AKASH SARKAR

Game Developer (Intermediate level, EXP – 3.5 Yrs)

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Salt Lake, Kolkata ⌂

SUMMARY

Game developer with over 3 and a half years of experience in programming and deploying engaging projects on Android and iOS platforms. Skilled in creating immersive and responsive gameplay, optimizing performance, and collaborating with cross-functional teams to deliver high-quality mobile experiences. Known for attention to detail and commitment to deadlines, with a strong track record of successful project launches.

EDUCATION

Kendriya Vidyalaya (CBSE)
Higher Secondary in Science, 2019

University Of Kalyani
Bachelor's in Computer Science, 2022

SKILLS

- Unity Development: Expertise in Unity for creating engaging, interactive gameplay mechanics and UI integration.

- Cross-Platform Optimization: Skilled in optimizing games for Android and iOS, ensuring smooth performance on diverse devices.

- C# Programming: Proficient in C# for developing efficient scripts and game logic within Unity.

- Game Physics & Animation: Strong understanding of physics and animation principles to enhance game realism and responsiveness.

CERTIFICATION

- Unreal Engine 5 C++ Developer Course Certificate Link - https://www.udemy.com/certificate/UC-6d2c68e5-24fc-4d1e-ba2d-904d617657ed/

PROFESSIONAL EXPERIENCE

Game Developer
Webskitters Tecnology Solutions | 2023 (March) - Present

- Led the end-to-end development of two successful mobile games now live on both the Play Store and App Store.
- Coordinated closely with cross-functional teams to ensure smooth integration and deployment across Android and iOS platforms.
- Implemented complex game mechanics and user interfaces that optimize player experience.
- Enhanced gameplay through continuous performance improvements and regular updates.

Jr. Game Developer
Biswa Games | 2022 (June) - 2023 (Feb)

- Assisted in debugging and resolving technical issues in Unreal Engine.
- Optimized and refined game assets to meet project standards.
- Conducted testing and troubleshooting to ensure seamless gameplay and functionality.
- Collaborated with the team to learn and implement best practices in game development.

ACHIEVEMENTS

- Successfully launched 10 games on both the Play Store and App Store, each with consistent positive user reviews.
- Led development on Little Chaser, achieving over 15k downloads on the Play Store, noted for engaging gameplay and smooth performance.
- Delivered Territory Tycoons to the App Store, praised for its intuitive design and responsiveness, with a 4+ rating from user reviews.