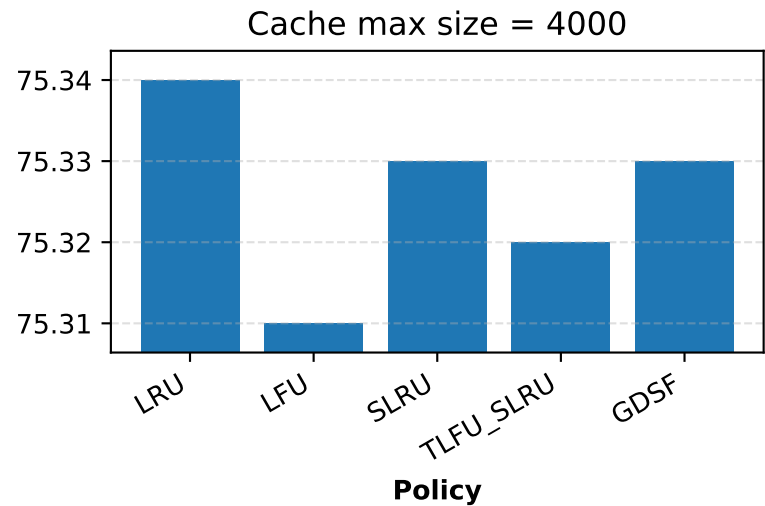
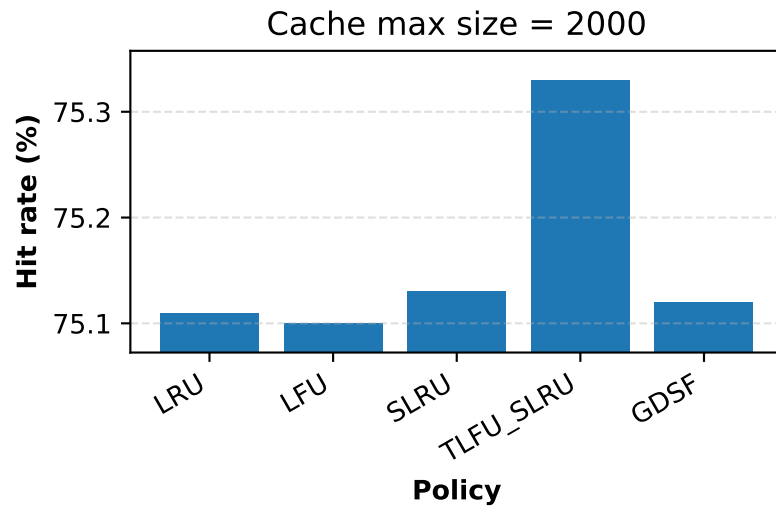
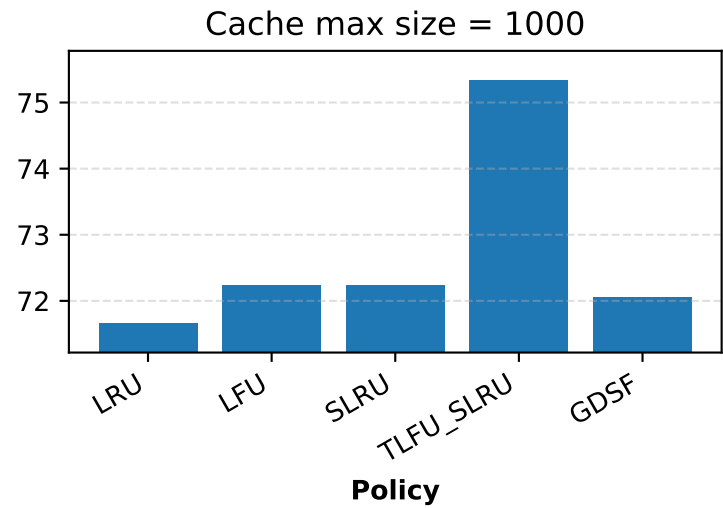
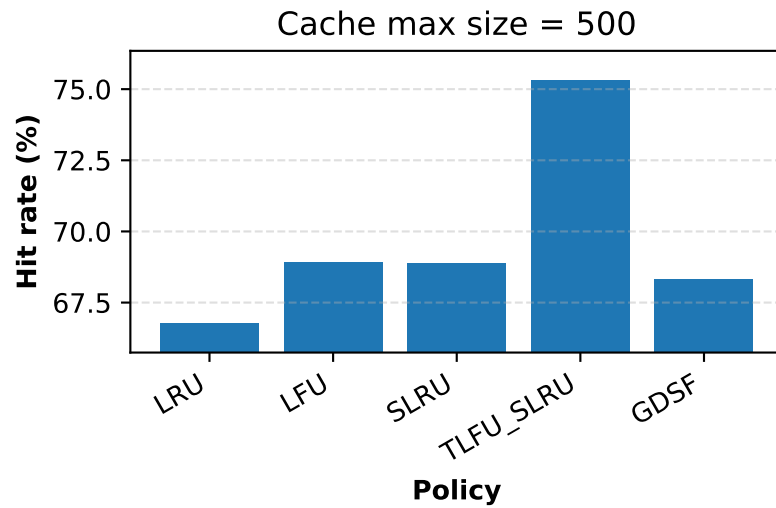


Hit-rate vs Cache Max Size — short workload



Benchmark parameters

bench_type=short • short_portion=0.7 • miss_lag_s=0.01 • total_keys=10000 • unique_ratio=0.7 • theta=1.2 • count=10000 • seed=52 • clean_size=1