```
> MY ZSQRT := proc(a,u0,p) local u, prev u, pk, prev pk, prev pk 2
  ,k,e,prev_e, ekpk, prev_ekpk, uk, prev_uk, i;
      u := \overline{mods}(u0,p);
      i := modp(1/(2*u0),p);
      pk := p;
      prev pk 2 := 1;
      for k do
           if k \le 1 then
              ekpk := iquo(a-u^2, pk);
           else
              prev ekpk := ekpk;
              ekpk := iquo(prev ekpk - 2*prev u*prev uk, p) -
  prev uk*prev uk*prev pk 2;
           fi;
           if ekpk = 0 then return(u); fi;
           if ekpk < 0 then return(FAIL) fi;
           if k \le 1 then
               uk := mods(ekpk*i, p);
           else
               prev ekpk := ekpk;
               uk := mods(ekpk*i, p);
               prev pk 2 := prev pk 2*p;
           fi:
           # printf("uk is %a, prev nk is %a \n", uk, prev uk);
           prev_uk := uk;
           prev u := u;
           prev pk := pk;
           u := u + uk*pk;
           pk := p*pk;
      od;
  end:
> ZSQRT := proc(a,u0,p) local u,pk,k,e,uk,i;
      u := mods(u0,p);
      i := modp(1/(2*u0),p);
      pk := p; for k do
           e := a - u^2;
           if e = 0 then return(u); fi;
           if e < 0 then return(FAIL) fi;
           uk := mods(iquo(e,pk)*i, p);
           # printf("uk is %a \n", uk);
           u := u + uk*pk;
           pk := p*pk;
      od:
  end:
> p := 9973;
                               p := 9973
                                                                       (1)
|> ###################### Original ZSQRT #####################
> a := 3^20000:
  u0 := 3^10000 \mod p;
  t1 := time(ZSQRT(a, u0, p));
                              u0 := 7888
                              t1 := 0.089
                                                                       (2)
```

```
> a := a*a: u0 := u0*u0 mod p:
  t2 := time(ZSQRT(a, u0, p)); t2/t1;
                                t2 := 0.702
                               3.943820225
                                                                           (3)
> a := a*a: u0 := u0*u0 mod p:
  t3 := time(ZSQRT(a, u0, p)); t3/t2;
                                t3 := 3.871
                               5.514245014
                                                                           (4)
> a := a*a: u0 := u0*u0 mod p:
  t4 := time(ZSQRT(a, u0, p)); t4/t3;
                               t4 := 19.858
                               5.129940584
                                                                           (5)
> a := a*a: u0 := u0*u0 mod p:
  t5 := time(ZSQRT(a, u0, p)); t5/t4;
                               t5 := 87.151
                               4.388709840
                                                                           (6)
> ###################### Modified ZSQRT #########################
> a := 3^20000:
  u0 := 3^10000 \mod p;
  t1 := time(MY ZSQRT(a, u0, p));
                                u0 := 7888
                                t1 := 0.121
                                                                           (7)
> a := a*a: u0 := u0*u0 mod p:
  t2 := time(MY ZSQRT(a, u0, p)); t2/t1;
                                t2 := 0.347
                               2.867768595
                                                                           (8)
> a := a*a: u0 := u0*u0 mod p:
  t3 := time(MY ZSQRT(a, u0, p)); t3/t2;
                                t3 := 1.633
                               4.706051873
                                                                           (9)
> a := a*a: u0 := u0*u0 mod p:
  t4 := time(MY ZSQRT(a, u0, p)); t4/t3;
                                t4 := 6.093
                               3.731169626
                                                                          (10)
> a := a*a: u0 := u0*u0 mod p:
  t5 := time(MY ZSQRT(a, u0, p)); t5/t4;
                               t5 := 23.657
                               3.882652224
                                                                          (11)
> a := a*a: u0 := u0*u0 mod p:
  t6 := time(MY_ZSQRT(a, u0, p)); t6/t5;
                               t6 := 93.890
                               3.968804159
                                                                          (12)
```