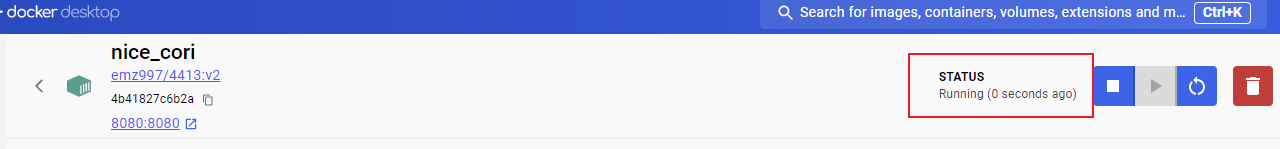
# Section 1: How to Download the Code

* Submitted on eClass - See 4413Project.zip in eClass submission
* Our code is also accessible at
  + <https://github.com/GameDevConnor/4413Project>
  + Or at “…\4413Project.zip\4413Project\src\main\webapp4413Project.war”

# Section 2: How to Run the Project on Docker

1. Docker pull command:
   1. **docker pull emz997/4413:v2**
2. Once pulled, run the image in the docker desktop.
   1. A screenshot of a computer

      Description automatically generated
3. Enter Ports “8080” on the pop-up screen for host ports in optional settings and click “Run”.
   1. A screenshot of a computer

      Description automatically generated
4. Confirm the image is running successfully.
   1. 
5. Open the browser and enter to access the landing page of the project:
   1. <http://localhost:8080/4413Project/html/signIn.html>
   2. Default admin username is: [admin@yorku.ca](mailto:admin@yorku.ca)
   3. Default password: **pass**

# Section 3: How to Run the Project on Localhost

Since the code can be accessible in 3 ways mentioned in Section 1, you can choose either way to download our project code. The steps below are one of the recommended methods.

1. Download and extract “4413Project.zip”.
2. Navigate to “…\4413Project\src\main\webapp\4413Project.war” and import it to Eclipse as a Maven Project with the name “4413Project”
3. Open MySQL, in “localhost:3306” with username: root, and password: EECS4413.
4. Run queries in “…\4413Project\src\main\webapp\project.sql” to create the “projectdb” schema.
5. Right-click on the imported “4413Project”, and select “Run as” -> “Run on server”.
   1. A screenshot of a computer

      Description automatically generated
6. Open the browser and enter to access the landing page of the project:
   1. Either link should work:
      1. <http://localhost:8080/4413Project/>
      2. <http://localhost:8080/4413Project/html/signIn.html>
   2. Default admin username is: [admin@yorku.ca](mailto:admin@yorku.ca)
   3. Default password: **pass**