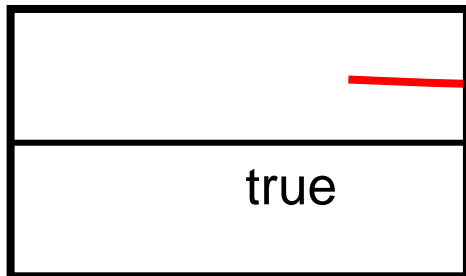


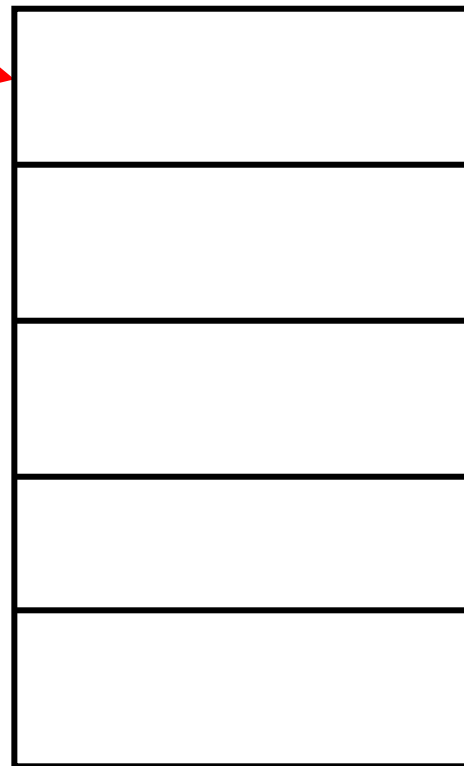
this

a

nonneg



tmp0



brokenObj

a

nonneg

