

## Realistic Traffic Controller

Thank you for purchasing and using RTC! This documentation will guide you on how to install and use the integration package for EasyRoads in your projects.

## Importing EasyRoads Integration

Make sure your project has **EasyRoads** first. And then you can import the integration package from the Addons folder. Import the package named "**RTC\_EasyRoadsIntegration**". Open the integration window from the **Tools → BCG → RTC → EasyRoads Integration**. Select the road gameobjects on your scene, and generate one / two ways lanes. You can set radius, speed, and offset distances for two lanes. You can select all road gameobjects once, or specific ones. If you want to remove any lanes built with EasyRoads, you can simply remove them. After generating the lanes, you should be checking connections of the lanes.

## Support

You can contact me via email. I'll be responding within 24 hours. Please include your invoice number while sending me an email.

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