

# Programming language theory, 2021 spring.

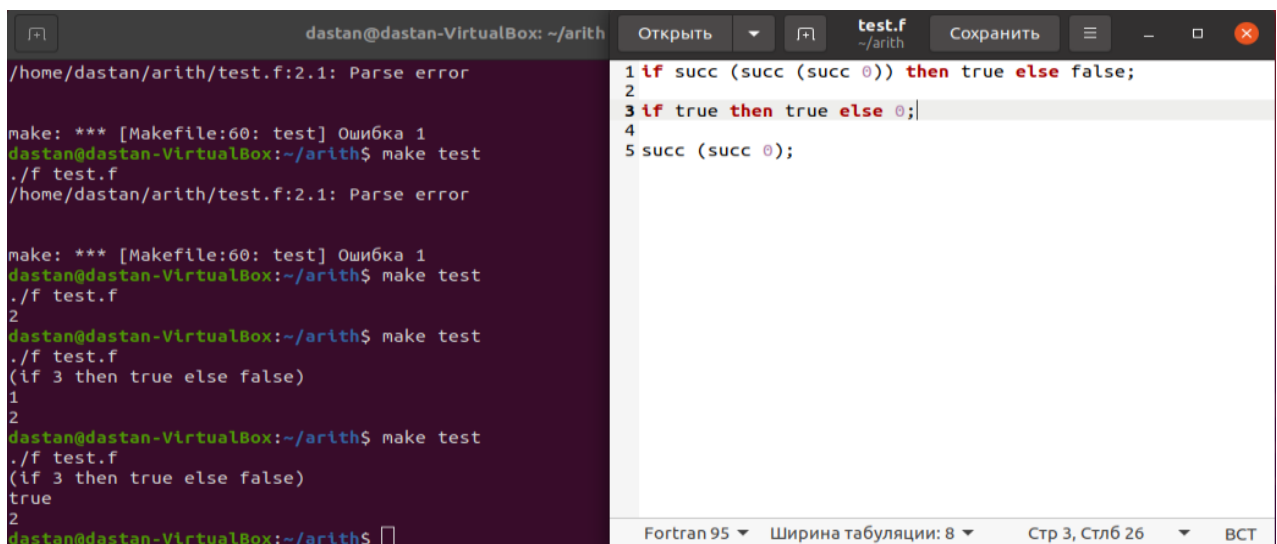
## Howe work 2

*Attention: read the description in MSTeams as well*

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### Exercise I.

- Normal form of term is a term which describes not calculatable value, which in on end point, no further evaluations can be done.
- Value is partly every term in lambda calculus. Any value might be in normal form but not every normal form is value. Non-value normal form is stuck.
- Stuck is a normal form of a term, but not a value. Sometimes it called as runtime error.



The screenshot shows a terminal window on the left and a code editor window on the right. The terminal window displays the output of a Fortran program, showing a parse error and then successful execution of a test program. The code editor window shows the source code of the test program, which is a Fortran program that evaluates a logical expression.

```
daстан@dастан-VirtualBox: ~/arith
/home/dastan/arith/test.f:2.1: Parse error
make: *** [Makefile:60: test] Ошибка 1
daстан@dастан-VirtualBox:~/arith$ make test
./f test.f
/home/dastan/arith/test.f:2.1: Parse error
make: *** [Makefile:60: test] Ошибка 1
daстан@dастан-VirtualBox:~/arith$ make test
./f test.f
(if 3 then true else false)
1
2
daстан@dастан-VirtualBox:~/arith$ make test
./f test.f
(if 3 then true else false)
true
2
daстан@dастан-VirtualBox:~/arith$
```

```
1 if succ (succ (succ 0)) then true else false;
2
3 if true then true else 0;
4
5 succ (succ 0);
```

Fortran 95    Ширина табуляции: 8    Стр 3, Стлб 26    ВСТ

## Exercise II.

### Theoretical part

In this part I suppose that in the figure 3.1 Must be removed first two rules which specify “if true then t2 and if false then t3”. Because in this rule first of all evaluated “if”. Instead of it we must use “then”, “else” and then “if”. Therefor, we start our calculations with “then”. Suppose we have 3 terms(t1, t2 and t3). First of all, we calculate “t2” because after then, next term is “t2”.

**then:**

<b>t2=&gt;t2'</b>
<b>If t1 then t2 else t3 =&gt; if t1 then t2' else t3</b>

There we firstly evaluate t2. Then we must evaluate t3. Because t2 firstly was a term. After evaluating, we take a value. Therefor, next term will be t3.

**else:**

<b>t3=&gt;t3'</b>
<b>If t1 then v2 else t3 =&gt; if t1 then v2 else t3'</b>

There, after completing of evaluation of else and then, we go to t1 which might be true or false. Is this step we also see that we execute a value v3 from term t3. Therefor we will have next lines.

**if:**

<b>t1=&gt;t1'</b>
<b>If t1 then v2 else v3 =&gt; if t1' then v2 else v3</b>

This steps give us two variants for “if – true and if – false”.

1. If true then v2 else v3 => v2
2. If false then v2 else v3 => v3

So, in conclusion, we replace “if – true and if – false” from figure 3.1 with “(if – true)’ and (if – false)’” which will be done after calculations.

Therefor, we also see changes version of our “if” statement.

## Practical part

Code for eval1 function.

exception NoRuleApplies

```
let rec isnumericval t = match t with
| TmZero(_) -> true
| TmSucc(_,t1) -> isnumericval t1
| _ -> false
```

```
let rec isval t = match t with
| TmTrue(_) -> true
| TmFalse(_) -> true
| t when isnumericval t -> true
| _ -> false
```

```
let rec eval1 t = match t with
| TmIf(_,TmTrue(_),t2,t3) ->
t2
| TmIf(_,TmFalse(_),t2,t3) ->
t3
| TmIf(fi,t1,t2,t3) when(not(isval t2))->
let t2' = eval1 t2 in
TmIf(fi, t1, t2', t3)
| TmIf(fi,t1,t2,t3) when(not(isval t3))->
let t3' = eval1 t3 in
TmIf(fi, t1, t2, t3')
| TmIf(fi,t1,t2,t3) when(not(isval t1))->
let t1' = eval1 t1 in
TmIf(fi, t1', t2, t3)
| TmSucc(fi,t1) ->
let t1' = eval1 t1 in
TmSucc(fi, t1')
| TmPred(_,TmZero(_)) ->
TmZero(dummyinfo)
| TmPred(_,TmSucc(_,nv1)) when (isnumericval nv1) ->
nv1
| TmPred(fi,t1) ->
let t1' = eval1 t1 in
TmPred(fi, t1')
| TmIsZero(_,TmZero(_)) ->
TmTrue(dummyinfo)
| TmIsZero(_,TmSucc(_,nv1)) when (isnumericval nv1) ->
TmFalse(dummyinfo)
| TmIsZero(fi,t1) ->
let t1' = eval1 t1 in
TmIsZero(fi, t1')
| _ ->
raise NoRuleApplies
```

```
let rec eval t =
try let t' = eval1 t
in eval t'
with NoRuleApplies -> t
```

Открыть

test.f  
-arith

```
1 if (succ(iszero 0)) then (if (true) then succ 0 else 0) else 0;
2
3 if (succ(iszero 0)) then (if (true) then succ 0 else 0) else 0;
4
```

darstan@darstan-VirtualBox: ~/arith

```
darstan@darstan-VirtualBox:~/arith$ make test
./f test.f
(if (succ true) then 1 else 0)
(if (succ true) then 1 else 0)
darstan@darstan-VirtualBox:~/arith$
```

## Exercise III.

### Part A.

**Statement:** Let us suppose that if g is stuck, then g will be a wrong

### Proof:

Proof: assume that g may be only true, false or 0. Therefore g cannot be a stuck.

Let us check variant if g1 then g2 else g3.

We know that g1 is a normal form (value or stuck) if g1 is not in normal form we can use else if rule to reduce it.

g1 cannot be a true or false term. Because if it will be, by using rules IfTrue and IfFalse, it can be applied, and it will not be stuck.

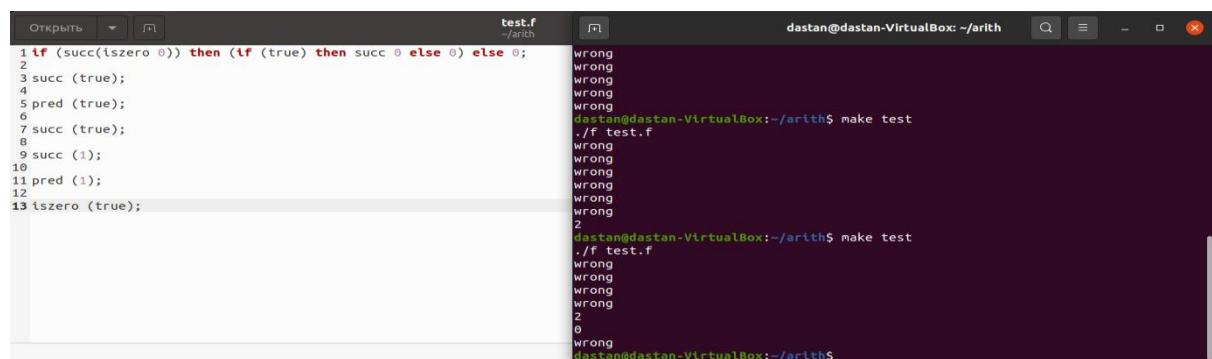
Subcase1: g1 is not a value and suppose that g1 is in normal form. Therefore it is stuck. In that case if g1 will be stuck, then g1 will give us wrong. Consequently, "if wrong then g2 else g3" will give us wrong.

Subcase2: g1 = succ (g11)

Let us suppose that g11 is a nv. Then, succ (g11) will return us also nv. But then if we apply it like "if(nv) then g2 else g3", we know that nv is a badbool. So, we can modify it like if(badbool) then g2 else g3 which will give us "wrong".

But we also know that if succ equal to true or false, it will be presented as "if (succ (bool)) then g2 else g3". But if it will be bool, we know that it is a badnat. Therefore, it will give us "if (succ (badnat)) then g2 else g3" which will give us "if (wrong) then g2 else g3" which consequently will give us wrong.

### \* Part B.



The screenshot shows a file editor window titled 'test.f' with the following code:

```
1 if (succ(iszero 0)) then (if (true) then succ 0 else 0) else 0;
2
3 succ (true);
4
5 pred (true);
6
7 succ (true);
8
9 succ (1);
10
11 pred (1);
12
13 iszero (true);
```

The terminal window shows the output of the compilation and execution:

```
daстан@dастан-VirtualBox: ~/arith
./f test.f
wrong
wrong
wrong
wrong
wrong
daстан@dастан-VirtualBox:~/arith$ make test
./f test.f
wrong
wrong
wrong
wrong
wrong
2
daстан@dастан-VirtualBox:~/arith$ make test
./f test.f
wrong
wrong
wrong
wrong
0
wrong
daстан@dастан-VirtualBox:~/arith$
```

Screenshot of "f" file and compilation result.



```
80 and printtm.Aterm outer t = match t with
81 | TmTrue( ) -> pr "true"
82 | TmFalse( ) -> pr "false"
83 | TmZero(fi) ->
84 |   pr "0"
85 | TmWrong( ) -> pr "wrong"
```

This screenshot shows that TmWrong statement will print “wrong” message in the terminal.

```
core.ml  syntax.ml  syntax.mli X
home > dastan > arith > syntax.mli
1  (* module Syntax: syntax trees and associated support functions *)
2
3  open Support.Pervasive
4  open Support.Error
5
6  (* Data type definitions *)
7  type term =
8  | TmTrue of info
9  | TmFalse of info
10 | TmIf of info * term * term * term
11 | TmZero of info
12 | TmSucc of info * term
13 | TmPred of info * term
14 | TmIsZero of info * term
15 | TmWrong of info
16 | TmBadNat of info * term
17 | TmBadBool of info * term
18
19 type command =
20 | Eval of info * term
```

This screenshot shows syntax.mli code which was mentioned before.