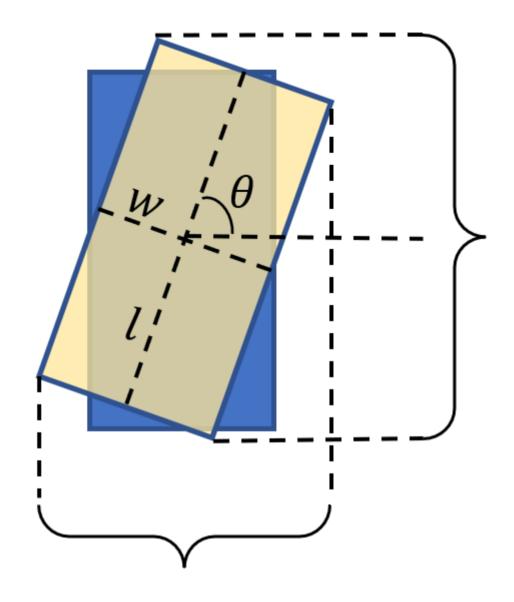
Moving Direction



Front-view:

- Bounding box before rotation
 - Bounding box after rotation

Side-view:

