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# Generics

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# Terms

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- A class or interface whose declaration has one or more *type parameters* is a *generic class or interface*
  - List<E> (read “list of E”)
- Compile time check!
- Raw types
  - Compatibility

# Raw types

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## □ List vs. List<Object>

- Not the same!

```
List a;
```

```
List<Object> b;
```

```
List<String> c = new List<String>();
```

```
a = c; //??
```

```
b = c; //??
```

## □ Subtyping rules!



# Do not use raw types

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```
// Use of raw type for unknown element type - don't do this!  
static int numElementsInCommon(Set s1, Set s2) {  
    int result = 0;  
    for (Object o1 : s1)  
        if (s2.contains(o1))  
            result++;  
    return result;  
}
```

```
// Unbounded wildcard type - typesafe and flexible  
static int numElementsInCommon(Set<?> s1, Set<?> s2) {  
    int result = 0;  
    for (Object o1 : s1)  
        if (s2.contains(o1))  
            result++;  
    return result;  
}
```



# Exceptions for raw types

- Generic type information is erased at runtime
- You must use raw types in class literals
  - `List.class`, `String[].class` - OK
  - `List<String>.class`, `List<?>.class` - Not OK
- `instanceof` operator
  - illegal to use the **`instanceof`** operator on parameterized types

```
// Legitimate use of raw type - instanceof operator
if (o instanceof Set) { // Raw type
    Set<?> m = (Set<?>) o; // Wildcard type
    ...
}
```

# Eliminate unchecked warnings

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- **Eliminate every unchecked warning that you can**
  - It means that you won't get a ClassCastException at runtime
- **If you can't eliminate a warning**
  - **@SuppressWarnings("unchecked")** annotation

# Prefer lists to arrays

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- arrays are *covariant*
  - $Sub \rightarrow Super \Leftrightarrow Sub[] \rightarrow Super[]$
- Generics, by contrast, are *invariant*
  - $Sub \rightarrow Super \Leftrightarrow List<Sub> \neq List<Supper>$

## // Fails at runtime!

```
Object[] objectArray = new Long[1];  
objectArray[0] = "I don't fit in"; // Throws ArrayStoreException
```

## // Won't compile!

```
List<Object> ol = new ArrayList<Long>(); // Incompatible types  
ol.add("I don't fit in");
```



# Convert to generics

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DEMO





# Generic static factory method

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```
// Parameterized type instance creation with constructor  
Map<String, List<String>> anagrams =  
new HashMap<String, List<String>>();
```

```
// Generic static factory method  
public static <K,V> HashMap<K,V> newHashMap() {  
    return new HashMap<K,V>();  
}
```

```
// Parameterized type instance creation with static factory  
Map<String, List<String>> anagrams = newHashMap();
```



# Recursive type bound

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```
// Using a recursive type bound to express  
// mutual comparability  
public static <T extends Comparable<T>>  
    T max(List<T> list) {...}
```



# Unbounded wildcards

```
public class Stack<E> {  
    public Stack();  
    public void push(E e);  
    public E pop();  
    public boolean isEmpty();  
}
```

```
// pushAll method without wildcard type - deficient!  
public void pushAll(Iterable<E> src) {  
    for (E e : src)  
        push(e);  
}
```

```
Stack<Number> numberStack = new Stack<Number>();  
Iterable<Integer> integers = ... ;  
numberStack.pushAll(integers);
```



# Unbounded wildcards

```
public class Stack<E> {  
    public Stack();  
    public void push(E e);  
    public E pop();  
    public boolean isEmpty();  
}
```

```
// pushAll method without wildcard type - deficient!  
public void pushAll(Iterable<E> src) {
```

StackTest.java:7: pushAll(Iterable<Number>) in Stack<Number>  
cannot be applied to (Iterable<Integer>)  
numberStack.pushAll(integers);

```
Stack<Number> numberStack = new Stack<Number>();  
Iterable<Integer> integers = ... ;  
numberStack.pushAll(integers);
```



# Unbounded wildcards

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## □ Solution

```
// Wildcard type for parameter that serves  
// as an E producer  
public void pushAll(Iterable<? extends E> src) {  
    for (E e : src)  
        push(e);  
}
```

# Unbounded wildcards

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- Different example - popAll:

```
// popAll method without wildcard type - deficient!  
public void popAll(Collection<E> dst) {  
    while (!isEmpty())  
        dst.add(pop());  
}
```

```
Stack<Number> numberStack = new Stack<Number>();  
Collection<Object> objects = ... ;  
numberStack.popAll(objects);
```

- Again error similar to the previous one!!



# Unbounded wildcards

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## □ Solution

```
// Wildcard type for parameter that serves as an E consumer
public void popAll(Collection<? super E> dst) {
    while (!isEmpty())
        dst.add(pop());
}
```

- **PECS** stands for producer-extends, consumer-super.

# Questions

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- How to transform:

```
static <E> E reduce(List<E> list, Function<E> f, E initVal)
```

- How to transform:

```
public static <E> Set<E> union(Set<E> s1, Set<E> s2)
```



# wildcards

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***If the user of a class has to think about wildcard types, there is probably something wrong with the class's API.***

# Wildcards

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- A swap method declaration – which is better?

**// Two possible declarations for the swap method**

```
public static <E> void swap(List<E> list, int i, int j);  
public static void swap(List<?> list, int i, int j);
```

# Relax

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## □ A question for relaxation

```
public class Elementary {  
    public static void main(String[] args) {  
        System.out.println(12345 + 54321);  
    }  
}
```

## □ What is the result?



# Not relaxed enough?

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```
class Base { public String className = "Base"; }

class Derived extends Base {
    private String className = "Derived";
}

public class PrivateMatter {
    public static void main(String[] args) {
        System.out.println(new Derived().className);
    }
}
```

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# Questions?

