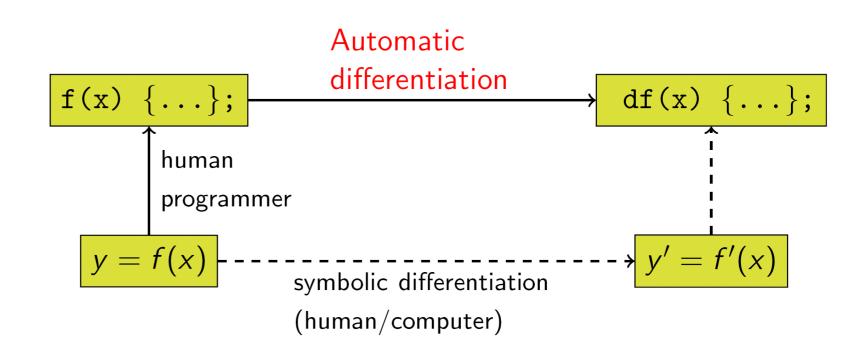


Efficient dual numbers reverse automatic differentiation by well-known program transformations

Automatic Differentiation

- Manual Differentiation
- Symbolic
 Differentiation
- Numeric
 Differentiation
- Automatic
 Differentiation





Automatic Differentiation

- Manual Differentiation
- Symbolic
 Differentiation
- Numeric
 Differentiation
- Automatic
 Differentiation
- Forward Mode

$$\frac{\partial y}{\partial x} = \frac{\partial y}{\partial w_{n-1}} \frac{\partial w_{n-1}}{\partial x}$$

$$= \frac{\partial y}{\partial w_{n-1}} \left(\frac{\partial w_{n-1}}{\partial w_{n-2}} \frac{\partial w_{n-2}}{\partial x} \right)$$

$$= \frac{\partial y}{\partial w_{n-1}} \left(\frac{\partial w_{n-1}}{\partial w_{n-2}} \left(\frac{\partial w_{n-2}}{\partial w_{n-3}} \frac{\partial w_{n-3}}{\partial x} \right) \right)$$

$$= \cdots$$



Automatic Differentiation

- Manual Differentiation
- Symbolic
 Differentiation
- Numeric
 Differentiation
- Automatic
 Differentiation
- Forward Mode
- Reverse Mode

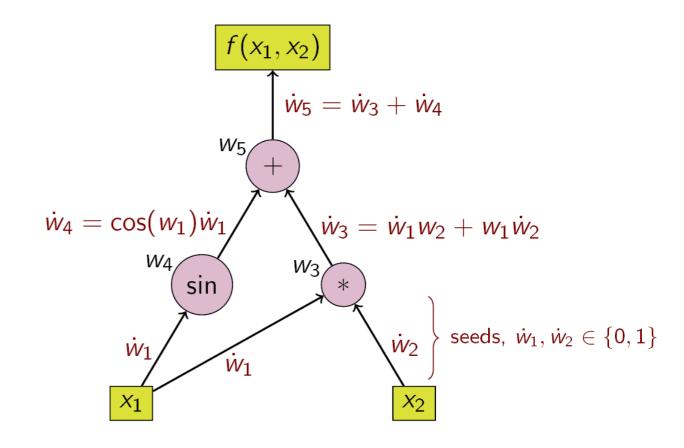
$$\frac{\partial y}{\partial x} = \frac{\partial y}{\partial w_1} \frac{\partial w_1}{\partial x}
= \left(\frac{\partial y}{\partial w_2} \frac{\partial w_2}{\partial w_1}\right) \frac{\partial w_1}{\partial x}
= \left(\left(\frac{\partial y}{\partial w_3} \frac{\partial w_3}{\partial w_2}\right) \frac{\partial w_2}{\partial w_1}\right) \frac{\partial w_1}{\partial x}
= \cdots$$



Dual Numbers

- Forward Mode
- Derivatives

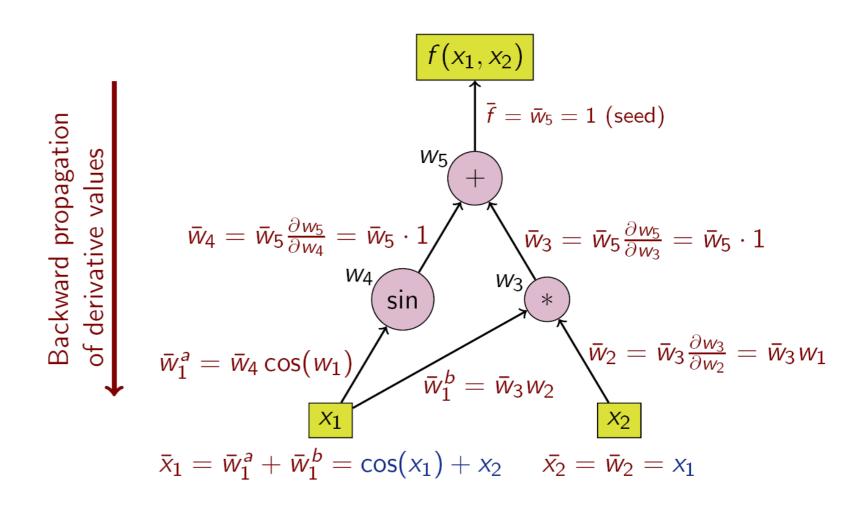






Dual Numbers

- Forward Mode
- Derivatives
- Reverse Mode
- Adjoints





 Source and Target Languages

Types:
$$\sigma, \tau ::= \mathbb{R} \mid () \mid (\sigma, \tau) \mid \sigma \to \tau \mid \text{Int}$$

Terms: $s, t ::= x \mid () \mid (s, t) \mid \text{fst}(t) \mid \text{snd}(t) \mid s t \mid \lambda(x : \tau). \ t \mid \text{let} \ x : \tau = s \ \text{in} \ t$

$$\mid r \qquad \qquad (\text{literal } \mathbb{R} \text{ values})$$

$$\mid op(t_1, \dots, t_n) \quad (op \in \text{Op}_n, \text{ primitive operation application } (\mathbb{R}^n \to \mathbb{R}))$$

Fig. 4. The source language of all variants of this paper's reverse AD transformation. Int, the type of integers, is added as an example of a type that AD does not act upon.

Types:
$$\sigma, \tau ::= \mathbb{R} \mid () \mid (\sigma, \tau) \mid \sigma \to \tau \mid \text{Int} \\ \mid \sigma \multimap \tau \qquad \text{(linear functions)}$$
Terms: $s, t ::= x \mid () \mid (s, t) \mid \text{fst}(t) \mid \text{snd}(t) \mid s t \mid \lambda(x : \tau). t \mid \text{let } x : \tau = s \text{ in } t \mid r \mid op(t_1, \dots, t_n) \\ \mid \underline{\lambda}(z : \tau). b \quad \text{(linear lambda abstraction } (\tau \text{ a type without function arrows)})$
Linear function bodies:
$$b ::= () \mid (b, b') \mid \text{fst}(b) \mid \text{snd}(b) \quad \text{(tupling)}$$

$$\mid z \qquad \qquad \text{(reference to } \underline{\lambda}\text{-bound variable})$$

$$\mid x b \qquad \qquad \text{(linear function application; } x : \sigma \multimap \tau \text{ is an identifier})$$

$$\mid \partial_i op(x_1, \dots, x_n)(b) \qquad \qquad (op \in \text{Op}_n, i'\text{th partial derivative of } op(\mathbb{R}^n \to \mathbb{R}))$$

$$\mid b + b' \qquad \qquad \text{(elementwise addition of results)}$$

$$\mid \underline{0} \qquad \qquad \text{(zero of result type)}$$

Fig. 5. The target language of the unoptimised variant of the reverse AD transformation. Components that are also in the source language (Fig. 4) are set in grey.



- Source and Target Languages
- Linear Functions

$$f(0) = 0$$
$$f(x) + f(y) = f(x + y)$$

Types:
$$\sigma, \tau ::= \mathbb{R} \mid () \mid (\sigma, \tau) \mid \sigma \to \tau \mid \text{Int}$$

Terms: $s, t ::= x \mid () \mid (s, t) \mid \text{fst}(t) \mid \text{snd}(t) \mid s t \mid \lambda(x : \tau). \ t \mid \text{let} \ x : \tau = s \ \text{in} \ t$

$$\mid r \qquad \qquad (\text{literal } \mathbb{R} \text{ values})$$

$$\mid op(t_1, \dots, t_n) \quad (op \in \text{Op}_n, \text{ primitive operation application } (\mathbb{R}^n \to \mathbb{R}))$$

Fig. 4. The source language of all variants of this paper's reverse AD transformation. Int, the type of integers, is added as an example of a type that AD does not act upon.

```
Types: \sigma, \tau ::= \mathbb{R} \mid () \mid (\sigma, \tau) \mid \sigma \to \tau \mid \text{Int} \\ \mid \sigma \multimap \tau \qquad \text{(linear functions)}
Terms: s, t ::= x \mid () \mid (s, t) \mid \text{fst}(t) \mid \text{snd}(t) \mid s t \mid \lambda(x : \tau). t \mid \text{let } x : \tau = s \text{ in } t \mid r \mid op(t_1, \dots, t_n) \\ \mid \underline{\lambda}(z : \tau). b \quad \text{(linear lambda abstraction } (\tau \text{ a type without function arrows)})
Linear function bodies:
b ::= () \mid (b, b') \mid \text{fst}(b) \mid \text{snd}(b) \quad \text{(tupling)}
\mid z \qquad \qquad \text{(reference to } \underline{\lambda}\text{-bound variable})
\mid x b \qquad \qquad \text{(linear function application; } x : \sigma \multimap \tau \text{ is an identifier})
\mid \partial_i op(x_1, \dots, x_n)(b) \qquad \qquad (op \in \text{Op}_n, i'\text{th partial derivative of } op(\mathbb{R}^n \to \mathbb{R}))
\mid b + b' \qquad \qquad \text{(elementwise addition of results)}
\mid \underline{0} \qquad \qquad \text{(zero of result type)}
```

Fig. 5. The target language of the unoptimised variant of the reverse AD transformation. Components that are also in the source language (Fig. 4) are set in grey.



- Source and Target Languages
- Linear Functions
- Source Code Transformation

On types:
$$D_c^1[\mathbb{R}] = (\mathbb{R}, \mathbb{R} \multimap c)$$
 $D_c^1[()] = ()$ $D_c^1[(\sigma, \tau)] = (D_c^1[\sigma], D_c^1[\tau])$ $D_c^1[\sigma \to \tau] = D_c^1[\sigma] \to D_c^1[\tau]$ $D_c^1[\ln t] = \ln t$ On environments: $D_c^1[\varepsilon] = \varepsilon$ $D_c^1[\Gamma, x : \tau] = D_c^1[\Gamma], x : D_c^1[\tau]$ On terms: If $\Gamma \vdash t : \tau$ then $D_c^1[\Gamma] \vdash D_c^1[t] : D_c^1[\tau]$ $D_c^1[\tau]$ $D_c^1[\tau] = 0$ $D_c^1[\tau] = 0$

Fig. 6. The naive code transformation from the source (Fig. 4) to the target (Fig. 5) language. The cases where \mathbf{D}_c^1 just maps homomorphically over the source language are set in gray.



- Source and Target Languages
- Linear Functions
- Source Code Transformation
- API Wrapper

```
Interleave _{\tau}^{1} : \forall c. (\tau, \tau \multimap c) \to \mathbf{D}_{c}^{1}[\tau]
Interleave ^1_{\mathbb{D}} = \lambda(x, d). (x, d)
Interleave = \lambda((), d).
Interleave \hat{\alpha}(x, y) = \lambda((x, y), d). (Interleave \hat{\alpha}(x, \underline{\lambda}(z : \sigma), d(z, \underline{0}))
                                                     Interleave (u, \lambda(z:\tau), d(0,z))
Interleave _{\text{int}}^{1} = \lambda(n, d). n
Interleave _{\sigma \to \tau}^1 = \text{not defined!}
Deinterleave \tau^1: \forall c. \mathbf{D}_c^1[\tau] \to (\tau, \tau \multimap c)
Deinterleave<sub>1</sub><sup>1</sup> = \lambda(x, d). (x, d)
Deinterleave<sup>1</sup> = \lambda(). ((), \underline{\lambda}(z:()). \underline{0})
Deinterleave _{(\sigma,\tau)}^{1'}=\lambda(x,y). let (x_1,x_2)= Deinterleave _{\sigma}^{1} x
                                                   in let (y_1, y_2) = Deinterleave \frac{1}{\tau} y
                                                   in ((x_1, y_1), \lambda(z : (\sigma, \tau)). x_2 (fst(z)) + y_2 (snd(z)))
Deinterleave<sup>1</sup><sub>Int</sub> = \lambda n. (n, \lambda(z : Int). 0)
Deinterleave_{\sigma \to \tau}^1 = \text{not defined!}
Wrap<sup>1</sup>: (\sigma \to \tau) \rightsquigarrow (\sigma \to (\tau, \tau \multimap \sigma))
Wrap<sup>1</sup>[\lambda(x:\sigma). t] = \lambda(x:\sigma). let x: \mathbf{D}_{\sigma}^{1}[\sigma] = Interleave<sup>1</sup><sub>\sigma</sub> (x, id) in Deinterleave<sup>1</sup><sub>\tau</sub> (\mathbf{D}_{\sigma}^{1}[t])
```

Fig. 7. Wrapper around D_c^1 of Fig. 6.



 Duplicate backpropagator calls

```
\lambda(x_{0}:\mathbb{R}). \qquad \lambda(x_{0}:\mathbb{R}, dx_{0}:\mathbb{R} \to \mathbb{R}).
| \text{let } x_{1} = x_{0} + x_{0} \qquad | \text{let } (x_{1}, dx_{1}) = (x_{0} + x_{0}, \lambda(d:\mathbb{R}). dx_{0} d + dx_{0} d)
| \text{in let } x_{2} = x_{1} + x_{1} \qquad | \text{in let } (x_{2}, dx_{2}) = (x_{1} + x_{1}, \lambda(d:\mathbb{R}). dx_{1} d + dx_{1} d)
| \vdots \qquad |
```

Fig. 2. Left: an example showing how naive dual-numbers reverse AD can result in exponential blow-up when applied to a program with sharing. Right: the dependency graph of the backpropagators dx_i .



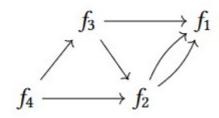
 Duplicate backpropagator calls

$$f_1 = \lambda(z : \mathbb{R}). (0, (z, 0))$$

$$f_2 = \lambda(z : \mathbb{R}). f_1 (2 \cdot z) + f_1 (3 \cdot z)$$

$$f_3 = \lambda(z : \mathbb{R}). f_2 (4 \cdot z) + f_1 (5 \cdot z)$$

$$f_4 = \lambda(z : \mathbb{R}). f_2 z + f_3 (2 \cdot z)$$





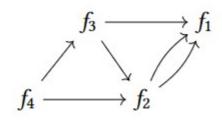
- Duplicate backpropagator calls
- Linear Factoring

$$f_1 = \lambda(z : \mathbb{R}). (0, (z, 0))$$

$$f_2 = \lambda(z : \mathbb{R}). f_1 (2 \cdot z) + f_1 (3 \cdot z)$$

$$f_3 = \lambda(z : \mathbb{R}). f_2 (4 \cdot z) + f_1 (5 \cdot z)$$

$$f_4 = \lambda(z : \mathbb{R}). f_2 z + f_3 (2 \cdot z)$$



$$f(x) + f(y) = f(x+y)$$



- Duplicate backpropagator calls
- Linear Factoring
- Execution Order

```
Staged c = (c, \text{Map Int } (\mathbb{R} \multimap \text{Staged } c, \mathbb{R}))

SCall : (\text{Int}, \mathbb{R} \multimap \text{Staged } c) \to \mathbb{R} \multimap \text{Staged } c

SCall (i, f) \ x = (0, \{i \mapsto (f, x)\})
```



- Duplicate backpropagator calls
- Linear Factoring
- Execution Order
- Resolving "Staged c"

```
SResolve (c : \sigma, m : \text{Map Int } (\mathbb{R} \multimap \text{Staged } \sigma, \mathbb{R})) :=  if m is empty then c else let i = \text{highest key in } m in let (f, a) = \text{lookup } i in m in let m' = \text{delete } i from m in SResolve (f \ a +_{\text{Staged }} (c, m'))
```



- Duplicate
 backpropagator calls
- Linear Factoring
- Execution Order
- Resolving "Staged c"
- New Transformation



On types:

$$\mathbf{D}_{c}^{2}[\mathbb{R}] = (\mathbb{R}, (\mathsf{Int}, \mathbb{R} \multimap \mathsf{Staged}\, c)) \qquad \mathbf{D}_{c}^{2}[()] = () \qquad \mathbf{D}_{c}^{2}[(\sigma, \tau)] = (\mathbf{D}_{c}^{2}[\sigma], \mathbf{D}_{c}^{2}[\tau])$$

$$\mathbf{D}_{c}^{2}[\sigma \to \tau] = \mathbf{D}_{c}^{2}[\sigma] \to \mathsf{Int} \to (\mathbf{D}_{c}^{2}[\tau], \mathsf{Int}) \qquad \mathbf{D}_{c}^{2}[\mathsf{Int}] = \mathsf{Int}$$

On terms:

If
$$\Gamma \vdash t : \tau$$
 then $D_c^2[\Gamma] \vdash D_c^2[t] : Int \to (D_c^2[\tau], Int)$

$$D_c^2[x : \tau] = \lambda i. \ (x : D_c^2[\tau], i)$$

$$D_c^2[(s, t)] = \lambda i. \ let \ (x, i') = D_c^2[s] \ i \ in \ let \ (y, i'') = D_c^2[t] \ i' \ in \ ((x, y), i'')$$

$$D_c^2[let \ x : \tau = s \ in \ t] = \lambda i. \ let \ (x : D_c^2[\tau], i') = D_c^2[s] \ i \ in \ D_c^2[t] \ i'$$

$$etc.$$

$$D_c^2[r] = \lambda i. \ ((r, (i, \underline{\lambda}(z : \mathbb{R}). \ 0_{Staged})), i + 1)$$

$$D_c^2[op(t_1, \dots, t_n)] =$$

$$\lambda i. \ let \ ((x_1, d_1), i_1) = D_c^2[t_1] \ i \ in \ \dots \ in \ let \ ((x_n, d_n), i_n) = D_c^2[t_n] \ i_{n-1}$$

$$in \ ((op(x_1, \dots, x_n), (i_n, \underline{\lambda}(z : \mathbb{R}). \ SCall \ d_1 \ (\partial_1 op(x_1, \dots, x_n)(z)) + staged \dots + staged \ SCall \ d_n \ (\partial_n op(x_1, \dots, x_n)(z))))$$

$$, i_n + 1)$$

Changed wrapper:

$$\begin{aligned} \operatorname{Wrap}^2: (\sigma \to \tau) &\leadsto (\sigma \to (\tau, \tau \multimap \sigma)) \\ \operatorname{Wrap}^2[\lambda(x:\sigma).\ t] &= \lambda(x:\sigma).\ \operatorname{let}\ (x:\mathbf{D}_{\sigma}^2[\sigma],i) = \operatorname{Interleave}_{\sigma}^2\ (x,\operatorname{SCotan})\ 0 \\ &\qquad \qquad \operatorname{in}\ \operatorname{let}\ (y,d) = \operatorname{Deinterleave}_{\tau}^2\ (\operatorname{fst}(\mathbf{D}_{\sigma}^2[t]\ i)) \\ &\qquad \qquad \operatorname{in}\ (y,\underline{\lambda}(z:\tau).\ \operatorname{SResolve}\ (d\ z)) \qquad - \operatorname{see}\ \operatorname{main}\ \operatorname{text}\ \operatorname{for}\ \operatorname{SResolve} \end{aligned}$$

$$\operatorname{Interleave}_{\tau}^2 \qquad : \ \forall c.\ (\tau,\tau \multimap \operatorname{Staged}\ c) \to \operatorname{Int} \to (\mathbf{D}_{c}^2[\tau],\operatorname{Int})$$

$$\operatorname{Interleave}_{\mathbb{R}}^2 \qquad = \lambda(x,d).\ \lambda i.\ ((x,(i,d)),i+1)$$

$$\operatorname{Interleave}_{0}^2 \qquad = \lambda((i,d).\ \lambda i.\ ((i,i)).$$

$$\operatorname{Interleave}_{(\sigma,\tau)}^2 = \lambda((x,y),d).\ \lambda i.\ \operatorname{let}\ (x',i') = \operatorname{Interleave}_{\sigma}^2\ (x,\underline{\lambda}(z:\sigma).\ d\ (z,\underline{0}))\ i \\ \qquad \qquad \qquad \qquad \operatorname{in}\ \operatorname{let}\ (y',i'') = \operatorname{Interleave}_{\tau}^2\ (y,\underline{\lambda}(z:\tau).\ d\ (\underline{0},z))\ i' \\ \qquad \qquad \qquad \operatorname{in}\ ((x',y'),i'') \end{aligned}$$

$$\operatorname{Interleave}_{1}^2 \qquad = \lambda(n,d).\ \lambda i.\ (n,i)$$

- Duplicate backpropagator calls
- Linear Factoring
- **Execution Order**
- Resolving "Staged c"
- **New Transformation**

```
etc.
        \mathbf{D}_{c}^{2}[r] = \lambda i. ((r, (i, \lambda(z : \mathbb{R}). 0_{\text{Staged}})), i+1)
        \mathbf{D}_c^2[op(t_1,\ldots,t_n)] =
                  \lambda i. \text{ let } ((x_1, d_1), i_1) = \mathbf{D}_c^2[t_1] i \text{ in } \dots \text{ in let } ((x_n, d_n), i_n) = \mathbf{D}_c^2[t_n] i_{n-1}
                        in ((op(x_1,\ldots,x_n),(i_n,\lambda(z:\mathbb{R}),SCall\ d_1\ (\partial_1op(x_1,\ldots,x_n)(z))+_{Staged}\cdots+_{Staged})
                                                                                           SCall d_n \left( \partial_n op(x_1, \dots, x_n)(z) \right) \right)
                             (i_n + 1)
Changed wrapper:
     Wrap^2: (\sigma \to \tau) \rightsquigarrow (\sigma \to (\tau, \tau \multimap \sigma))
     Wrap<sup>2</sup>[\lambda(x:\sigma). t] = \lambda(x:\sigma). let (x:D_{\sigma}^{2}[\sigma], i) = Interleave<sup>2</sup><sub>\sigma</sub> (x, SCotan) 0
                                                             in let (y, d) = Deinterleave<sup>2</sup><sub>\tau</sub> (fst(\mathbf{D}_{\sigma}^{2}[t]i))
                                                             in (y, \lambda(z : \tau). SResolve (d z))

    see main text for SResolve

     Interleave<sup>2</sup> : \forall c. (\tau, \tau \multimap \operatorname{Staged} c) \to \operatorname{Int} \to (\mathbf{D}_c^2[\tau], \operatorname{Int})
                               = \lambda(x,d). \lambda i. ((x,(i,d)), i+1)
     Interleave<sup>2</sup>
     Interleave<sup>2</sup> = \lambda((), d). \lambda i. ((), i)
     Interleave<sup>2</sup><sub>(\sigma,\tau)</sub> = \lambda((x,y),d). \lambda i. let (x',i') = Interleave<sup>2</sup><sub>\sigma</sub> (x,\underline{\lambda}(z:\sigma),d(z,\underline{0})) i
                                                               in let (y', i'') = Interleave<sup>2</sup> (y, \lambda(z : \tau), d(0, z)) i'
                                                               in ((x', y'), i'')
     Interleave<sup>2</sup><sub>lpt</sub> = \lambda(n, d). \lambda i. (n, i)
     Deinterleave _{\tau}^{2} gets type \forall c. \mathbf{D}_{c}^{2}[\tau] \rightarrow (\tau, \tau \multimap \operatorname{Staged} c) and ignores the new Int in \mathbf{D}_{c}^{2}[\mathbb{R}].
     0 changes to 0<sub>Staged</sub> and (+) changes to (+<sub>Staged</sub>).
Staged interface:
     Staged c = (c, Map Int (\mathbb{R} \multimap Staged c, \mathbb{R}))
                                                                                                   : Staged c \rightarrow \text{Staged } c \rightarrow \text{Staged } c
     0_{Staged} : Staged c
                                                            (+Staged)
```

 $(c, m) +_{\text{Staged}} (c', m') = (c + c', m \cup m')$ - with linear factoring 0_{Staged} $=(0,\{\})$ SCotan : $c \multimap Staged c$ SCall : $(Int, \mathbb{R} \multimap Staged c) \to \mathbb{R} \multimap Staged c$ SCotan $c = (c, \{\})$ SCall(i, f)x $=(0,\{i\mapsto(f,x)\})$

Fig. 8. The monadically transformed code transformation (from Fig. 4 to Fig. 5 plus Staged operations), based on Fig. 6. Parts of D_c^2 and Interleave that were simply lifted to monadic code are set in grey.

Primal Pass

 $\operatorname{Wrap}^2[P] x$

 $Interleave^2 : O(size(x))$

 $\mathbf{D}_{\sigma}^{2}[P]:O(\cot(P\ x))$

 $Deinterleave^2 : O(size(P x))$

total : $O(\cos(P x) + \operatorname{size}(x))$



Primal Pass

Reverse Pass

 $\operatorname{snd}(\operatorname{Wrap}^2[P] x) dy$



- Primal Pass
- Reverse Pass
- Expensive Monoid Operations

$$\operatorname{snd}(\operatorname{Wrap}^2[P] x) dy$$

$$O(\cot(P\ x) + \operatorname{size}(x)) \qquad \begin{array}{c} (+_{\operatorname{Staged}}) & : \operatorname{Staged} c \to \operatorname{Staged} c \\ (c,m) +_{\operatorname{Staged}} (c',m') = (c+c',m \cup m') \quad - \text{ with linear factoring} \end{array}$$



- Primal Pass
- Reverse Pass
- Expensive Monoid Operations
- Map operations in SResolve

```
SResolve (c : \sigma, m : \text{Map Int } (\mathbb{R} \multimap \text{Staged } \sigma, \mathbb{R})) :=  if m is empty then c else let i = \underset{\text{highest key in } m}{\text{highest key in } m} in let (f, a) = \underset{\text{lookup } i \text{ in } m}{\text{lookup } i \text{ in } m} in SResolve (f \ a +_{\text{Staged}} (c, m'))
```



- Primal Pass
- Reverse Pass
- Expensive Monoid Operations
- Map operations in SResolve
- SCall in backpropagators

```
(\underline{\lambda}(z:\mathbb{R}).\mathrm{SCotan}(0,\ldots,0,z,0,\ldots,0)):O(\mathrm{size}(x)) (\underline{\lambda}(z:\mathbb{R}).\mathrm{SCall}\ d_1\ (\partial_1op(\ldots)(z))+_{\mathrm{Staged}}\cdots+_{\mathrm{Staged}}\ \mathrm{SCall}\ d_n\ (\partial_nop(\ldots)(z))):O(\mathrm{size}(x))
```

Staged interface:

```
\begin{array}{lll} \operatorname{Staged} c = (c,\operatorname{Map Int} (\mathbb{R} \multimap \operatorname{Staged} c,\mathbb{R})) \\ 0_{\operatorname{Staged}} &: \operatorname{Staged} c & (+_{\operatorname{Staged}}) & : \operatorname{Staged} c \to \operatorname{Staged} c \to \operatorname{Staged} c \\ 0_{\operatorname{Staged}} &= (\underline{0},\{\}) & (c,m) +_{\operatorname{Staged}} (c',m') = (c+c',m \cup m') & - \text{ with linear factoring} \\ \operatorname{SCotan} &: c \multimap \operatorname{Staged} c & \operatorname{SCall} & : (\operatorname{Int},\mathbb{R} \multimap \operatorname{Staged} c) \to \mathbb{R} \multimap \operatorname{Staged} c \\ \operatorname{SCotan} c = (c,\{\}) & \operatorname{SCall} (i,f) x & = (\underline{0},\{i \mapsto (f,x)\}) \end{array}
```



Monoid Isomorphism

$$(M,0,+)$$

 $(M \to M, \mathrm{id}, \circ)$



- Monoid Isomorphism
- Transforming Staged
 c

```
(M, 0, +)
                                           (M \to M, \mathrm{id}, \circ)
                                (Staged c, 0_{\text{Staged}}, +_{\text{Staged}})
                                (Staged c \to \text{Staged } c, \text{id}, \circ)
                  Staged c = (c, \text{Map Int } (\mathbb{R} \multimap (\text{Staged } c \to \text{Staged } c), \mathbb{R}))
               : (Int, \mathbb{R} \multimap (Staged c \rightarrow Staged c)) \rightarrow \mathbb{R} \multimap (Staged c \rightarrow Staged c)
 SCall
 SCotan : c \multimap (Staged c \rightarrow Staged c)
 SResolve : (Staged c \rightarrow \text{Staged } c) \rightarrow c
SCall (i, f) x (c, m) = (c, if i \notin m then insert <math>i \mapsto (f, x) into m
                                                 else update m at i with (\lambda(\neg, x'), (f, x + x'))
                           SCotan : (c \rightarrow c) \rightarrow (Staged c \rightarrow Staged c)
                           SCotan f(c, m) = (f c, m)
```



- Monoid Isomorphism
- Transforming Staged c
- New transformation

```
On types:
\mathbf{D}_{c}^{3}[\mathbb{R}] = (\mathbb{R}, (\operatorname{Int}, \mathbb{R} \multimap (\operatorname{Staged} c \to \operatorname{Staged} c))) \qquad \mathbf{D}_{c}^{3}[()] = () \qquad \mathbf{D}_{c}^{3}[(\sigma, \tau)] = (\mathbf{D}_{c}^{3}[\sigma], \mathbf{D}_{c}^{3}[\tau])
                                D_c^3[\sigma \to \tau] = D_c^3[\sigma] \to Int \to (D_c^3[\tau], Int) D_c^3[Int] = Int
On terms:
                    If \Gamma \vdash t : \tau then D_a^3[\Gamma] \vdash D_a^3[t] : Int \to (D_a^3[\tau], Int)
                     Same as \mathbf{D}_{r}^{2}, except with 'id' in place of 0_{\text{Staged}} and 'o' in place of (+_{\text{Staged}}).
Changed wrapper:
      Wrap<sup>3</sup>: (\sigma \to \tau) \rightsquigarrow (\sigma \to (\tau, \tau \multimap \sigma))
      Wrap<sup>3</sup>[\lambda(x:\sigma). t] = \lambda(x:\sigma). let (x:D^3_{\sigma}[\sigma],i) = Interleave<sup>3</sup> (x,SCotan) 0
                                                             in let (y, d) = Deinterleave<sup>3</sup> (fst(\mathbf{D}_{\sigma}^{3}[t] i))
                                                             in (y, \lambda(z : \tau). SResolve (d z))
      Interleave<sup>3</sup> : \forall c. (\tau, (\tau \to \tau) \to (\text{Staged } c \to \text{Staged } c)) \to \text{Int} \to (\mathbf{D}_c^3[\tau], \text{Int})
      Interleave = \lambda(x, d). \lambda i. ((x, (i, \lambda(z : \mathbb{R}), d(\lambda(a : \mathbb{R}), z + a)))
      Interleave = \lambda((), d) \cdot \lambda i \cdot ((), i)
      Interleave<sup>3</sup><sub>(\sigma,\tau)</sub> = \lambda((x,y),d). \lambda i.
                           let (x', i') = Interleave<sup>3</sup> (x, \lambda(f : \sigma \to \sigma)) \cdot d(\lambda((v, w) : (\sigma, \tau))) \cdot (f(v, w))) i
                           in let (y', i'') = Interleave<sup>3</sup><sub>\tau</sub> (y, \lambda(f : \tau \to \tau), d(\lambda((v, w) : (\sigma, \tau)), (v, f, w))) i'
                           in ((x', y'), i'')
      Interleave<sup>3</sup><sub>lot</sub> = \lambda(n, d). \lambda i. (n, i)
     Deinterleave _{\tau}^{3}: \forall c. \mathbf{D}_{c}^{3}[\tau] \rightarrow (\tau, \tau \multimap (\operatorname{Staged} c \rightarrow \operatorname{Staged} c))
      (Same as Deinterleave in Fig. 8, except with id and (o) in place of Ostaged and (+Staged))
```

Fig. 9. The Cayley-transformed code transformation, based on Fig. 8. Grey parts are unchanged.



- Monoid Isomorphism
- Transforming Staged c
- New transformation
- Remaining Problem

Before Cayley
$$\underline{\lambda}(d:\mathbb{R}). \operatorname{SCotan}\left(\begin{array}{c} (,) \\ (,) \\ (,) \\ 0 & 0 & d \end{array}\right)$$

$$\underline{\lambda}(d:\mathbb{R}). \operatorname{SCotan}\left(\operatorname{id} \begin{array}{c} (,) \\ (,) \\ (+d) & \operatorname{id} \end{array}\right)$$



Efficient Gradient Updates

Only collect scalars

```
\operatorname{Staged} c = (c, \operatorname{Map Int} (\mathbb{R} \multimap (\operatorname{Staged} c \to \operatorname{Staged} c), \mathbb{R})) \operatorname{Staged} c = (\operatorname{Map Int} \mathbb{R}, \operatorname{Map Int} (\mathbb{R} \multimap (\operatorname{Staged} c \to \operatorname{Staged} c), \mathbb{R}))
```



Efficient Gradient Updates

- Only collect scalars
- Remaining problems:
- Expensive Monoid Operations
- Map Operations in SResolve
- SCall in backpropagators

$$O((\cos(P x) + \operatorname{size}(x)) \log(\cos(P x) + \operatorname{size}(x)))$$



Efficient Gradient Updates

- Only collect scalars
- Remaining problems:
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$$O((\cos(P x) + \operatorname{size}(x)) \log(\cos(P x) + \operatorname{size}(x)))$$



Mutable Arrays

 Map operations in SResolve

```
SResolve (c : \sigma, m : \text{Map Int } (\mathbb{R} \multimap \text{Staged } \sigma, \mathbb{R})) := 
if m is empty then c
else let i = \text{highest key in } m
in let (f, a) = \text{lookup } i \text{ in } m
in let m' = \text{delete } i \text{ from } m
in SResolve (f \ a +_{\text{Staged}} (c, m'))
```



Mutable Arrays

- Map operations in SResolve
- Maps to Arrays

```
Staged c = (Map Int \mathbb{R}, Map Int (\mathbb{R} \multimap (Staged c \rightarrow Staged c), \mathbb{R}))
Staged c = (Array \mathbb{R}, Array (\mathbb{R} \multimap (Staged c \xrightarrow{R} Staged c), \mathbb{R}))
```



More Optimizations

No cotangent collection array

(Array
$$\mathbb{R}$$
, Array ($\mathbb{R} \multimap (\operatorname{Staged} c \xrightarrow{R} \operatorname{Staged} c), \mathbb{R}$))
Array ($\mathbb{R} \multimap (\operatorname{Staged} c \xrightarrow{R} \operatorname{Staged} c), \mathbb{R}$)



More Optimizations

- No cotangent collection array
- Defunctionalization of backpropagators

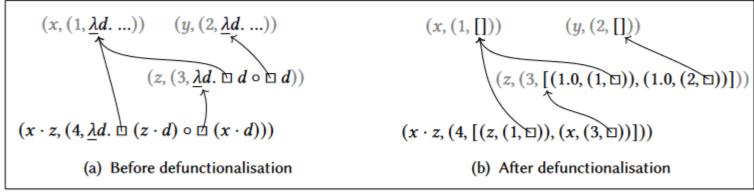


Fig. 10. The sharing structure before and after defunctionalisation. SCall is elided here; in Fig. 10a, the backpropagator calls are depicted as if they are still normal calls. Boxes (□) are the same in-memory value as the value their arrow points to; two boxes pointing to the same value indicates that this value is *shared*: referenced in two places.



More Optimizations

- No cotangent collection array
- Defunctionalization of backpropagators
- Taping

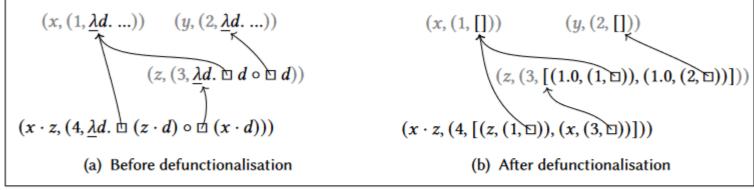


Fig. 10. The sharing structure before and after defunctionalisation. SCall is elided here; in Fig. 10a, the backpropagator calls are depicted as if they are still normal calls. Boxes (□) are the same in-memory value as the value their arrow points to; two boxes pointing to the same value indicates that this value is *shared*: referenced in two places.



Summary

- Dual-Numbers Reverse AD
- Linear Factoring
- Cayley Transformation
- Efficient Gradient Updates
- Mutable Arrays
- Even more optimizations



Summary

- Dual-Numbers Reverse AD
- Linear Factoring
- Cayley Transformation
- Efficient Gradient Updates
- Mutable Arrays
- Even more optimizations
- Extensions to the source language
- Implementation and Performance





Questions?