

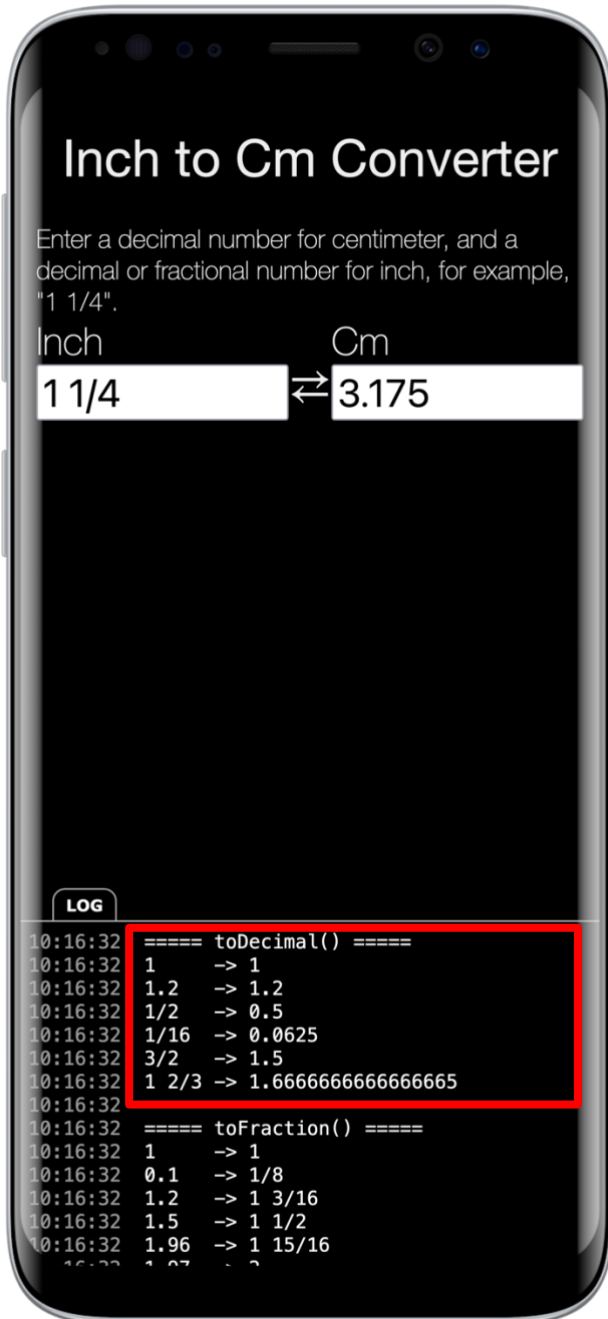
Assignment 3: Inch-To-Cm (Cm-To-Inch) Converter

Description

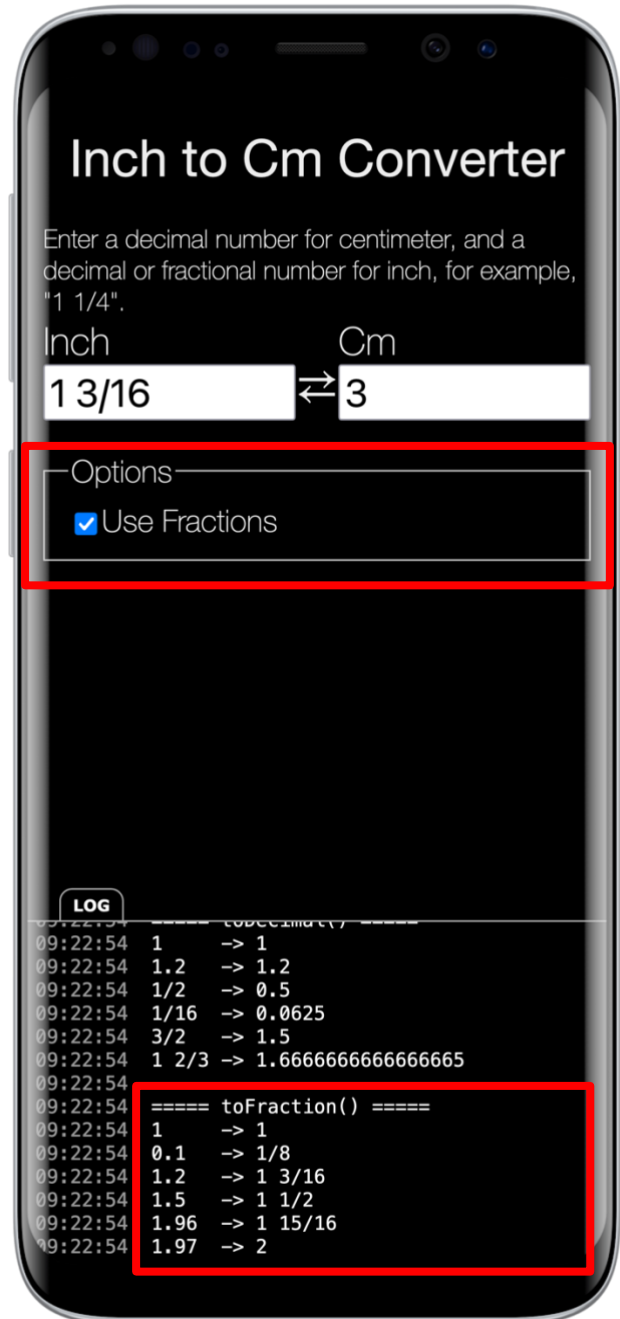
Write an Angular mobile application to convert inches to centimetres and vice versa. Both values in the input text fields should be automatically synchronized (bi-directional data binding) using Angular data binding technique. For the inch <input>, it allows to enter a decimal or fractional number, for example, "1.25" or "1 1/4". For centimeter <input>, it only allows a decimal number, for example, "1.23".

The application must be responsive to fit in any mobile device width for either portrait or landscape mode, and to place 2 input boxes in a row without clipping.

Option A: (max 80 points)



Option B: (max 100 points)



Option A (max 80 points)

- Must use Angular framework (NOT AngularJS).
- Must be responsive (the page must fit in 360 pixel-wide device width).
- Must use Angular data bindings **ngModel** to sync the values of both <input> elements.
- Must label clearly “inch” and “cm” for the <input> elements.
- Must accept either a decimal or a fractional number, such as “1.23” or “1 2/3” for the “inch” <input> element.
- Must accept only decimal number, such as “1.23” for the “cm” <input> element.
- Must define a constant for the conversion formula, for example FACT = 2.54
- Must define **toDecimal(fractionString)** to convert a fractional string to a decimal number (up to 4-digit).
- Must verify your **toDecimal(fractionString)** in your constructor() or ngOnInit() with the following decimal inches using console.log() or Logger.log().
 - toDecimal(“1”) → 1 (2.54 cm)
 - toDecimal(“1.2”) → 1.2 (3.048 cm)
 - toDecimal(“1/2”) → 0.5 (1.27 cm)
 - toDecimal(“1/16”) → 0.0625 (0.1588 cm)
 - toDecimal(“3/2”) → 1.5 (3.81 cm)
 - toDecimal(“1 2/3”) → 1.6667 (4.2333 cm)

Option B (max 100 points)

- Implement all the requirements in Option A.
- Must have a checkbox to toggle the fractional numbers (It is used to display “inch” <input> as fractional. For example, if a user enters 1.23 in the “cm” <input>, then it displays “8/16” in the “inch” <input>.)
- Must define **toFraction(inchDecimal)** to convert a decimal number to the closest fractional number as string.
- Must verify your **toFraction()** in the constructor() or ngOnInit() with the following numbers using console.log() or Logger.log(),

Examples: Test your **toFraction(number)** function with the following examples

- toFraction(1) → “1”
- toFraction(0.1) → “2/16”
- toFraction(1.2) → “1 3/16”
- toFraction(1.5) → “1 8/16”
- toFraction(1.96) → “1 15/16”
- toFraction(1.97) → “2”

References

Note 09. Angular Component & Template and Lab09

Deliverables

An archive file, **Assignment3_<yourname>.zip**, which contains your project distribution folder only under **dist** subdirectory. It should be runnable on any system after download it.

NOTE: You must build your project with “**ng build --base-ref ./ --configuration development**” at the terminal. (An incorrect build/submission will be deducted by 50 points)

NOTE: You must include the file header at the beginning of each file. The header must contain a short description, your name, email, date, etc.

Submission and Due Date

Submit your deliverables to SLATE/Assignments/Assignment3 by **Saturday, July 29, 11:59 PM**.

You may submit multiple versions, but only the latest version will be evaluated.

NOTE: Late submission will be deducted 10% per day. (max. 3 days)

NOTE: Partial implementation will be accepted.

NOTE: This assignment is individual work and subject to Sheridan Academic Integrity Policy.

Tips

- Use flex layout to dynamically resize and center the DOM elements
- Implement the optionA first, then add the optionB task later
- Use the pseudo code blocks in Q&A section below

Evaluation for Option A (Total 80 points)

Task 1: Template & CSS (30 points)

1. Implement **app.component.html**
 - a. Heading for the title, "**Inch To Cm Converter**"
 - b. 2 <input> elements with labels
 - c. A separator between 2 <input> elements; "=" or arrow character (#8644, #8660)
 - d. Angular data binding syntax; 2-way bindings, event bindings for Angular FormControl
2. Implement **app.component.css** and/or **styles.css**
 - a. Dynamically resize the whole page to fit in any mobile device, and 2 <input> elements in a row
 - b. Clearly label each <input> element, "inch" and "cm"
 - c. Make bigger font size for input texts

Task 2: app.component.ts (50 points)

1. Define 2 properties; inch as a string and cm as a number
2. Define a constant for the conversion formula; $\text{inch} = 2.54 * \text{cm}$ (Must define it outside of the class)
3. Display the decimal numbers with upto 4 decimal places
4. Define **convertToInch()** member function to convert **this.cm** to **this.inch** (Note that *this.inch* is a string)
5. Define **convertToCm()** member function to convert **this.inch** to **this.cm** using `toDecimal()`
6. Define **toDecimal(fractionString : string)** function to convert a fractional string to a decimal number. This function is used to convert the fractional user input to a decimal number before converting the inch to cm. The programming logics of this functions are; (Also see **Q2** page 5)
 - a. Split *fractionString* by spaces into 2 tokens
 - b. If there is only one token, *fractionString* contains either a decimal number or fraction number, for example, 1.2, or 1/2.
 - i. Split the token by "/" again into 2 parts
 - ii. If there is only 1 part, the string is a decimal number. Use `parseFloat()` to convert it to a number
 - iii. If there are 2 parts, the string is a fraction number. Parse each part as number, then divide the first part (numerator) by the second (denominator)
 - c. If there are 2 tokens, it contains an integer and fraction, for example, 1 2/3.
 - i. Parse the first token to a integer and store it first the returning variable, *decimal*
 - ii. Split the second token by "/" into 2 parts again (If it cannot be split to 2 parts, it is not a valid fraction format. Skip the following steps, and return only *decimal* or NaN.)
 - iii. Parse 2 parts to integers and divide them
 - iv. Add the division to the returning variable, *decimal* then return it

Examples: Test your `toDecimal(fractionString : string)` function with the following examples

"1"	→	1	(2.54 cm)
"1.2"	→	1.2	(3.048 cm)
"1/2"	→	0.5	(1.27 cm)
"1/16"	→	0.0625	(0.1588 cm)
"3/2"	→	1.5	(3.81 cm)
"1 2/3"	→	1.6667	(4.2333 cm)

Evaluation for Option B (Total 100 points)

Task 1: Template & CSS (40 points)

1. Implement `app.component.html`
 - a. Implement Option A
 - b. Add a checkbox `<input>` "Use Fraction" inside of a `<fieldset>`
 - d. Angular data binding for the checkbox `<input>`

Task 2: `app.component.ts` (60 points)

1. Implement Option A
2. Add `fractionUsed` property as `boolean`
3. Define `toggleFraction()` member function to switch the display mode of the inch `<input>`
4. Modify `convertToInch()` function to use `toFraction()` function
5. Define `toFraction(number: number)` function to convert to a fractional number to the closest fractional format with the base 16. The programming logics of `toFraction(number)` are; (Also see Q3 page 6)
 - a. Check if the number is **NaN** first using `isNaN()`. If so, do nothing and return "NaN"
 - b. Extract the integer part using `Math.trunc()` to a local variable *integer*
 - c. Extract the *numerator* from the decimal part (*number* - *integer*) by multiplying the base 16. The *numerator* should be an integer as well.
 - d. If the *numerator* is 16, then round up the *integer* by one and set the *numerator* to 0
 - e. If the *numerator* is 0, then return the *integer* only after converting it to a string
 - f. If the *numerator* is not 0, then construct the fraction format below
 - a. If the *integer* is 0, then the return string will be *numerator* + "/" + 16
 - b. If the *integer* is not zero, then the string will be *integer* + " " + *numerator* + "/" + 16

Examples: Test your `toFraction(number : number)` function with the following examples

1	→	1
0.1	→	2/16
1.2	→	1 3/16
1.5	→	1 8/16
1.96	→	1 15/16
1.97	→	2

Bonus (20 points max)

- Simplify the fraction form, so $2/16=1/8$, $4/16=1/4$, $8/16=1/2$... (5 points)
HINT: Must modify your existing `toFraction(number, simplified=false)` with additional parameter
- Allow user to choose a different base 4, 8, 16, 32 or 64 with a combobox (5 points)
HINT: Must modify your existing `toFraction(number, base=16, simplified=false)`
- Display fraction to decimal conversion chart (5 points)
- Add additional features/styles to enhance your application (5 points)

Inch to Cm Converter

Enter a decimal number for centimeter, and a decimal or fractional number for inch, for example, "1 1/4".

Inch

↔

Cm

Options

☒ Use Fractions

Base: 16

☒ Simplified

Fraction to Decimal Chart

Fraction (in)	Decimal (in)	Metric (cm)
1/16"	0.0625"	0.1588 cm
2/16" = 1/8"	0.125"	0.3175 cm
3/16"	0.1875"	0.4763 cm
4/16" = 1/4"	0.25"	0.635 cm
5/16"	0.3125"	0.7938 cm
6/16" = 3/8"	0.375"	0.9525 cm
7/16"	0.4375"	1.1113 cm
8/16" = 1/2"	0.5"	1.27 cm
9/16"	0.5625"	1.4288 cm
10/16" = 5/8"	0.625"	1.5875 cm
11/16"	0.6875"	1.7463 cm
12/16" = 3/4"	0.75"	1.905 cm
13/16"	0.8125"	2.0638 cm
14/16" = 7/8"	0.875"	2.2225 cm
15/16"	0.9375"	2.3813 cm
16/16" = 1"	1.0"	2.54 cm

Figure 1: Example of Bonus Implementation

Q & A (Extra Notes)

Q1. Why “inch” variable (property) is a string type (not a number)?

We accept a fractional inch value from the <input> element, and the fractional format contains non-numeric character, such as ‘/’ and ‘space’.

Q2. How to implement toDecimal(*fractionString : string*)?

```
// Convert fraction inch to decimal inch
// The possible input are: 1.2, 1/2, 1 2/3
function toDecimal(fractionString: string) : number
{
    let decimal = 0; // return value

    // Split fractionString by spaces into 2 tokens using regex
    let tokens = fractionString.trim().split(/\s+/);

    // If there is only one token, it contains either a decimal number or
    // fraction number, for example, 1.2, or 1/2
    if(tokens.length == 1)
    {
        // Split the token by "/" again into 2 parts
        let parts = ...

        // If there is only 1 part, the string is a decimal number (1.2)
        // Use parseFloat() to convert it to a number
        if(parts.length == 1)
        {
            ...
        }
        // If there are 2 parts, the string is a fraction number (1/2)
        // Parse each part as number, then divide the first part by the second
        else if(parts.length == 2)
        {
            ...
        }
    }
    // If there are 2 tokens, it contains an integer and fraction, e.g. 1 2/3
    else if(tokens.length == 2)
    {
        // Parse the first token to an int and store it to the return var, decimal
        ...

        // Split the second token by "/" into 2 parts again
        // If it cannot be split to 2 parts, it is not a valid fraction format.
        // Skip the following steps, and return only decimal part or NaN.
        let parts = ...
        if(parts.length == 2)
        {
            // Parse 2 parts to integers and divide them
            // Add the division to number then return it
            ...
        }
    }
    return decimal;
}
```

Q3. How to implement toFraction(*number* : *number*)?

```
// Convert decimal number to fractional inch with base 16 as string
// The fraction number may have 3 parts: integer, numerator and denominator, "1 2/16"
function toFraction(number: number) : string
{
    // Check if the number is NaN first using isNaN().
    // If so, do nothing and return "NaN"
    if(isNaN(number))
        return "NaN";

    // Extract the integer part using Math.trunc() to a local variable integer
    let integer = ...

    // Extract the numerator from the decimal part, (number - integer)
    // by multiplying the base 16. The numerator should be an integer as well.
    let numerator = ...

    // If the numerator is 16, then round up the integer by one and
    // set the numerator to 0
    if(numerator == 16)
    {
        ...
    }

    // If the numerator is 0, then return the integer only after converting it
    // to a string
    if(numerator == 0)
    {
        return ...
    }
    // If the numerator is not 0, then construct the fraction format below
    else
    {
        // If the integer is 0, then the return string will be numerator + "/" + 16
        if(integer == 0)
        {
            return ...
        }
        // If the integer is not zero, then the string will be
        // integer + " " + numerator + "/" + 16
        else
        {
            return ...
        }
    }
}
```

Q4. How to include Logger.js (or other JS libraries) to an Angular project?**STEP1:** Add Logger.js file to **src/assets/** folder**STEP2:** Modify **angular.json** file

```
"projects": {
  "assignment3": {
    ...
    "scripts": [ "src/assets/Logger.js" ]
  }
}
```

STEP3: Declare the class and function names in **src/app/app.component.ts** before the class definitiondeclare let **Logger** : anydeclare let **log** : any