Porting
Flowchart

Build .hex executable file for
SPRACINGF3 (board to be emulated)

Determine which .c source files are
included in the .hex executable

Determine which of these .c source files
we need to modify

Modify necessary .c source files

Modify Makefile to build for HiFive 1
Rev. B

Build .hex executable file for HiFive 1
Rev. B

Flash .hex executable to HiFive 1
Rev. B