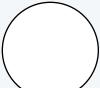


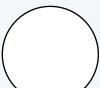


## Baltimore & Ohio

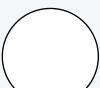
*Assets, Treasury & Trains*



Free



\$100



\$100

*"Backward & Obsolete"*

## Canadian Pacific Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100



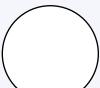
\$100

*"Can't Please"*

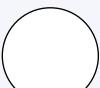


## Boston & Maine

*Assets, Treasury & Trains*



Free



\$100



\$100



\$100

*"Banks & Money"*



## Chesapeake & Ohio Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100

*"Chessie & the Orphan"*





## Grand Trunk

*Assets, Treasury & Trains*



Free



\$100



\$100

*"Gone Too"*

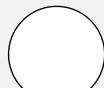


## Michigan Central

*Assets, Treasury & Trains*



Free



\$100



\$100



\$100

*"More Crap"*



## Erie Railroad

*Assets, Treasury & Trains*



Free



\$100



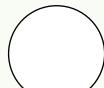
\$100

*"The scarlet woman  
of Wall Street"*

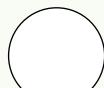


## Illinois Central

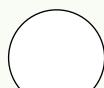
*Assets, Treasury & Trains*



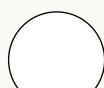
Free



\$100



\$100



\$100

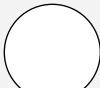
*The "Ill Cent"*





## New York, Chicago & St. Louis Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100

*"Nickel Plate Road"*



## New York Central Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100

*"No You Can't"*



## Missouri Pacific Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100



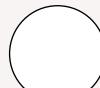
\$100

*"The Mop"*

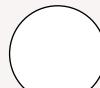


## Norfolk & Western Railway

*Assets, Treasury & Trains*



Free



\$100



\$100



\$100

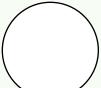
*"Narrow & Wobbly"*



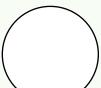


## Ontario, Simcoe & Huron

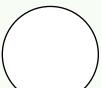
*Assets, Treasury & Trains*



Free



\$100



\$100



\$100

*"Oats, Straw, & Hay"*

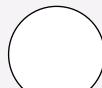


## Wabash Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100

*"Follow the Flag"*



## New York, New Haven & Hartford Railway

*Assets, Treasury & Trains*



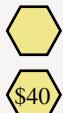
Free



\$100



\$100



\$40

*"Not Yet, No How & Hopeless"*



## Pennsylvania Railroad

*Assets, Treasury & Trains*



Free



\$100



\$100



\$100

*"Poor Ragged Rascal"*





## Cobourg & Peterborough Railway

*Treasury*

Owning player may place or upgrade track tiles on a route connected to Peterborough (C16). Half-pays the revenue of a 2-train route from that track tile.



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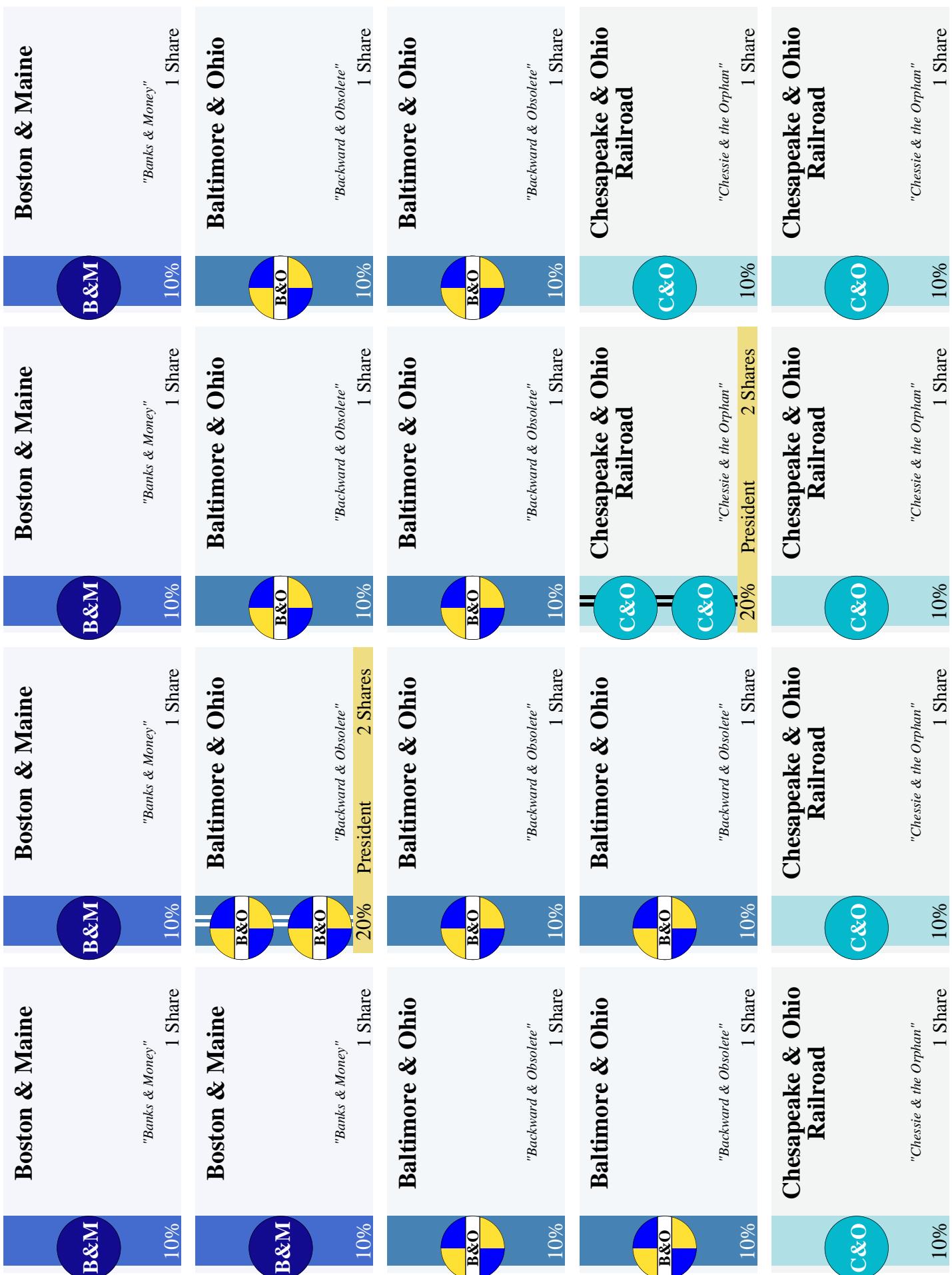
## Cobourg & Peterborough Railway

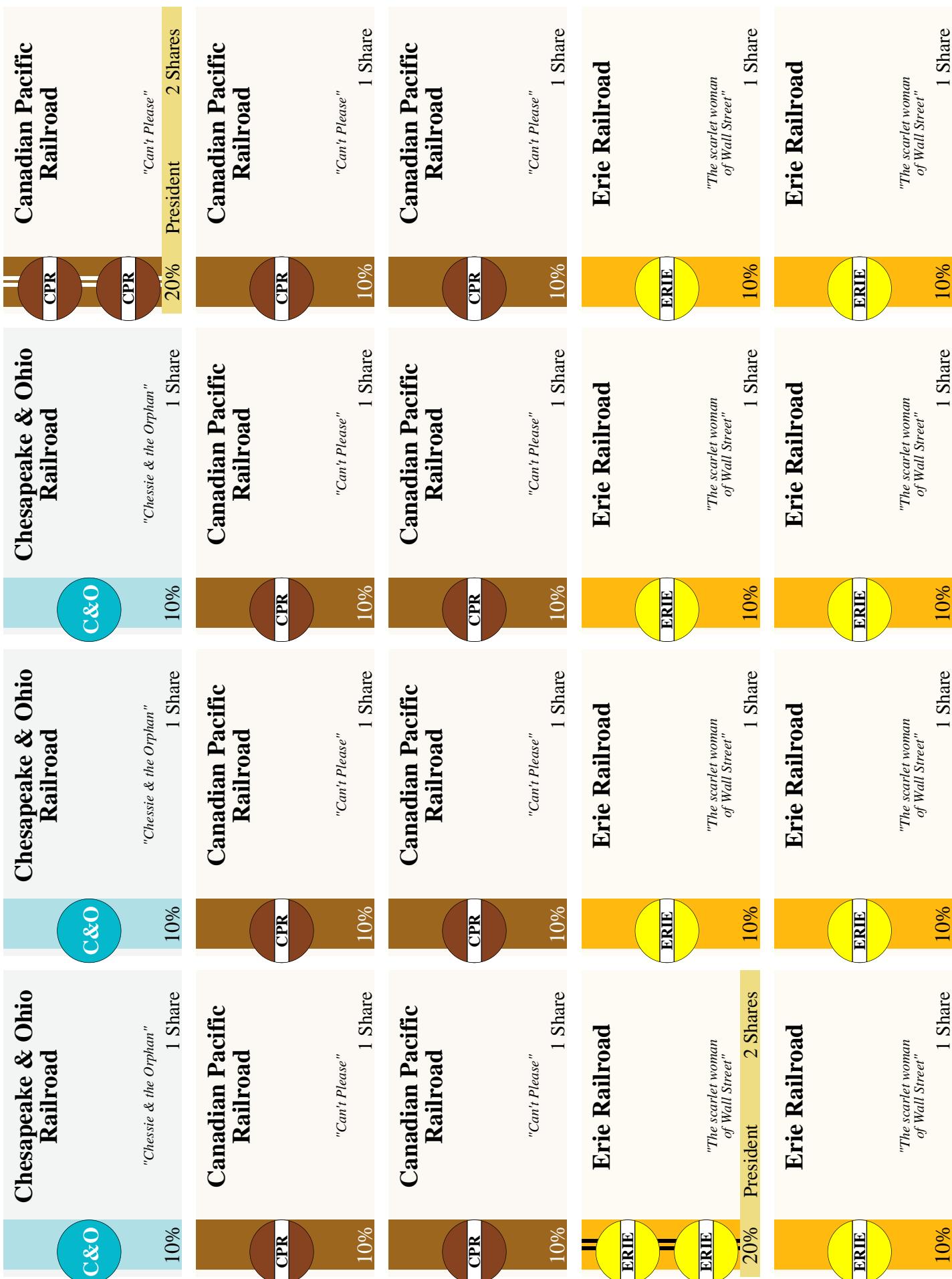
*Treasury*

Owning player may place or upgrade track tiles on a route connected to Peterborough (C16). Half-pays the revenue of a 2-train route from that track tile.

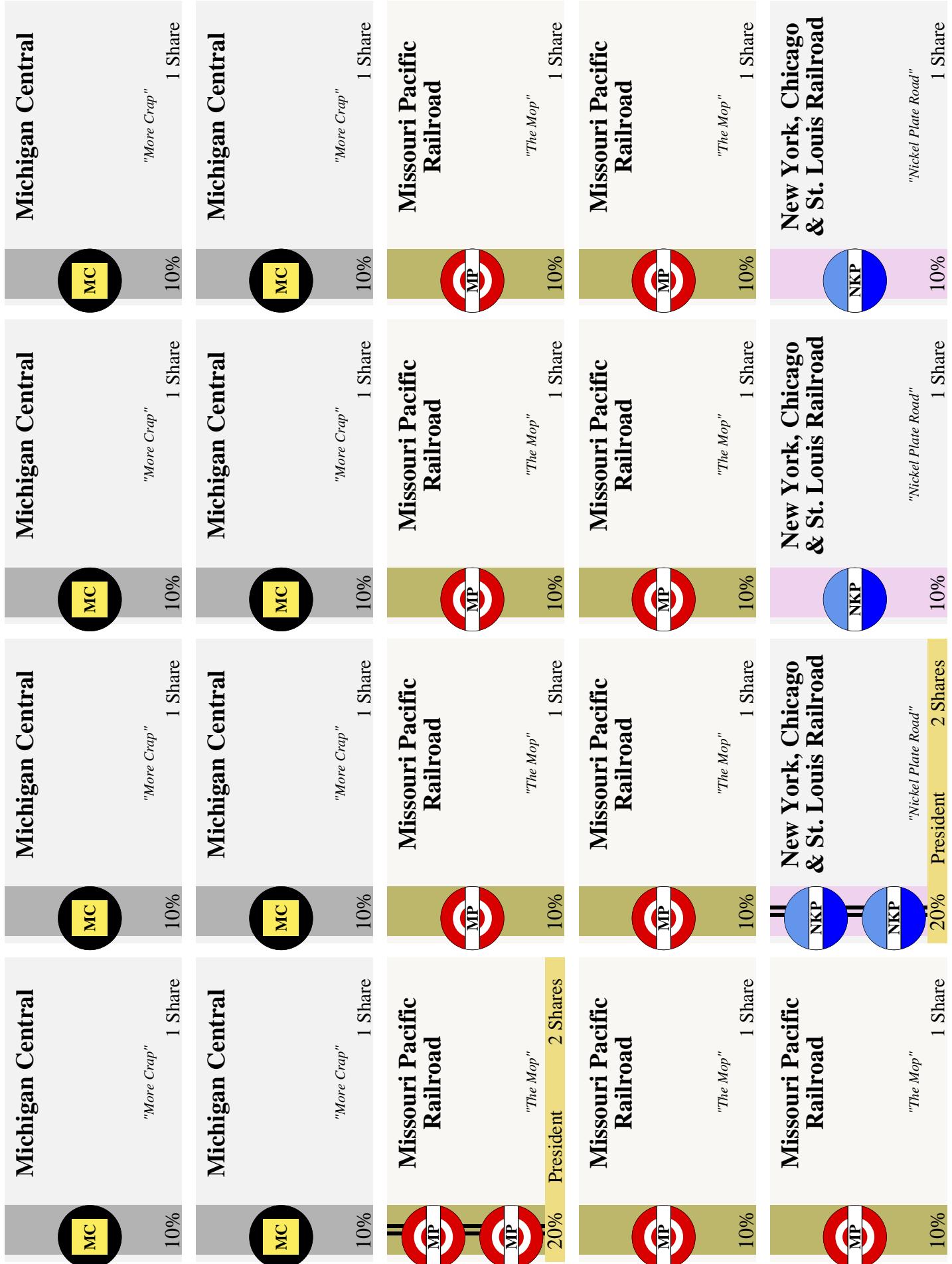


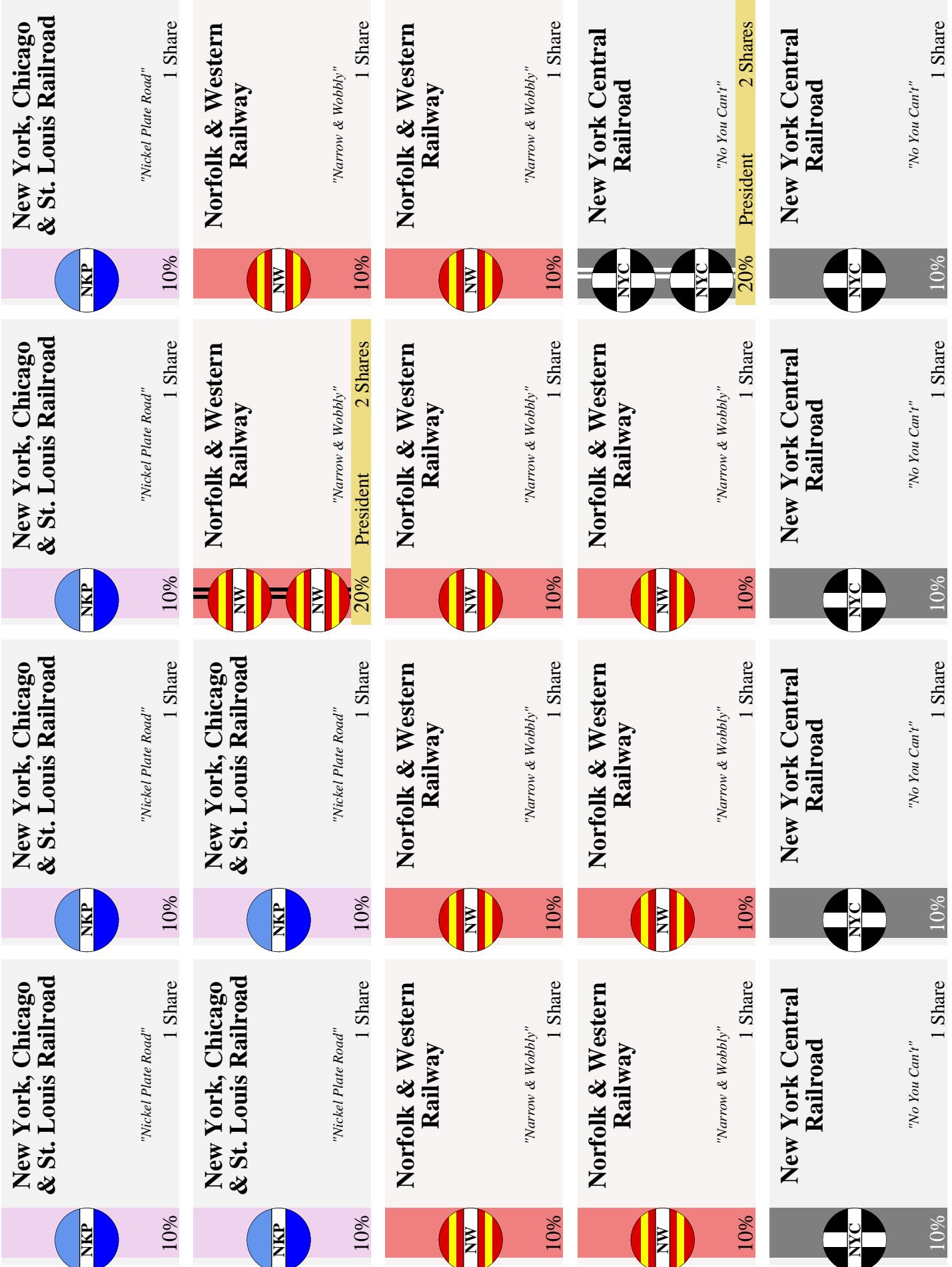
<b>Closes: In RED phase</b>	<b>Camden &amp; Amboy Railroad</b>	<b>Closes: In RED phase or when purchases a train</b>	<b>Canadian Pacific Railroad</b>
<b>Cost: \$160</b>	<b>Revenue: \$25</b>	<b>Closes: In RED phase or when purchases a train</b>	<b>Champlain &amp; St Lawrence Railway</b>
Blocks: Peterborough (C15). Owning player may place or upgrade track tiles on a route connected to Peterborough (C16). Half-pays the revenue of a 2-train route from that track tile.	Blocks: Burlington (B24). Owning corporation may place a free, track tile at B25 at any time in its operations.	Purchaser receives 30% of CPR & sets par price. May not be sold to a public company.	Purchaser receives 30% of CPR & sets par price. May not be sold to a public company.
<b>Cost: \$80</b>	<b>Revenue: \$15</b>	<b>Cost: \$40</b>	<b>Revenue: \$250</b>
<b>Closes: In RED phase</b>	<b>Erie &amp; Kalamazoo Railroad</b>	<b>Closes: In RED phase or when purchases a train</b>	<b>Grand Trunk</b>
Blocks: Adrian & Ann Arbor (E7). A yellow track tile is placed at E7 when purchased by a company. Owning company may (once) place an additional yellow track tile for \$20 as part of its normal track-build.	Blocks: Scranton (F20). (or track tile upgrade) in Scranton (F20) along with an (optional) station marker for \$120.	Purchaser receives 30% of GT & sets par price. May not be sold to a public company.	Purchaser receives 30% of IC & sets par price. May not be sold to a public company.
<b>Cost: \$80</b>	<b>Revenue: \$15</b>	<b>Cost: \$250</b>	<b>Revenue: \$40</b>
<b>Closes: In RED phase or when power used</b>	<b>Mohawk &amp; Hudson Railroad</b>	<b>Closes: In RED phase or when purchases a train</b>	<b>Missouri Pacific Railroad</b>
Blocks: D22. Owning player may exchange for a share of any company from bank or IPO.	Blocks: Michigan Central Railroad	Purchaser receives 30% of MC & sets par price. May not be sold to a public company.	Purchaser receives 30% of MP & sets par price. May not be sold to a public company.
<b>Cost: \$120</b>	<b>Revenue: \$20</b>	<b>Cost: \$250</b>	<b>Revenue: \$40</b>
<b>Closes: In RED phase or when purchases a train</b>	<b>Norfolk &amp; Western Railway</b>	<b>Closes: In RED phase or when purchases a train</b>	<b>Schuylkill Valley Navigation</b>
Blocks: G19. May not be sold to a public company.	Blocks: Ontario, Simcoe & Huron	Purchaser receives 30% of OS&H & sets par price. May not be sold to a public company.	Purchaser receives 30% of NKP & sets par price. May not be sold to a public company.
<b>Cost: \$250</b>	<b>Revenue: \$40</b>	<b>Cost: \$20</b>	<b>Revenue: \$5/\$10</b>
<b>Boston &amp; Maine</b>	<b>Boston &amp; Maine</b>	<b>Boston &amp; Maine</b>	<b>Boston &amp; Maine</b>
Blocks: D10.			"Banks & Money" 1 Share
20%	President	2 Shares	10%
			"Banks & Money" 1 Share
			"Banks & Money"















<b>2</b> Cost: \$80 Rusted by: BLUE	<b>3+D</b> Cost: \$350 Rusted by: PURPLE	<b>3+D</b> Cost: \$350 Rusted by: PURPLE	<b>3</b> Cost: \$160 Rusted by: RED	<b>3</b> Cost: \$160 Rusted by: RED
<b>2</b> Cost: \$80 Rusted by: BLUE	<b>3+D</b> Cost: \$350 Rusted by: PURPLE	<b>3+D</b> Cost: \$350 Rusted by: PURPLE	<b>3</b> Cost: \$160 Rusted by: RED	<b>3</b> Cost: \$160 Rusted by: RED
<b>2</b> Cost: \$80 Rusted by: BLUE	<b>2</b> Cost: \$80 Rusted by: BLUE	<b>3+D</b> Cost: \$350 Rusted by: PURPLE	<b>3</b> Cost: \$160 Rusted by: RED	<b>3</b> Cost: \$160 Rusted by: RED
<b>2</b> Cost: \$80 Rusted by: BLUE	<b>2</b> Cost: \$80 Rusted by: BLUE	<b>3+D</b> Cost: \$350 Rusted by: PURPLE	<b>3</b> Cost: \$160 Rusted by: RED	<b>3</b> Cost: \$160 Rusted by: RED

<b>5</b> Cost: \$250 Rusted by: GRAY	<b>6</b> Cost: \$650 PERMANENT	<b>8E</b> Cost: \$800 PERMANENT	<b>Diesel</b> Cost: \$900 PERMANENT	<b>1</b>
<b>5</b> Cost: \$250 Rusted by: GRAY	<b>6</b> Cost: \$650 PERMANENT	<b>8E</b> Cost: \$800 PERMANENT	<b>Diesel</b> Cost: \$900 PERMANENT	<b>1</b>
<b>5</b> Cost: \$250 Rusted by: GRAY	<b>6</b> Cost: \$650 PERMANENT	<b>8E</b> Cost: \$800 PERMANENT	<b>Diesel</b> Cost: \$900 PERMANENT	<b>Diesel</b> Cost: \$900 PERMANENT
<b>3</b> Cost: \$160 Rusted by: RED	<b>5</b> Cost: \$250 Rusted by: GRAY	<b>6</b> Cost: \$650 PERMANENT	<b>Diesel</b> Cost: \$900 PERMANENT	<b>Diesel</b> Cost: \$900 PERMANENT

2

3

4

5

2

3

4

5

The second set of  
# cards & extra  
C&P charters are  
spares to ease bulk  
production of the  
game.

1

2

3

4

5

1

2

3

4

5



