

EDUCATION

---

Atlanta, GA, USA	Georgia Institute of Technology	Aug. 2015 - Dec. 2019
<ul style="list-style-type: none"> <li><b>Bachelor of Science in Computer Science</b> major GPA: 4.0/4.0, cumulative GPA: 3.97/4.0</li> <li><b>Minor in Physics</b> (Graduate-level Coursework: General Relativity) <a href="https://galmungral.github.io/physics">//galmungral.github.io/physics</a></li> <li><b>CS Coursework:</b> OOP, Algorithms &amp; Data Structures, Analysis of Algorithms, Computer Organization, Operating Systems, Computer Networking, Relational Database, Information Security, Computer Simulation, Machine Learning (Incomplete)</li> </ul>		

EXPERIENCE

---

Front-end Developer, Intern	Pegasus CRM, Decatur, GA	Jan. 2018 - May. 2018
<ul style="list-style-type: none"> <li>Provided proof-of-concept reimplementations of existing UI features in <u>Vue.js</u> components for the team to evaluate adoption.</li> <li>Implemented UI designs for the Laravel Web application using <u>Blade templates</u> and <u>Sass/SCSS</u>.</li> <li>Added resizing and drag-and-drop features to existing data tables using <u>vanilla JavaScript (ES6+)</u>.</li> <li>Expedited bug fixing process by tracing back-end <u>PHP</u> code and identifying reported bugs that originate in the backend.</li> </ul>		

SOFTWARE PROJECTS

---

[//github.com/GalMunGral](https://github.com/GalMunGral)**SitBit** *Accelerometer-based sitting time recorder (Proof of Concept)*

- Utilized Core Motion framework on iOS (Swift) and Sensor framework on Android (Kotlin) to detect acceleration.
- Created GitHub-style SVG calendar heat map based on backend (mock) data using D3.js.
- Embedded the visualization in mobile apps using WebView (Android) and WKWebView (iOS).
- Implemented the back end in Go (golang) with a MySQL database.

**ReSpotify** *Recreation of Spotify music player*

- Recreated playback/volume controls in React, using Spotify Web Playback SDK under the hood.
- Established OAuth 2.0 authorization flows to access Spotify Web API in Python using Flask.

**NoTube** *Recreation of YouTube (Proof of Concept)*

- Partially replicated the UI using Angular and Sass/SCSS. Implemented video streaming using Shaka player and FFmpeg.

**WebREPL** *In-browser interactive shell, as commonly seen on coding websites*

- Designed a mechanism to submit and evaluate scripts and send back outputs/errors from server to display in browser.
- Implemented using a parent Node.js server process that communicates with a Python interpreter child process.

**MARTA Passenger Traffic** *(Database Course Project)*

- Implemented the UI using React and Redux, and the REST API using Express.js and MySQL database.

**TwoFactor** *Two-factor authentication with push notifications (Proof of Concept)*

- Created a login page that gets notified by the Node.js backend through Socket.IO when user confirms on mobile clients.
- Crafted push notification requests to Firebase Cloud Messaging and Apple Push Notification Service in HTTP/2.

**WebSocket Server** *Node.js implementation of the WebSocket protocol***Web Components Router** *Client-side routing using Web Components and native ES modules (Proof of Concept)***DeclarativeDOM** *UI state dependency and synchronization manager, inspired by frontend frameworks (Proof of Concept)***WolframAlpha CLI** *Command-line utility for mathematical computations based on Wolfram|Alpha XML API***Wikipedia Prerequisite Search** *Breadth-first search of an article's citation graph (Incomplete)***Todo** *To-do apps written in React Native, Flutter (Dart), SwiftUI, UIKit (Objective-C), etc.*TECHNICAL SKILLS

---

**Proficient:** Bash, Vim, Git, JavaScript (ES6+), HTML, CSS **Familiar:** C, Java, Swift, Python, MATLAB, React.js, Redux.js, Angular.js, Vue.js, jQuery, Bootstrap, Node.js, Express.js, Flask, SQL **Used:** Objective-C, C#, Go (golang), Kotlin, Dart, TypeScript, Sass/SCSS, PHP, Socket.IO, Android, iOS (UIKit & SwiftUI), React Native, Flutter, Xamarin, Jupyter Notebook, NumPy, SciPy, SymPy, Matplotlib, LaTeX