

① Observe that (x_1, y_1) and (x_2, y_2) are distinct points with distinct x-coordinates.

Then $\lambda = \frac{y_2 - y_1}{x_2 - x_1} = -1$, $x_3 = \lambda^2 - x_1 - x_2 = 1 - 6 - 7 = 10 \bmod 11$, $y_3 = (6 - 10) \cdot -1 - 2 = 2 \bmod 11$.

Hence, $P = (x_3, y_3) = (10, 2)$

$$R = P + Q = (6, 2) + (7, 1) - (7, 1) = (6, 2) + O = (6, 2)$$

2. We want to show $\underset{P + Q}{(x_1, y_1)} + \underset{Q}{(x_2, y_2)} = \underset{Q + P}{(x_2, y_2)} + \underset{P}{(x_1, y_1)}$.

Case 1: $x_1 \neq x_2$

$$\text{Then } \lambda_{P+Q} = \frac{y_2 - y_1}{x_2 - x_1} = -\frac{(y_1 - y_2)}{(x_1 - x_2)} = \frac{y_1 - y_2}{x_1 - x_2} = \lambda_{Q+P}, \text{ call this value } \lambda.$$

Consequently, $x_{3_{P+Q}} = \lambda^2 - x_1 - x_2 = \lambda^2 - x_2 - x_1 = x_{3_{Q+P}}$, call this x_3 .

Now, we only need to show $y_{3_{P+Q}} = (x_1 - x_3)\lambda - y_1$ and $y_{3_{Q+P}} = (x_2 - x_3)\lambda - y_2$ are equal.

Observe that $y_{3_{P+Q}} = y_{3_{Q+P}} \Leftrightarrow (x_1 - x_3)\lambda - y_1 = (x_2 - x_3)\lambda - y_2$

$$\Leftrightarrow \lambda x_1 - y_1 = \lambda x_2 - y_2$$

$$\Leftrightarrow y_2 - y_1 = \lambda(x_2 - x_1)$$

$$\Leftrightarrow \frac{y_2 - y_1}{x_2 - x_1} = \lambda.$$

Since $\lambda = \frac{y_2 - y_1}{x_2 - x_1}$, we conclude $y_{3_{P+Q}} = y_{3_{Q+P}}$.

Case 2: $x_1 = x_2$. Similarly ...

② IK: Identity keys, EK: Ephemeral Keys, MK: Medium-term "backstop" keys

$k_1 = DH(IK_A, MK_B) \rightarrow$ authenticates Alice to Bob

$k_2 = DH(EK_A, IK_B) \rightarrow$ authenticates Bob to Alice

$k_3 = DH(EK_A, MK_B) \rightarrow$ provides forward security and post compromise security

③ 1. Verify (pk, m, σ) where $\sigma = (A, z)$ and $pk = g^s \pmod{p}$

$$e = H(A, m)$$

$$A \cdot S^e = g^a \cdot (g^s)^e = g^{a+s \cdot e} = g^z \pmod{p}$$

$A = g^a$ since σ is correctly generated

since $g \in \mathbb{Z}_p$ is of order q
we can reduce the power mod q
while the base is mod p

$\& S = g^s$ since pk is correctly generated

$\& z = a + s \cdot e$ since σ is correctly generated

Hence, Verify (pk, m, σ) outputs 1.

2. B picks $g \in \mathbb{Z}_p$ and computes $A = g^a \pmod{p}$. D runs A as a subroutine;

inputs $g, A (=g^a)$, gets a and inputs $g, S (=g^s)$, gets s .

Then B can generate σ for any message using H.

④ 1. In $L_{\text{ddhp-ideal}}$, 2nd to last entries are independent but

in $L_{\text{ddhp-real}}$, 5th entry is uniquely determined by 2nd and 3rd,

6th " 2nd and 4th.

2.

Algorithm B:

1. Sample $B' \leftarrow \text{SOIS}$

2. Sample $c_1, c_2 \leftarrow \mathbb{Z}_q$

3. Take $\text{inv}(g, g^B, h) \quad // h = \begin{cases} g^{ab} & // B=0 \\ g^x & // B=1 \end{cases}$

4. if $B'=0$: input = (g, g^{ab}, g^c, h, g^c)
else: input = (g, g^b, g^c, h, g^c)

5. Run d with input and forward its output \hat{P} .

$\left[\begin{array}{l} \text{if } B=0 \& B'=0 \Rightarrow \text{input} = (g, g^b, g^c, g^{ab}, g^{ac}) \\ \text{if } B=1 \& B'=1 \Rightarrow \text{input} = (g, g^b, g^c, g^{ab}, g^c) \end{array} \right]$

$$\Pr[B \text{ wins}] = \Pr[\hat{B} = B] = \sum_{(i,j) \in A^2} \underbrace{\Pr[\hat{B} = B | B=i \wedge B'=j]}_{A_{ij}} \cdot \Pr[B=i \wedge B=j]$$

$\left[\begin{array}{l} \text{Observe: } \Pr[A_{00}] = \Pr[A \text{ wins} | \text{oddhp-real}] \\ \Pr[A_{11}] = \Pr[A \text{ wins} | \text{oddhp-ideal}] \end{array} \right]$

$$\begin{aligned}
\Pr[B \text{ wins}] &= \frac{1}{4} \Pr[A \text{ wins} | \text{oddhp-real}] + \Pr[A \text{ wins} | \text{oddhp-ideal}] \\
&\quad + \frac{1}{4} (\Pr[A_{01}] + \Pr[A_{10}]) \\
&\geq \frac{1}{4} (\Pr[A \text{ wins} | \text{oddhp-real}] + \Pr[A \text{ wins} | \text{oddhp-ideal}]) \\
&= \frac{1}{2} \Pr[A \text{ wins dist game oddhp-real vs oddhp-ideal}]
\end{aligned}$$

\Rightarrow a factor of $\frac{1}{2}$

3. We are given $\Pr(A \text{ win}) = \alpha$. We know $\Pr(A \text{ win}) = \frac{A \text{ Adv}(A)}{2} + \frac{1}{2} = \alpha$

where $A \text{ Adv}(A) = \underbrace{\Pr[A \Rightarrow \text{real} | L = \text{Lddhp-real}] - \Pr[A \Rightarrow \text{real} | L = \text{Lddhp-ideal}]}_{\downarrow}$.

Observe that one of these terms is at least $A \text{ Adv}(A)$

Hence, $\Pr(B \text{ win}) \geq A \text{ Adv}(A) \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{2} (A \text{ Adv}(A) + \frac{1}{2}) \geq \frac{\alpha}{2}$.

⑤ An adversary can choose $m_0=0$ and $m_1=1$. By getting $c=g^{m_i} \bmod p$ the adv. can

easily determine the message used. Indeed $g^{m_0}=g^0=1$ and $g^{m_1}=g^1=g$ and $g \neq 1$.

1. Assume we have an algo. \mathcal{A} that, on input p, q, g, h generates values m, m', c, r, r' s.t.

$$g^m h^r = g^{m'} h^{r'} \bmod p \text{ where } m \neq m'. \text{ In particular, we know that } g^{m-m'} = h^{r'-r} \bmod p.$$

We know that $\exists a \in \mathbb{Z}_q \setminus \{0\}$ s.t. $g^a = h \bmod p \Rightarrow g^{m-m'} = (g^a)^{r'-r} \bmod p$. Since g

is an elt. of order q , we have $m-m' = a(r-r') \bmod q$. We know that $m, m' \in \mathbb{Z}_q$ and

$m \neq m' \Rightarrow m-m' \neq 0 \bmod q \Rightarrow$ also $a(r'-r) \neq 0 \bmod q \Rightarrow (r'-r) \neq 0 \bmod q$. Since q is a prime

$(r'-r)$ is invertible mod $q \Rightarrow$ we can define $a = \frac{m-m'}{r'-r} \bmod q$ as disc. log. of h for the base g

2. We want to show that $\forall (m, r) \in \mathbb{Z}_q \times \mathbb{Z}_q \quad \exists (m', r') \in \mathbb{Z}_q \times \mathbb{Z}_q$ s.t. $m \neq m', r \neq r'$ and $g^m h^r = g^{m'} h^{r'} \bmod p$

We fix $m' \in \mathbb{Z}_q \setminus \{m\}$. We want to find r' s.t. $g^m h^r = g^{m'} h^{r'} \bmod p$. By using $h = g^a \bmod p$,

we write $g^{m+ar} = g^{m'+ar'} \bmod p \Leftrightarrow m+ar = m'+ar' \bmod q \Leftrightarrow m-m'+ar = ar' \bmod q$.

Since both g and h have order q , a must be invertible mod q . Then $m-m'+ar = ar' \bmod q$

$\Leftrightarrow (m-m'+ar)a^{-1} = r' \bmod q$. We have just shown that $\forall m' \in \mathbb{Z}_q \quad \exists r' \in \mathbb{Z}_q$ s.t. $r \neq r'$ and

$$g^m h^r = g^{m'} h^{r'} \bmod p.$$