

just to generate the verification conditions and type check the proof against

the bytecode specification language BCSL and the JML compiler; Section 4 discusses the main features of the weakest precondition calculus; Section 5

concludes for JML and for



theorem prover

The producer also transforms the source proofs into bytecode proofs. This transformation is based on the observation, that proof obligations of the source code and of -optimized bytecode respectively are syntactically the same modulo names and basic types.

The producer delivers to the client the class files along with their BCSL annotations and the transformed proofs.

To implement this architecture we use JESCK [4] as a verification condition generator both on the consumer and the producer side. J

```
public class ListArray {  
    Object[] list; requires list != null; ensures \result == (\exists int i; 0 <= i
```


source line at the bytecode of a method. The **Local_Variable_Table** describes the local variables that appear in a method. Those attributes are important for the next phase of the JML compilation.

2. from the source file at the result class file compile the JML specification. In this phase, Java at JMLsource identifiers are linked with their identifiers on bytecode level, namely with the corresponding indexes either from the constant pool or the array of local variables described in the **Local_Variable_Table** attribute. If in the JML

\result

Backed is a method's bytecode which can be iterated using standard techniques ([1]).

Despite those changes, the source and bytecode are equal respectively (which are actually the postcondition) of bytecode and source level are not only

the Jack 1.8 release⁴. At this step, we have built a framework for Java pro-

