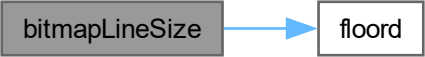


bitmapLineSize



```
graph LR; A[bitmapLineSize] --> B[floord]
```

A diagram showing a variable 'bitmapLineSize' in a gray box on the left, connected by a blue arrow to a function 'floord' in a white box on the right.

floord