UML for Main and TextUI Qing Lyu, Zhen Cheng

Main			
+ <u>main(args: String[])</u>			

TextUI - ls: LoginSystem - facade: Facade - sc: Scanner - userType: String - userId: int - templateId: int + TextUI(ls: LoginSystem, facade: Facade) + run(): void - process(): void - login(logDirect: boolean): int - editTemplate(): void - selectTemplate(): void - runSchedule(): void - editSchedule(scheduleId: int): void - isValidEmail(email: String): boolean