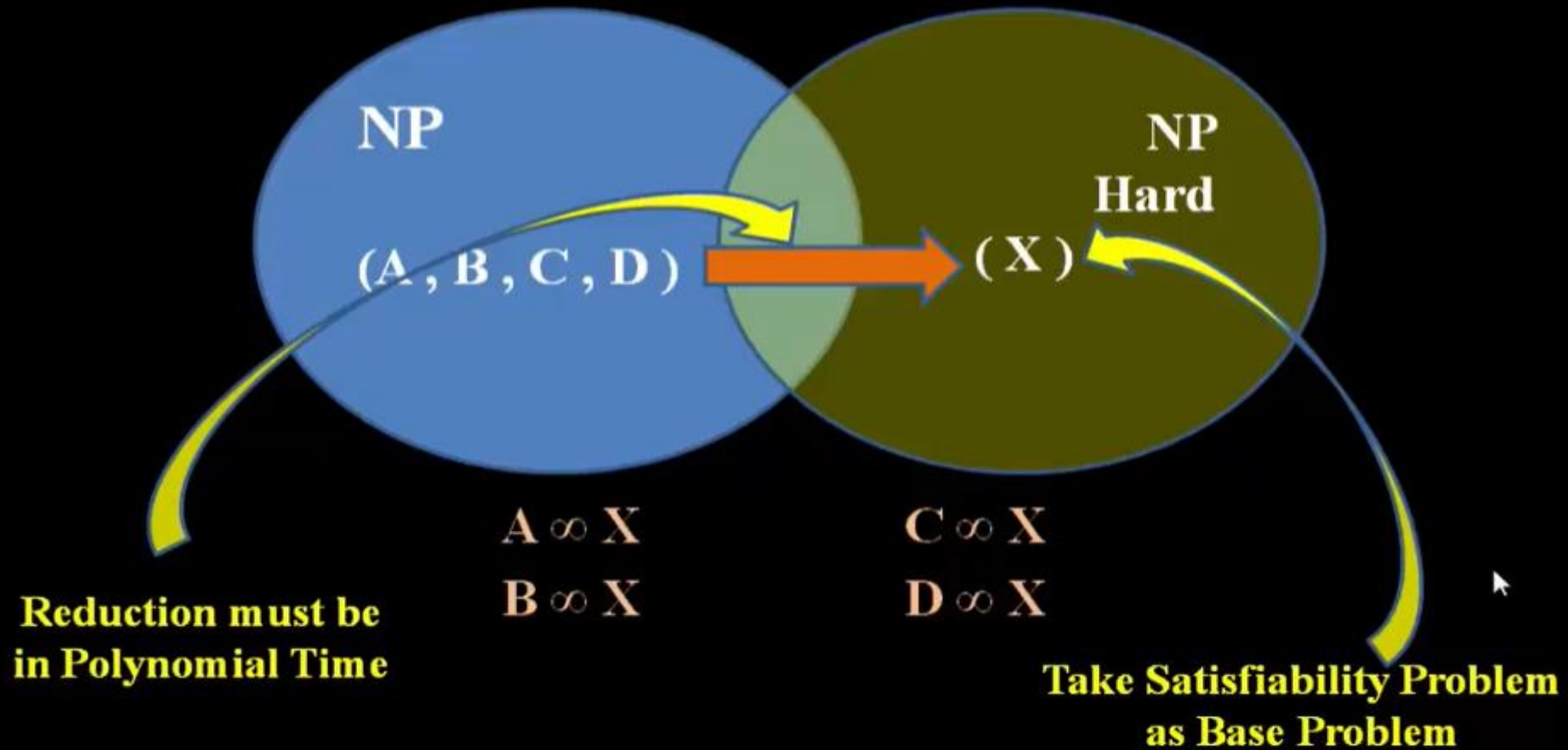






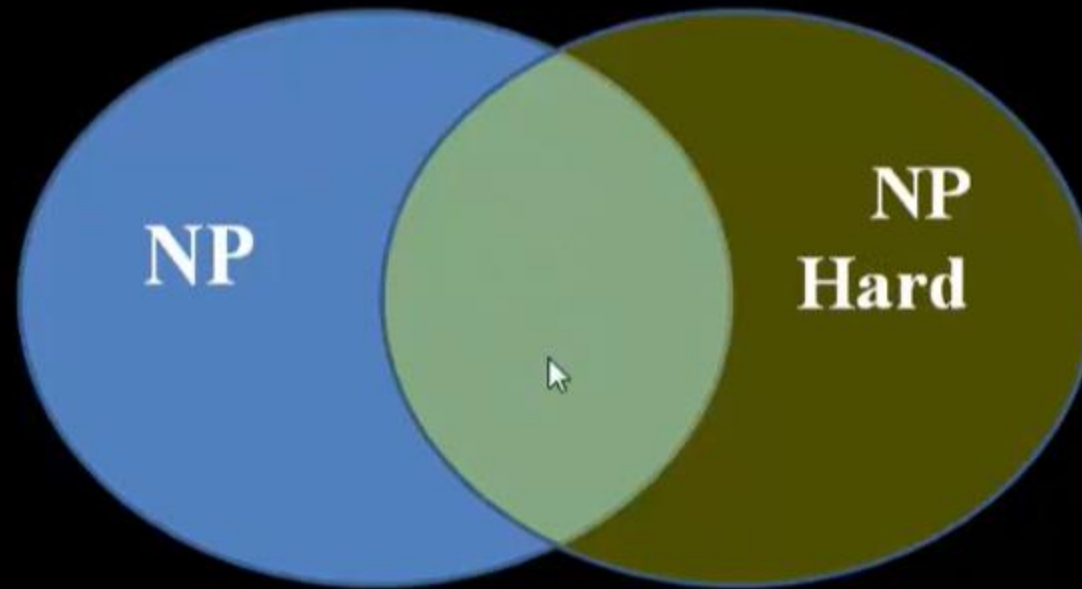
- **NP Hard :**

A problem is **NP-hard** if all problems in NP are polynomial time reducible to it, even though it may not be in NP itself.



- **NP Complete :**

Any problem is NP-Complete if it is a part of both NP and NP-Hard Problem



Venn Diagram of P, NP, NP-Hard, NP Complete

