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11402: Detailed design -Lost & Pawnd

Introduction

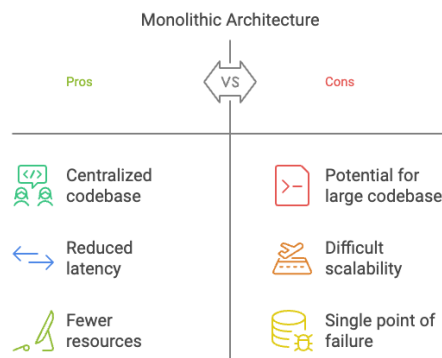
Project Overview: "Lost & Pawnd" is a mobile application designed to assist pet owners in locating lost pets or reuniting found pets with their owners. The application leverages AI-powered image recognition technology, supported by a YOLO-based model, to compare uploaded pet images against a database for potential matches. The app offers features for uploading images, managing pet posts, and providing real-time notifications for matches.

Architecture

Architecture Type: Monolithic Architecture

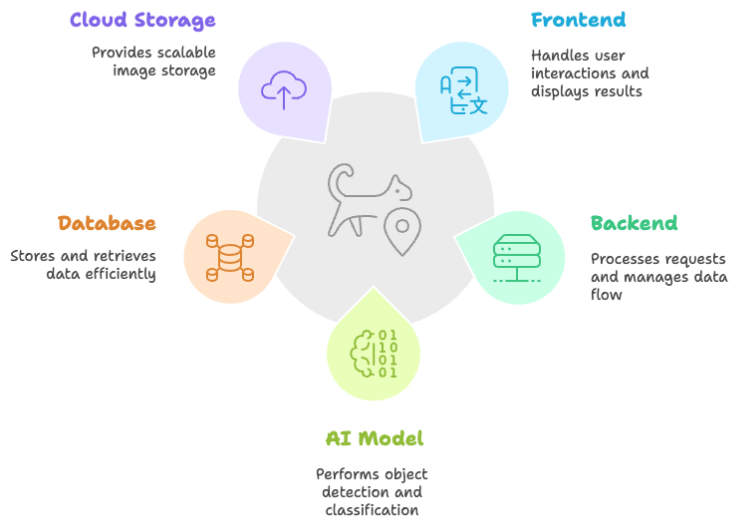
The project follows a **Monolithic Architecture**, where all components, including the frontend, backend, and database, are integrated into a single application. This architecture is ideal for the following reasons:

- **Simplicity:** Centralized codebase ensures ease of development and maintenance.
- **Performance:** Direct communication between components reduces latency.
- **Cost-Effectiveness:** Monolithic systems require fewer resources compared to distributed systems.

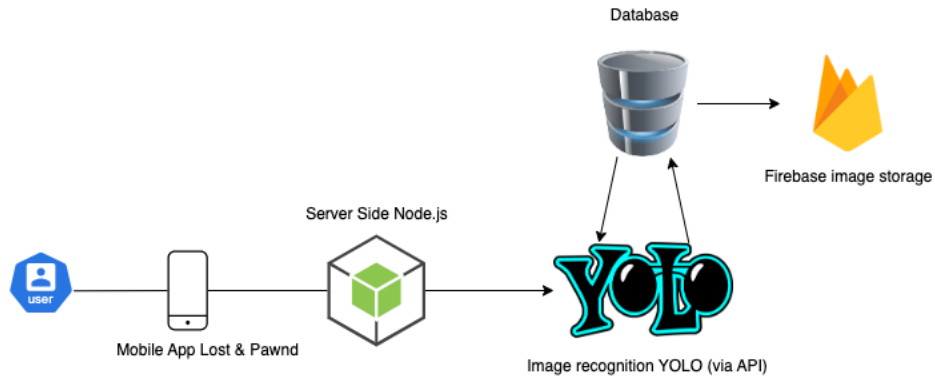


System Components

Components of a Pet Image Processing System



- Frontend:**
 - **Technology:** React Native.
 - **Responsibilities:**
 - Handle user input (e.g., uploading images, searching for matches).
 - Display results and notifications.
- Backend:**
 - **Technology:** Node.js.
 - **Responsibilities:**
 - Process user requests.
 - Interface with the AI model and database.
 - Manage authentication and data validation.
- AI Model:**
 - **Model:** YOLO (You Only Look Once).
 - **Responsibilities:**
 - Perform object detection and classification on pet images.
 - Generate feature vectors for similarity matching.
- Database:**
 - **Technology:** PostgreSQL.
 - **Responsibilities:**
 - Store user, pet, and post data.
 - Enable efficient search and retrieval of records.
- Cloud Storage:**
 - **Technology:** Firebase.
 - **Responsibilities:**
 - Store pet images for scalability and reliability.



Data Design

- Pet Records: Stored in a **PostgreSQL** database, including fields like pet_id, species, breed, photo_url, and location.
- User Data: Includes user_id, name, email, location, and associated pet posts.
- Image Storage: Pet images are stored in no SQL database - firebase, referenced by URLs in the database.

Tables and Relationships

1. User

- userID: int
- name: String
- email: String
- password: String
- phoneNumber: String
- lastLogin: DateTime
- location: String
- role: String (e.g., admin, moderator, user)

Methods:

- + register(): void
- + login(): boolean
- + updateProfile(name: String, location: String): void

2. Post

- postID: int
- userID: int
- petID: int
- dateCreated: Date
- location: String

Methods:

- + createPost(userID: int, petID: int, ...): void

- + updatePost(postID: int, location: String): void
- + deletePost(postID: int): void
- + searchPosts(location: String, species: String): List<Post>

3. Pet

- petID: int
- species: String
- breed: String
- color: String
- description: String
- photo: Image
- status: String
- lastSeenLocation: String
- status: enum (e.g., Lost, Found, Adopted).

Methods:

- + createPetProfile(species: String, breed: String, ...): void
- + updatePetProfile(description: String, photo: Image): void
- + getPetDetails(): Pet

4. Notification

- notificationID: int
- userID: int
- content: String
- isRead: boolean

Methods:

- + sendNotification(userID: int, content: String): void
- + markAsRead(notificationID: int): void

5. System

- systemName: String
- activeUsers: List<User>

Methods:

- + processImage(image: Image): List<Match>
- + notifyUser(userID: int, notification: Notification): void

6. DB Manager

- databaseID: int
- connection: boolean

Methods:

- + save(entity: Object): boolean
- + retrieve(query: String): List<Object>
- + delete(entityID: int): boolean

7. Match

- matchID: int
- postID: int
- matchedPetID: int
- similarityScore: float

Methods:

- + findMatches(petID: int): List<Match>
- + viewMatchDetails(matchID: int): Match

8. AI Model

- modelName: String
- version: String

Methods:

- + processImage(image: Image): ProcessedData
- + getSimilarityScore(image1: Image, image2: Image): float

