# The Language clafer

**BNF-converter** 

October 1, 2015

This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

## The lexical structure of clafer

#### Literals

```
PosInteger literals are recognized by the regular expression \langle digit \rangle + PosDouble literals are recognized by the regular expression \langle digit \rangle + 'e''-'?\langle digit \rangle +
```

PosIdent literals are recognized by the regular expression  $\langle letter \rangle (\langle letter \rangle \mid \langle digit \rangle \mid `\_' \mid `")*$ 

Pos LineComment literals are recognized by the regular expression { "//" } (  $\langle anychar \rangle$  - ' ')\*

PosBlockComment literals are recognized by the regular expression  $\{"/*"\}(\langle anychar \rangle - "*" + (\langle anychar \rangle - ["*/"])) * "*" + "/"$ 

PosAlloy literals are recognized by the regular expression  $\{\text{``[alloy]''}\}(\langle anychar \rangle - \text{`'[']''} + (\langle anychar \rangle - \text{`[']''})\}$ 

PosChoco literals are recognized by the regular expression  $\{\text{``[choco]''}\}(\langle anychar \rangle - \text{`']'} + (\langle anychar \rangle - \text{`]'}) * \{\text{``|]''}\}$ 

### Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in clafer are the following:

abstract	all	assert
disj	else	enum
if	in	lone
max	maximize	min
minimize	mux	no
not	one	opt
or	product	some
sum	then	xor

The symbols used in clafer are the following:

### Comments

There are no single-line comments in the grammar.

There are no multiple-line comments in the grammar.

# The syntactic structure of clafer

Non-terminals are enclosed between  $\langle$  and  $\rangle$ . The symbols ::= (production), | (union) and  $\epsilon$  (empty rule) belong to the BNF notation. All other symbols are terminals.

```
\langle Module \rangle ::= \langle ListDeclaration \rangle
\langle Declaration \rangle ::= enum \langle PosIdent \rangle = \langle ListEnumId \rangle
                                       \langle Element \rangle
\langle Clafer \rangle ::= \langle Abstract \rangle \langle GCard \rangle \langle PosIdent \rangle \langle Super \rangle \langle Reference \rangle \langle Card \rangle \langle Init \rangle \langle Elements \rangle
\langle Constraint \rangle ::= [\langle ListExp \rangle]
\langle Assertion \rangle ::= assert [\langle ListExp \rangle]
\langle Goal \rangle ::= << \min \langle ListExp \rangle >>
                       << max \langle ListExp \rangle >>
                          << minimize \langle ListExp \rangle >>
                          << maximize \langle ListExp \rangle >>
\langle Abstract \rangle ::= \epsilon
                                 abstract
\langle Elements \rangle
                                 \{ \langle ListElement \rangle \}
\langle Element \rangle ::= \langle Clafer \rangle
                                 \langle Name \rangle \langle Card \rangle \langle Elements \rangle
                                 \langle Constraint \rangle
                                 \langle Goal \rangle
                                 \langle Assertion \rangle
\langle Super \rangle ::= \epsilon
                  | : \langle Exp18 \rangle
\langle Reference \rangle ::= \epsilon
                                  ->\langle Exp15\rangle
                                  ->>\langle Exp15\rangle
\langle Init \rangle ::=
                       \langle InitHow \rangle \langle Exp \rangle
\langle \mathit{InitHow} \, \rangle \ ::= \ =
                                :=
\langle GCard \rangle ::=
                              xor
                              or
                              mux
                              opt
                              \langle NCard \rangle
```

```
\langle Card \rangle ::=
                                  \langle PosInteger \rangle
                                  \langle NCard \rangle
\langle NCard \rangle ::= \langle PosInteger \rangle ... \langle ExInteger \rangle
\langle ExInteger \rangle ::=
                                             \langle PosInteger \rangle
\langle Name \rangle ::= \langle ListModId \rangle
\langle Exp \rangle ::= all disj \langle Decl \rangle \mid \langle Exp \rangle
                                all \langle Decl \rangle \mid \langle Exp \rangle
                                \langle Quant \rangle disj \langle Decl \rangle \mid \langle Exp \rangle
                                \langle Quant \rangle \langle Decl \rangle \mid \langle Exp \rangle
                                if \langle Exp \rangle then \langle Exp \rangle else \langle Exp \rangle
                                 \langle Exp \rangle \ll \langle Exp1 \rangle
                                 \langle Exp1 \rangle
                                 \langle Exp2 \rangle => \langle Exp3 \rangle
\langle Exp2 \rangle
                                   \langle Exp3 \rangle
\langle Exp3 \rangle
                                   \langle Exp3 \rangle \mid \mid \langle Exp4 \rangle
                                   \langle Exp4 \rangle
                                   \langle Exp4 \rangle \text{ xor } \langle Exp5 \rangle
\langle Exp4 \rangle
                      ::=
                                   \langle Exp5 \rangle
                                   \langle Exp5 \rangle && \langle Exp6 \rangle
\langle Exp5 \rangle
                                   \langle Exp6 \rangle
                                  ! \langle Exp7 \rangle
\langle Exp6 \rangle
                     ::=
                                   \langle Exp7 \rangle
                                   \langle Exp7 \rangle < \langle Exp8 \rangle
\langle Exp7 \rangle
                                   \langle Exp7 \rangle > \langle Exp8 \rangle
                                   \langle Exp7 \rangle = \langle Exp8 \rangle
                                   \langle Exp7 \rangle \le \langle Exp8 \rangle
                                   \langle Exp7 \rangle >= \langle Exp8 \rangle
                                   \langle Exp7 \rangle != \langle Exp8 \rangle
                                   \langle Exp7 \rangle in \langle Exp8 \rangle
                                   \langle Exp7 \rangle not in \langle Exp8 \rangle
                                   \langle Exp8 \rangle
```

```
\langle Quant \rangle \langle Exp12 \rangle
\langle Exp8 \rangle
                    ::=
                                  \langle Exp9 \rangle
\langle Exp9 \rangle
                                 \langle Exp9 \rangle + \langle Exp10 \rangle
                     ::=
                                  \langle Exp9 \rangle - \langle Exp10 \rangle
                                  \langle Exp10 \rangle
\langle Exp10 \rangle
                                    \langle Exp10 \rangle * \langle Exp11 \rangle
                      ::=
                                    \langle Exp10 \rangle / \langle Exp11 \rangle
                                    \langle Exp10 \rangle \% \langle Exp11 \rangle
                                    \langle Exp11 \rangle
\langle Exp11 \rangle
                                   \max \langle Exp12 \rangle
                       ::=
                                    \min \langle Exp12 \rangle
                                    \langle Exp12 \rangle
\langle Exp12 \rangle
                                   sum \langle Exp13 \rangle
                       ::=
                                    product \langle Exp13 \rangle
                                    # (Exp13)
                                    -\langle Exp13\rangle
                                    \langle Exp13 \rangle
\langle Exp13 \rangle
                                    \langle Exp13 \rangle <: \langle Exp14 \rangle
                       ::=
                                    \langle Exp14 \rangle
\langle Exp14 \rangle
                                    \langle Exp14 \rangle :> \langle Exp15 \rangle
                       ::=
                                    \langle Exp15 \rangle
\langle Exp15 \rangle
                                    \langle Exp15 \rangle ++ \langle Exp16 \rangle
                       ::=
                                    \langle Exp15 \rangle , \langle Exp16 \rangle
                                    \langle Exp16 \rangle
\langle Exp16 \rangle
                                    \langle Exp16 \rangle -- \langle Exp17 \rangle
                       ::=
                                    \langle Exp17 \rangle
                                    \langle Exp17 \rangle ** \langle Exp18 \rangle
\langle Exp17 \rangle
                       ::=
                                    \langle Exp17 \rangle & \langle Exp18 \rangle
                                    \langle Exp18 \rangle
\langle Exp18 \rangle
                                    \langle Exp18 \rangle . \langle Exp19 \rangle
                                    \langle Exp19 \rangle
\langle Exp19 \rangle
                       ::=
                                    \langle Name \rangle
                                    \langle PosInteger \rangle
                                    \langle PosDouble \rangle
                                    \langle PosReal \rangle
                                    \langle PosString \rangle
                                    (\langle Exp \rangle)
```

```
\langle Decl \rangle ::= \langle ListLocId \rangle : \langle Exp15 \rangle
\langle Quant \rangle ::= no
                                {\tt not}
                                lone
                                one
                                some
\langle EnumId \rangle ::= \langle PosIdent \rangle
\langle ModId \rangle ::= \langle PosIdent \rangle
\langle LocId \rangle \quad ::= \quad \langle PosIdent \, \rangle
\langle ListDeclaration \rangle ::= \epsilon
                                     \langle Declaration \rangle \langle ListDeclaration \rangle
\langle ListEnumId \rangle ::= \langle EnumId \rangle
                                         \langle EnumId \rangle \mid \langle ListEnumId \rangle
\langle ListElement \rangle ::= \epsilon
                              \langle Element \rangle \langle ListElement \rangle
\langle ListExp \rangle ::= \epsilon
                       |\langle Exp \rangle \langle ListExp \rangle
 \begin{array}{ccc} \langle ListLocId \rangle & ::= & \langle LocId \rangle \\ & | & \langle LocId \rangle \text{ ; } \langle ListLocId \rangle \\ \end{array} 
\langle ListModId \rangle ::= \langle ModId \rangle
                             | \langle ModId \rangle \setminus \langle ListModId \rangle
\langle Exp1 \rangle ::= \langle Exp2 \rangle
```