Contents

Note: Names following chapter titles are the currently-assigned writers; percentages following writer names are very rough estimates of the approximate percentage of completion. Some material factored into the percentages may not yet appear in the generated report because it needs to be brought in from external sources.

	List	List of To Do Items				
1	Exec	ive Summary (Joe K./Susan) (0%)				
2	Intro	roduction (Joe K./Susan) (25%)	6			
	2.1	The E2E VIV Project	6			
	2.2	Goals	6			
	2.3	People	6			
	2.4	Methodology	6			
	2.5	Outcome	6			
	2.6	Next Steps	6			
3	Remote Voting (Philip) (45%)					
	3.1	Rationale	7			
		3.1.1 Geographic Dispersion	7			
		3.1.2 Accessibility	7			
		3.1.3 UOCAVA	7			
		3.1.4 Early Voting	8			
		3.1.5 Expectations	8			
	3.2	History	8			
		3.2.1 Integration with Local Elections	9			
	3.3	Shortcomings of Current Practice	9			
		3.3.1 Use of Communication/Internet	9			
		3.3.2 Accessibility and Usability	10			
		3.3.3 Auditing	10			
4	E2E VIV Explained (Philip/Daniel/Adam) (45%)					
4	4.1	IV, VIV, E2E	11			
	4.2	E2E Election Rituals	12			
		4.2.1 Pre-Election Phase	12			
		4.2.2 Voting	12			
		4.2.3 Post-Election Phase	12			
	4.3					
		4.3.1 Access to Communication/Internet	12 12			
		4.3.2 Accessibility	12			
		4.3.3 Usability	12			
	4.4	E2E VIV in Practice	12			

				13
				14
				15
				15
				15
				16
			1	16
			•	17
			•	18
				18
				19
				19
			1	20
		4.4.14	· · · · · · · · · · · · · · · · · · ·	21
		4.4.15	Infrastructure required	23
		4.4.16	Shortcomings	23
		4.4.17	Wombat [17]	23
				23
	4.5			24
5	Req			25
	5.1		1	25
				25
		5.1.2	·	26
		5.1.3	Accessibility	27
		5.1.4	Security and Authentication	27
		5.1.5	Auditing	28
		5.1.6	System Operational	29
		5.1.7	Reliability	29
		5.1.8	Interoperability	30
		5.1.9	Certification	30
	5.2	Non-fur	nctional Requirements	30
				30
		5.2.2	Procedural	32
		5.2.3	Legal	32
		5.2.4	Assurance	33
				33
6	Cry _]			34
	6.1		, ozs	34
			C C	36
		6.1.2	Security Properties Not Captured by \mathcal{F}_{e2e}	36
_			(T. T. ID.) (4 Eq.)	
7	Arcl	hitecture	(Joe K./Dan) (15%)	37
8	Syst	em Speci	fication (Joe K./Dan) (15%)	38
9	Voni	faction a	and Volidation (Los V /Don/Adom) (200/)	39
9				
	9.1			39 20
	9.2			39 30
	9.3			39 20
	9.4	merpre	ting Results	39
10	Feas	sibility (<i>I</i> .	Inassigned) (25%)	4 0
		-		4 0