

Project Vengeance Play Tester Agreement

(Placeholder Title)

This Agreement ("Agreement") is made between [Galactic Studio] ("Developer") and the Play Tester ("Tester") regarding the pre-alpha testing of *Project Vengeance* ("Game"), currently under early development. By accepting and participating in this program, the Tester agrees to the following terms and conditions.

Note: This Agreement is part of the play testing program and is not a legally binding contract. Its purpose is to outline the expectations and responsibilities for participating in the play testing program.

1. Game State Disclaimer

The Tester acknowledges that the Game is in **pre-alpha**, and:

- The Game is **barebones** with limited features, incomplete mechanics, and minimal polish.
- It is not intended for regular gameplay or enjoyment at this stage but for the purpose of testing specific elements, finding bugs, and gathering early feedback.
- Major game-breaking bugs, incomplete visuals, and frequent updates are to be expected.

2. Confidentiality

The Tester agrees to:

- **Non-Disclosure:** Keep all information related to the Game, including gameplay, features, design, and narrative, confidential.
- **Restricted Sharing:** Not distribute, share, or display any content from the Game (e.g., screenshots, videos) without written permission from the Developer.
- **No Streaming or Recording:** The Tester may not stream, record, or share gameplay content unless granted explicit approval by the Developer.

This Agreement outlines your responsibilities and expectations while participating in the pre-alpha phase of *Project Vengeance*'s development. Thank you for your contribution to making the game better!

3. Tester Responsibilities

The Tester agrees to:

- **Provide Constructive Feedback:** Submit feedback, bug reports, and suggestions, focusing on identifying problems and suggesting improvements.
- **Engage Regularly:** Participate in testing activities and communicate using the Developer's preferred channels.
- **Report Exploitable Bugs:** Report any exploitive bugs (e.g., bugs that can manipulate features or game mechanics) securely and privately to the Developer. Minor bugs can be reported in the designated bug report channel.
- **Understand Development Stages:** Acknowledge that the Game is incomplete and not designed for regular play. Testing should focus on feature exploration, bug discovery, and feedback, not casual enjoyment.
- **Receive Proper Credit:** Significant contributions in bug reports or suggestions may be credited by the Developer in release notes or credits upon final release.

4. Tester Conduct

The Tester commits to:

- **Respect the Developer:** Communicate in a polite and constructive manner when submitting feedback or discussing issues.
- **Follow In-Game Rules:** Adhere to all in-game rules and guidelines set by the Developer.
- **No Cheating or Hacking:** The Tester will not use cheats, hacks, or exploits to manipulate the Game and must report any observed cheating or hacking through secure channels.

5. Key Revocation and Punishments

In the event of any breach of this Agreement, the Developer may impose the following penalties:

- **Immediate Key Revocation:** The Tester's play test key will be revoked permanently.
- **Program Ban:** The Tester will be banned from all current and future testing programs for the Game and any other Developer titles.
- **Community and Permanent Game Ban:** At the Developer's discretion, the Tester may face a permanent ban from the Game, including online features and community access, upon public release.

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6. Incentives for Active Participation

Testers who remain active participants through the development phase and continue into public early access may be eligible to receive **exclusive in-game items** as a reward for their dedication and support. These items will be available only to testers who meet the Developer's activity criteria.

7. Termination

The Developer may terminate the Tester's participation in the play testing program at any time for any reason, including but not limited to violations of this Agreement.

8. No Compensation

The Tester acknowledges that their participation in the program is voluntary and that they will not receive any compensation or employment from the Developer.

9. Intellectual Property

Any feedback, suggestions, or reports provided by the Tester become the intellectual property of the Developer. The Developer may use or discard this feedback at their discretion without obligation.

Developer Contact Information:

besupernow | President of Galactic Studio

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