# Wenqi He

linkedin.com/in/galmungral
github.com/galmungral
hewenqi96@gmail.com

#### **EDUCATION**

## University of Illinois Urbana-Champaign

Master of Computer Science
Dec. 2023 (expected) | Urbana, IL, US

## Georgia Institute of Technology

Bachelor of Science in Computer Science Minor in Physics Dec. 2019 | Atlanta, GA, US

## Personal Projects

GPU-accelerated Vector Graphics Renderer Simple Software Rasterizer Simple Software Raytracer Simple Raster Map Tile Renderer Canvas-based User Interface Framework Server-side Interactive React Renderer Frontend Framework and Module Bundler Stack-oriented Esoteric Programming Language

## Relevant Coursework

Graphics & Scientific Computing
Scientific Visualization
Interactive Computer Graphics
Computational Photography
GPU Parallel Computing
Numerical Analysis/Methods
Partial Differential Equations
Differential Geometry
General Relativity

Language & Communication
Compiler Construction
Relational Databases
Distributed Algorithms/Systems
Computer Networking
Information Security
Information Retrieval
Natural Language Processing

### WORK EXPERIENCE

## **National Center for Supercomputing Applications**

Graduate Research Assistant, Visual Analytics Aug. 2022 - Present | Urbana, IL, US

- Developed web applications for diverse research projects, with a focus on visualizing geospatial and biomedical data.
- Created geographic visualizations for various datasets using MapLibre GL JS, OpenLayers, GeoJSON, and PostGIS.
- Contributed to the maintenance of PhyloDiver, a webbased interactive tool for visualizing tumor phylogenies.

## **Gllue Software**

Frontend Engineer, Applicant Tracking System (ATS) Nov. 2020 - Nov. 2021 | Shanghai, China

- Collaborated with multiple teams to develop web applications, WeChat mini-programs, services, and libraries.
- Contributed to the drag-and-drop user interface builder framework that powers the ATS customization system.
- Led the frontend implementation and integration of a new Single Sign-On system across multiple product lines.

#### **Étude LLC**

Software Engineer, Founding Team Aug. 2019 - Aug. 2020 | Atlanta, GA, US

 Implemented several features of the desktop PDF reader, including table of contents parsing and text highlighting.

## TECHNICAL SKILLS

### Languages

TypeScript, JavaScript, C, C++, GLSL, WebAssumbly, Rust, SQL, Python, Java, PHP, HTML, SVG, CSS, Sass, LESS, OCaml, Haskell, Common Lisp, MATLAB, Mathematica

Frameworks & Libraries

Angular, React, Node.js, Next.js, NumPy, SciPy, PyTorch

### **Development Tools**

Bash, Git, Vim, Visual Studio Code, LLVM, Make, esbuild, Babel, Rollup, webpack, Vite, Tailwind CSS, Puppeteer, Cypress, Jest, TypeDoc, ESLint, Prettier, GitHub Actions, GitLab CI, Docker, Kubernetes