

1 Syntax

$$\begin{aligned}
S = & \textbf{pure } E \\
& | \ x = S_1; S_2 \\
& | \ f \ E^* \\
& | \ \textbf{fail} \\
& | \ S_1 \parallel S_2 \\
& | \ S_1 \triangleleft S_2 \\
& | \ \textbf{get } E \\
& | \ \textbf{peek} \\
& | \ \textbf{parse } S \ E \\
& | \ \textbf{case } E \ \textbf{of } (P \rightarrow S)^+
\end{aligned}$$

Figure 1: The Core language

2 Semantics

The semantics of a parser is a set of triples (v, X, Y) , where v is a semantic value, and X and Y are strings. If (v, X, Y) is in the semantics of S , then when applied to input $X ++ Y$, S will consume X and produce result v . This formulation allows us to talk about parsers in context. We'll say that a parser *accepts* an input if it doesn't fail on it:

$$\text{accepts } S \ (X ++ Y) = \exists v. (v, X, Y) \in \llbracket S \rrbracket$$

$$\begin{aligned}
\llbracket \textbf{pure } E \rrbracket &= \{(\llbracket E \rrbracket, [], X)\} \\
\llbracket x = S_1; S_2 \rrbracket &= \{(v, X ++ Y, Z) \mid (u, X, Y ++ Z) \leftarrow \llbracket S_1 \rrbracket, (v, Y, Z) \leftarrow \llbracket S_2 \rrbracket^{x=u}\} \\
\llbracket \textbf{fail} \rrbracket &= \{\} \\
\llbracket S_1 \parallel S_2 \rrbracket &= \llbracket S_1 \rrbracket \cup \llbracket S_2 \rrbracket \\
\llbracket S_1 \triangleleft S_2 \rrbracket &= \llbracket S_1 \rrbracket \cup \{(v, X, Y) \mid (v, X, Y) \leftarrow \llbracket S_2 \rrbracket, \text{not } (\text{accepts } S_1 \ (X ++ Y))\} \\
\llbracket \textbf{get } E \rrbracket &= \{(X, X, Y) \mid |X| = \llbracket E \rrbracket\} \\
\llbracket \textbf{peek} \rrbracket &= \{(X, [], X)\} \\
\llbracket \textbf{parse } S \ E \rrbracket &= \{(v, [], Z) \mid (v, X, Y) \leftarrow \llbracket S \rrbracket, \llbracket E \rrbracket = X ++ Y\} \\
\llbracket \textbf{case } E \ \textbf{of } A \rrbracket &= \llbracket \text{select } \llbracket E \rrbracket \ A \rrbracket
\end{aligned}$$

Figure 2: Set semantics of Core parsers.

Example of a parser that depends on context:

$$S = x = \mathbf{peek}; \mathbf{case} \ x \ \mathbf{of} \ \{\ [] \rightarrow \mathbf{fail}; _ \rightarrow \mathbf{pure} \ () \}$$

This parser accepts the empty string, but only if it is not at the end of the input.

2.1 Semantics as a Relation

Figure 3: $\Gamma \vdash S \rightarrow v \triangleright X \cdot Y$ describes the behavior of parser S in dynamic environment Γ . When applied to the input $X ++ Y$, S will consume X and produce semantic value v .

$$\begin{array}{c}
\begin{array}{c} \text{PURE} \\ \hline \Gamma \vdash E \rightarrow v \\ \hline \Gamma \vdash \mathbf{pure} \ E \rightarrow v \triangleright [] \cdot X \end{array} \qquad \begin{array}{c} \text{ADVANCE} \\ \hline \Gamma \vdash E \rightarrow |X| \\ \hline \Gamma \vdash \mathbf{get} E \rightarrow X \triangleright X \cdot Y \end{array} \\
\\
\begin{array}{c} \text{LOOK-AHEAD} \\ \hline \Gamma \vdash \mathbf{peek} \rightarrow X \triangleright [] \cdot X \end{array} \\
\\
\begin{array}{c} \text{SEQUENCE} \\ \hline \Gamma \vdash S_1 \rightarrow u \triangleright X \cdot Y ++ Z \quad \Gamma, x = u \vdash S_2 \rightarrow v \triangleright Y \cdot Z \\ \hline \Gamma \vdash x = S_1; S_2 \rightarrow v \triangleright X ++ Y \cdot Z \end{array} \\
\\
\begin{array}{c} \text{UNBIASED-CHOICE-LEFT} \\ \hline \Gamma \vdash S_1 \rightarrow v \triangleright X \cdot Y \\ \hline \Gamma \vdash S_1 [] S_2 \rightarrow v \triangleright X \cdot Y \end{array} \qquad \begin{array}{c} \text{UNBIASED-CHOICE-RIGHT} \\ \hline \Gamma \vdash S_2 \rightarrow v \triangleright X \cdot Y \\ \hline \Gamma \vdash S_1 [] S_2 \rightarrow v \triangleright X \cdot Y \end{array} \\
\\
\begin{array}{c} \text{BIASED-CHOICE-LEFT} \\ \hline \Gamma \vdash S_1 \rightarrow v \triangleright X \cdot Y \\ \hline \Gamma \vdash S_1 \triangleleft S_2 \rightarrow v \triangleright X \cdot Y \end{array} \qquad \begin{array}{c} \text{BIASED-CHOICE-RIGHT} \\ \hline \Gamma \vdash S_2 \rightarrow v \triangleright X \cdot Y \quad \Gamma \vdash (X ++ Y) \notin S_1 \\ \hline \Gamma \vdash S_1 \triangleleft S_2 \rightarrow v \triangleright X \cdot Y \end{array} \\
\\
\begin{array}{c} \text{NESTED-PARSER} \\ \hline \Gamma \vdash E \rightarrow (X ++ Y) \quad \Gamma \vdash S \rightarrow v \triangleright X \cdot Y \\ \hline \Gamma \vdash \mathbf{parse} \ S \ E \rightarrow v \triangleright [] \cdot Z \end{array} \\
\\
\begin{array}{c} \text{CASE} \\ \hline \Gamma \vdash E \rightarrow u \quad \Gamma \vdash \mathbf{select} \ u \ A \rightarrow v \triangleright X \cdot Y \\ \hline \Gamma \vdash \mathbf{case} \ E \ \mathbf{of} \ A \rightarrow v \triangleright X \cdot Y \end{array}
\end{array}$$

$$\begin{array}{c}
\text{EMPTY} \\
\hline
\Gamma \vdash X \notin \mathbf{fail} \\
\\
\text{UNBIASED-MISMATCH} \\
\frac{\Gamma \vdash X \notin S_1 \quad \Gamma \vdash X \notin S_2}{\Gamma \vdash X \notin S_1 \parallel S_2} \\
\\
\text{NOT-FRONT} \\
\frac{\Gamma \vdash X \notin S_1}{\Gamma \vdash X \notin x = S_1; S_2} \\
\\
\text{NOT-NESTED} \\
\frac{\Gamma \vdash E \rightarrow v \quad \Gamma \vdash v \notin P}{\Gamma \vdash X \notin \mathbf{parse} \ P \ E} \\
\\
\text{TOO-SHORT} \\
\frac{\Gamma \vdash E \rightarrow v \quad |X| < v}{\Gamma \vdash X \notin \mathbf{get} E} \\
\\
\text{BIASED-MISMATCH} \\
\frac{\Gamma \vdash X \notin S_1 \quad \Gamma \vdash X \notin S_2}{\Gamma \vdash X \notin S_1 \triangleleft S_2} \\
\\
\text{NOT-BACK} \\
\frac{\Gamma \vdash S_1 \rightarrow v \triangleright X \cdot Y \quad \Gamma, x = v \vdash Y \notin S_2}{\Gamma \vdash (X \mathbin{++} Y) \notin x = S_1; S_2} \\
\\
\text{NO-CASE} \\
\frac{\Gamma \vdash E \rightarrow v \quad \Gamma \vdash X \notin \mathbf{select} \ v \ A}{\Gamma \vdash X \notin \mathbf{case} \ E \ \mathbf{of} \ A}
\end{array}$$

Figure 4: $\Gamma \vdash X \notin S$ asserts that X is not accepted by S in the sense described before.