

<b>2A</b> OR2 \$140 OR3.1 \$105 OR3.2 \$70 <i>May be bought before running</i>	<b>2A/2+</b> <i>Remove when 2A or 2+ is bought</i>	<i>5-player</i> <b>2F</b> OR1 \$120 OR2 \$90 OR3.1 \$60 <i>+\$10 per coal marker May run into offboards</i>	<i>5-player</i> <b>2H</b> OR1 \$120 OR2 \$90 OR3.1 \$60 <i>May run into offboards</i>	<i>5-player</i> <b>2P</b> OR1 \$120 OR2 \$90 OR3.1 \$60 <i>\$10 per city into company</i>
Rusted by Blue	Rusted by Blue	Rusted by Blue	Rusted by Blue	Rusted by Blue
<b>2A</b> OR2 \$140 OR3.1 \$105 OR3.2 \$70 <i>May be bought before running</i>	<b>2A/2+</b> <i>Remove when 2A or 2+ is bought</i>	<i>4-player</i> <b>2F</b> OR1 \$120 OR2 \$90 OR3.1 \$60 <i>+\$10 per coal marker May run into offboards</i>	<i>4-player</i> <b>2H</b> OR1 \$120 OR2 \$90 OR3.1 \$60 <i>May run into offboards</i>	<i>4-player</i> <b>2P</b> OR1 \$120 OR2 \$90 OR3.1 \$60 <i>\$10 per city into company</i>
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Rusted by Blue	Rusted by Blue	Rusted by Blue	Rusted by Blue	Rusted by Blue



<b>2+</b> OR2 \$100 OR3.1 \$75 OR3.2 \$50 <i>Runs once more before rusting</i>	<b>2</b> 4-player OR1 \$100 OR2 \$75 OR3.1 \$50 Rusted by Blue	<b>3A</b> 4-player OR3.1 \$300 OR3.2 \$225 OR4.1 \$150 <i>May be bought before running</i>	<b>3F</b> 4-player OR3.1 \$240 OR3.2 \$180 OR4.1 \$120 +\$10 per coal marker May run into offboards	<b>3P</b> 4-player OR3.1 \$240 OR3.2 \$180 OR4.1 \$120 \$10 per city into company
<b>2+</b> OR2 \$100 OR3.1 \$75 OR3.2 \$50 <i>Runs once more before rusting</i>	<b>2+</b> OR2 \$100 OR3.1 \$75 OR3.2 \$50 <i>Runs once more before rusting</i>	<b>2</b> OR1 \$100 OR2 \$75 OR3.1 \$50 Rusted by Blue	<b>3A/3+</b> Remove when 3A or 3+ is bought	<b>3H</b> OR3.1 \$240 OR3.2 \$180 OR4.1 \$120 May run into offboards
<b>2P</b> OR1 \$120 OR2 \$90 OR3.1 \$60 \$10 per city into company	<b>2+</b> OR2 \$100 OR3.1 \$75 OR3.2 \$50 <i>Runs once more before rusting</i>	<b>2</b> OR1 \$100 OR2 \$75 OR3.1 \$50 Rusted by Blue	<b>3A/3+</b> Remove when 3A or 3+ is bought	<b>3H</b> OR3.1 \$240 OR3.2 \$180 OR4.1 \$120 May run into offboards
<b>2P</b> OR1 \$120 OR2 \$90 OR3.1 \$60 \$10 per city into company	<b>2+</b> OR2 \$100 OR3.1 \$75 OR3.2 \$50 <i>Runs once more before rusting</i>	<b>2</b> OR1 \$100 OR2 \$75 OR3.1 \$50 Rusted by Blue	<b>3A</b> 5-player OR1 \$100 OR2 \$75 OR3.1 \$50 May be bought before running	<b>3F</b> OR3.1 \$240 OR3.2 \$180 OR4.1 \$120 +\$10 per coal marker May run into offboards
<b>2P</b> OR1 \$120 OR2 \$90 OR3.1 \$60 \$10 per city into company	<b>2+</b> OR2 \$100 OR3.1 \$75 OR3.2 \$50 <i>Runs once more before rusting</i>	<b>2</b> OR1 \$100 OR2 \$75 OR3.1 \$50 Rusted by Blue	<b>3A</b> Rusted by Red	<b>3F</b> OR3.1 \$240 OR3.2 \$180 OR4.1 \$120 Rusted by Red



*5-player*

**3**

OR3.1 \$200  
OR3.2 \$150  
OR4.1 \$100

**4P**

OR4.1 \$400  
OR4.2 \$300  
OR5.1 \$200

*\$10 per city  
into company*

Rusted by Red

Rusted by Purple

**3+**

OR3.1 \$300  
OR3.2 \$225  
OR4.1 \$150

*Runs once more  
before rusting*

**4F**

OR4.1 \$400  
OR4.2 \$300  
OR5.1 \$200

*+\$10 per coal marker  
May run into offboards*

Rusted by Red

Rusted by Purple

**5H**

OR4.1 \$400  
OR4.2 \$300  
OR5.1 \$200

*May run into offboards*

Rusted by Purple

**3+**

OR3.1 \$300  
OR3.2 \$225  
OR4.1 \$150

*Runs once more  
before rusting*

**4A**

OR4.1 \$440  
OR4.2 \$330  
OR5.1 \$220

*May be bought  
before running*

**4**

OR4.1 \$360  
OR4.2 \$270  
OR5.1 \$180

Rusted by Red

Rusted by Purple

*4-player*

**3P**

OR3.1 \$240  
OR3.2 \$180  
OR4.1 \$120

*\$10 per city  
into company*

**3**

OR3.1 \$200  
OR3.2 \$150  
OR4.1 \$100

**4+**

OR4.1 \$440  
OR4.2 \$330  
OR5.1 \$220

*Runs once more  
before rusting*

Rusted by Red

Rusted by Red

Rusted by Purple

