

ANSH JAIN

Software Engineer



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github.com/gamebot2



ACHIEVEMENTS

AWS Student Ambassador

Selected to represent UT Austin in the first-ever AWS Ambassador class

ML for Trading Specialization

Coursera Certificate from GCP and New York Institue of Finance

Machine Learning Certificate

Certification from Stanford University Machine Learning course on Coursera

Google Analytics

Completion of Beginner and Advanced Online Courses

ACTIVITIES

Technical Interview Coach

Work for the CS Department to help students with interview and internship skills

Freetail Hackers

Corporate Director: Leading a team to obtain sponsors for HackTX 2020

Epiphany

Co-Founder: nonprofit to play musical and artistic performances in memory care homes

UT Racquetball Club

UT Securities and Investment Team

USIT member, analyst group member, and student of quantitative market intelligence

COURSES

Honors Artificial Intelligence, Honors Graphics, Honors Algorithms, Honors OS, Honors Data Structures, Honors Discrete Mathematics, Honors Vector Calculus, Honors Linear Algebra, Microeconomic Theory, Differential E.Q

EDUCATION

University of Texas at Austin - B.S. Computer Science and B.S. Mathematics (Turing Scholars Honors Program), minor in Economics 2018-2022

SKILLS

Java, JavaScript, AngularJS, ReactJS/Native, Amazon Web Services (AWS), Machine Learning, HTML5, CSS, Batch/PowerShell, Spring Boot and MVC, Tomcat, Bootstrap 3, Python, C++, Linux, MySQL, Node.js, Git, Matlab/Octave

EXPERIENCE

Instabase- SWE Intern

Summer 2020

- Worked on the Flow/Marketplace team to create end-to-end features
- Built a marketplace demo feature by extending Flask APIs and React Components, went straight into production

Verizon Media- SWE Intern

Summer 2019

- Worked on the Yahoo! Search Front-End Development Team
- Created Scythe, a tool to automatically collect and deactivate dead layouts for Yahoo Hosted Search using Jenkins, Java, and JavaScript

SummerHacks

Summer 2020

- Ran a 3-month long virtual hackathon for students who lost their internships due to Covid-19
- Organized multiple workshops and events for over 400 virtual attendees
- Taught web and cloud development, as well as LinkedIn usage workshops

UT Austin

Fall 2018 through Spring 2020

- Cancer Zombie Attack- Built a game for UT's Dell Medical School to help medical students learn about cancer treatments
- TurboHacks- Discord Bot with built in text-to-speech and assorted commands
- Datathon 2019- Created VeggieTB, a data science view of vegetarian taco and burrito options throughout the USA
- HackMIT 2019- Created Tracer, a game meant to teach young students how to code by having them actually step through it in an adventure format
- TamuHack 2019- Created "Noted", a React Native mobile application which allows students to tag their pictures via computer vision- best Google Cloud Use
- HackTX 2018- Created "I Need Some Space", a beautiful space-themed new tab Chrome extension built on web scraping and NASA APIs