

Superhero Name: Field Effect

Real Name: Jean Giovannoni

Gender: Female

Background/History: Jean Giovannoni would, and still does, talk to anyone. She's always been very good at it. As a kid she would wander away from her family constantly and when they found her she always had made new friends. She would talk random strangers into getting her ice cream. She once talked a pair of police into giving her a ride because she had never been in a police car before. All of this was before she turned seven.

Everyone thought she would calm down as she got older. Nothing could have been further from the truth. In middle school she was on a first name basis with most of her teachers. In high school she was voted "most likely to talk to someone". All her classmates expected her to become a lawyer of some kind. She fooled them all. At 19 she became the youngest sports agent in history. Before she was 25 she had an enviable list of clients. She made you like her then she took you to the bank. Eventually she began selling her services negotiating real estate deals and major construction contracts. She negotiated for Boeing, for major defense contractors, for Amazon. Once or twice she negotiated cease fires in wars.

Then the K'thali arrived. They appeared in the skies over multiple cities and announced they came in peace. They weren't even a military force. They were, believe it or not, an entertainment company scouting new locations for a reality show. Their technology was so advanced as to be indistinguishable from magic. They asked to negotiate broadcast rights for the planet. Jean was chosen as part of the UN negotiating team.

The negotiations were broadcast live on the K'thali homeworlds. For some reason the K'thali LOVED Jean. Her Q-Rating on their home planet was through the roof. And the K'thali have strong views on the ownership of intellectual properties but not so much on the physical. As soon as they negotiated broadcast rights for their homeworld they kidnapped Jean and flew off. Over the next few months they implanted her with devices that gave her unprecedented strength and toughness. Then they dumped her back on Earth and started filming her. But in the time she was gone the world had been through some changes. Doctor Destroyer ruled now. Heroes were all but nonexistent. Jean, now known as Field Effect, found herself fighting as an underdog against impossible odds. The ratings went through the roof!

Jean is the star of "Reluctant Hero, The Field Effect story". If she doesn't do anything heroic for a while she gets teleported to war zones or bank robberies or imbued battles. If she doesn't smile enough the implanted voices in her head start giving her stage directions. She can't do her old job anymore if she can get teleported out of the middle of a tight negotiating session so she has, reluctantly, embraced her new job. Thankfully the K'thali pay her for her time.

Personality/Motivation:

To be honest, Jean doesn't want to be a hero. Mind you, she's a decent person. She just has other goals. But the K'thali don't allow that and Doctor Destroyer has shut most other doors. She HAS to be a hero or a villain. And if those are her only two options she'll take hero every time. She's slowly getting into her new job and she certainly has the power level to handle it. But it's taking some getting used to. Thankfully she's managed to talk her way out of some fights and survive the others so far. She's really good at the talking part.

However, as unskilled as Jean is in combat she excels at communication. To quote her mother "Jean could not only sell ice cubes to Eskimos, she could get them to pay for delivery". Sometimes her attempts at negotiation get shut off by her production team as they want more action but she prefers negotiation to combat. Her being a polyglot helps.

Quote: "Goddamn it yes I'm making sure the explosions show off my good side!!"

Powers/Tactics:

Even in her powered down state, Jean is a mid level imbued. She's significantly stronger and tougher than the average person.

But when she activates the field she becomes something else. Her strength and defenses increase and the flexibility of her powers go up dramatically. She can be a pretty straightforward brick or she can (by grabbing and shifting location of the energy nodules the field exudes) manipulate the field around her to cause a variety of effects.

In combat, Field Effect is... inexperienced. She hits things. Hard. She gets hit and counts on her powers to absorb it. She's learning, and she's getting better at adjusting her powers to the needs of the time, but she's at the bottom of the curve for experience right now (ie she'll buy combat skill levels with xp but has none right now).

Appearance:

