# **Project Report on RFDT**

By group: 17

**LIBRARIES USED:** To implement this question, we have used numpy, pandas, and matplotlib.

- **1.) NUMPY:** Numpy is a python library used when we want to work with arrays.
- **2.**) **PANDAS:** Pandas are used for data analysis and associated manipulation of tabular data in data frames. A data frame is a data structure that organizes data into a 2-D table of rows and columns.
- **3.) MATPLOTLIB:** Matplotlib is used to create 2-D graphs and plots using python scripts. Pyplot, a module of matplotlib, makes things easy for plotting by providing features to control line styles, font properties, etc.
- 4.) **RANDOM:** It is an inbuilt module of python that is used to generate random numbers.

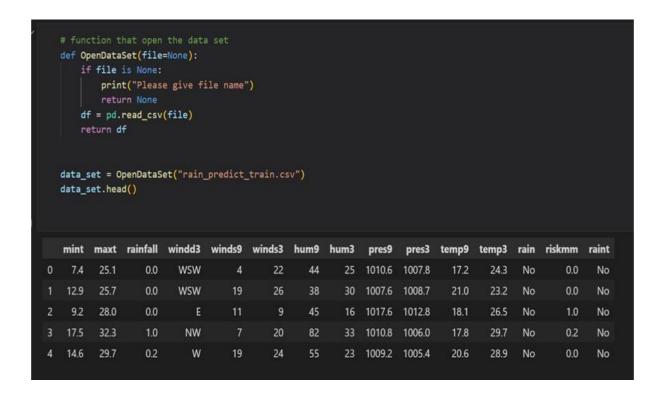
```
# IMporting libraries that are used in our code
import numpy as np
import pandas as pd
from numpy import log2
import random
from collections import Counter
from matplotlib import pyplot as plt
```

#### **PART 1. a and 1. b:**

- 1. a) Building a decision tree by taking maximum depth as input and by randomly splitting the train set as an 80/20 split
- 1. b) Implementing the standard ID3 Decision tree algorithm using information gain to choose which attribute to split at each point without using scikit-learn.

## STEP BY STEP IMPLEMENTATION:

**STEP 1:** Dataset is given as CSV (comma-separated values) file, which is being read using pandas. As we don't want to train our data using data in the attribute name," we dropped that column(axis=1) in our original data frame object(inplace=true). Then to check the data after dropping 'riskmm', the data frame is printed using head(), which by default gives five rows.



**STEP 2:** There are some attributes whose domain of values is continuous, so to ease our work, we will convert that into categorical data.

```
# Function that modify the categorical data
def Modify_categorical_dataSet(data_set):
    # Convert "Yes" -> 1 and "No" -> 0 in rain and raint feature
    data_set['rain'] = data_set['rain'].replace({'Yes': 1, 'No': 0})
    data_set['raint'] = data_set['raint'].replace({'Yes': 1, 'No': 0})
    # Convert "wind3" feature with there index value
    data_set['windd3'] = data_set['windd3'].replace({
        'E': 0,
        'ENE': 1,
        'ESE': 2,
        'N': 3,
        'NE': 4,
        'NNE': 5,
        'NNW': 6,
        'NW': 7,
        'S': 8,
        'SE': 9,
        'SSE': 10,
        'SSW': 11,
        'SW': 12,
        'W': 13,
        'WNW': 14,
        'WSW': 15
```

So here, we have converted the data into categorical by taking each feature as we did in the code.

## **STEP 3:** The function to split the data in 80% training and 20% testing is being made.

The original data frame after dropping the 'riskmm' and ratio of test\_set(0.8) is being passed. test\_size is calculated using ratio and data frame size. A list of indexes of the data frame is being made and stored in a list named indices, and we separated the indices of test\_size using list indices and test\_size. Then we split training data indices by dropping test\_data indices from total data frame indices.

```
# Now make a function that split our data set
def SplitDataSet(data_set, ratio):
    # data_set.shape -> (98421, 15) so take the first index
   total_rows = data_set.shape[0]
   train_size = int(ratio * total_rows) # calculating the training size
   test_size = total_rows - train_size # calculating the testing size
   # make a list of index for ease of random splitting
   indices = data_set.index.tolist()
   # take a random value from the list and we take upto training size
   training_indices = random.sample(indices, train_size)
   # Now we get our training data
   training_data = data_set.loc[training_indices]
   # Now we remove the training data to get test data
   testing_data = data_set.drop(training_indices)
    return training data, testing data # return the data set
training_data_set, testing_data_set = SplitDataSet(data_set, 0.8)
```

#### **STEP 4:**

In the decision tree (Regression tree), we have two nodes: leaf nodes(that will store the output we need to predict) and non-leaf nodes or decision nodes, which frame the division categories. We created a class and then made all the functions that are required to build the decision tree from Information Gain, Entropy and choosing a feature, and so on,

```
def is_leaf_node(self):
    if self.value is not None:
        return True
    else:
        return False

# Function that calculate entropy of the feature
def entropy(y):
    unique, counts = np.unique(y, return_counts=True)
    # find the probability
    probs = counts / counts.sum()
    return -np.sum(probs * log2(probs))
```

```
# DecisionTree class that contain root node and list of function which will use during spiltting
   # Constructor
   Attributes: max_depth -> this prameter describe maximum how much level tree grows
   def __init__(self, max_depth=100):
       self.max_depth = max_depth
                                          # max depth of our tree
       self.min_samples_split = 2
       self.n_feats = None
       self.root = None
                                          # root node of our tree
   def fit_data(self, X, y):
       self.n_feats = X.shape[1]
       self.root = self.build_tree(X, y) # Now we make our tree
   def build_tree(self, X, y, depth=0):
       n_samples = X.shape[0]
       n_features = X.shape[1]
       n_label = len(np.unique(y))
       # Check if stoping criteria occur or not
```

```
# Contructor

Attributes: feature_index -> index of the feature of a non-leaf Node

threshold -> threshold value of non-leaf(internal) Node that split it into two half

left -> left children of the root

right -> right children of the root

value -> value of the Node(leaf Node)

def __init__(self, feature_index=None, threshold=None, left=None, right=None, value=None):

self.feature_index = feature_index

self.threshold = threshold

self.left = left

self.right = right

self.value = value

# Function that return true if a node is a leaf node otherwise return false

def is_leaf_node(self):

if self.value is not None:

return True

else:

return False
```

```
def choseFeature(self, X, y, feat_idxs):
   max_gain = -1
    split_indx = None
    split_threshold = None
   for idx in feat_idxs:
       X_col = X[:, feat_idxs]
        thresholds = np.unique(X_col)
       for threshold in thresholds:
            gain = self.Information_Gain(X_col, y, threshold)
           if gain > max_gain:
               max_gain = gain
                split_indx = idx
                split_threshold = threshold
    return split_indx, split_threshold
def Information_Gain(self, X, y, threshold):
    left_indxs, right_indxs = self.split(X, threshold)
    if (len(left_indxs) == 0) or (len(right_indxs) == 0):
       return 0
```

```
def traverse_tree(self, X, node):
    if node.is_leaf_node():
        return node.value

if X[node.feature_index] <= node.threshold:
        return self.traverse_tree(X, node.left)
    else:
        return self.traverse_tree(X, node.right)

def predict(self, X):
    return np.array([self.traverse_tree(x, self.root) for x in X])</pre>
```

```
best_testing_set = testing_data_set

avg_accuracy = sum(accuracess)/len(accuracess)

print(avg_accuracy)

returning_item = [best_training_set, best_testing_set, bestTree, avg_accuracy]

return returning_item

returning_item = findBestTree()

8.9s

Finding the average accuracy over 10 random split...

0.8018288036576073

0.8047752095504191

0.8026924053848108

0.8060452120904242

0.8018288036576073

0.805740411480823

0.805740411480823

0.801336042672086

0.801780035560071

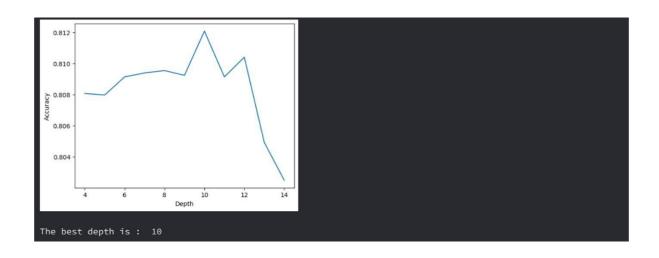
0.8083312166624333

0.8021336042672086

0.803728727457455
```

### 1. c) Depth V/S test Accuracy plot

```
def findBestDepth(training_data_set, testing_data_set):
   best_depth = 0
    accuracies = []
   depths = [i for i in range(4, 15)]
    curr_depth = 4
   best_Acc = 0
   # Training part
   X_train = training_data_set.drop(['raint'], axis=1).values
   y_train = training_data_set['raint'].values
   # Testing part
   X_test = testing_data_set.drop(['raint'], axis=1).values
   y_test = testing_data_set['raint'].values
   for i in range(11):
        clf = DecisionTreeClassifier(max_depth=curr_depth)
        clf.fit(X_train, y_train)
       y_pred = clf.predict(X_test)
        acc = accuracy(y_pred, y_test)
        accuracies.append(acc)
        if acc > best_Acc:
            best_Acc = acc
            best_depth = curr_depth
```



1.d) Implementation of Decision Tree Classifier from scikit-learn package for the best dataset split.

#### Part 2. a)Pruning the tree with reduced error pruning without using scikit-learn

```
# Now doing the pruning part
def reduced_error_pruning(training_data_set, testing_data_set):
    X_train = training_data_set.drop(['raint'], axis=1).values
    X_test = testing_data_set.drop(['raint'], axis=1).values
    y_train = training_data_set['raint'].values
y_test = testing_data_set['raint'].values
    curr_acc = 0
    curr_depth = 11
    while curr_depth >= 3:
        clf = DecisionTree(max_depth=curr_depth)
        clf.fit_data(X_train, y_train)
        y_pred = clf.predict(X_test)
        acc = accuracy(y_test, y_pred)
        # print(acc)
        if acc > curr_acc:
            curr_acc = acc
        else:
            break
        curr_depth -= 1
    returning_object = [curr_depth, y_pred, curr_acc]
```

2.b) Reduced error pruning using scikit-learn

2.c) Using the entire training set to learn a decision tree with and without pruning.

```
print(f"On Entire Data Set\nWith out pruning: {avg_accuracy}\nWithour pruning: {returning_object[2]}")

python

On Entire Data Set
With out pruning: 0.803728727457455
Withour pruning: 0.8103632207264414
```

- 3.a) Classification report for both the trees in tabular form. (with and without pruning).
- b) calculation of accuracy, precision, recall, f1-score, and support on the test set.

```
# Now doing the 3rd part

def classificationReport(testing_data_set, d_tree, prune_pred):
    from sklearn.metrics import classification_report

    y_test = testing_data_set['raint'].values
    X_test = testing_data_set.drop(['raint'], axis=1).values

# d_tree = DecisionTree(max_depth=5)
    # d_tree.fit_data(X_train, y_train)

y_pred = d_tree.predict(X_test)
    print("Classification report (without pruning):-\n", classification_report(y_test, y_pred))

print("\nClassification report (with pruning):-\n", classification_report(y_test, prune_pred))

classificationReport(testing_data_set, d_tree, returning_object[1])

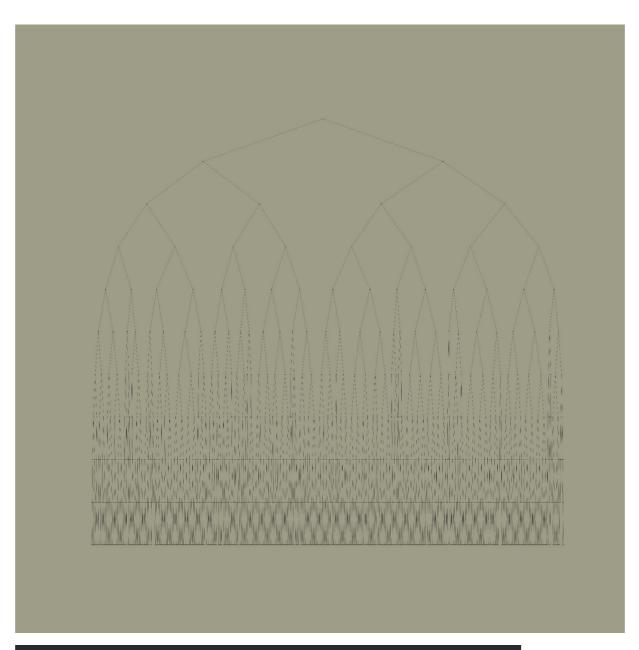
v @1s
```

Classification	report (with precision		ng):- f1-score	support
0 1	0.84 0.61	0.94 0.35	0.88 0.44	15364 4321
accuracy macro avg weighted avg	0.72 0.79	0.64 0.81	0.81 0.66 0.79	19685 19685 19685
Classification	report (with precision		:- f1-score	support
0 1	0.85 0.59	0.92 0.40	0.88 0.48	15364 4321
accuracy macro avg weighted avg	0.72 0.79	0.66 0.81	0.81 0.68 0.79	19685 19685 19685

## 4. final decision tree obtained from parts 1 a) and b)

```
# Now doing 4th part ie. Visulization to plot the graph
def plotTree(clf, file_name):
    fig = plt.figure(figsize=(120, 120))
    p = tree.plot_tree(
        clf,
        filled=True,
        feature_names=training_data_set.drop(['raint'], axis=1).columns.to_list(),
        class_names=('low', 'high')
    )
    fig.savefig(file_name)

plotTree(skl_clf, "tree.png")
        / 1m 23.6s
```



```
# Plot tree with pruning
plotTree(clf_prune, "tree2.png")
✓ 35.4s
```

