Even before the topic was announced I wanted to make a Clicker Game similar to Cookie Clicker so I made the game as soon as the topic was announced but I had no idea how I was going to link the idea and the game. However, I remembered that in my elementary school there was always this kid who had extra pencils, crayons, pencil sharpeners, snacks, etc. So I thought why not make the game where you are that kid and you are an aspiring entrepreneur and want to try to eliminate the competition(non-violently of course) and 'own' not only the one playground but all of the nearby playgrounds, and by own I mean control all 'illegal' selling of these commodities. Thus the game Pre-School Peddler was created. As for any design issues the only thing I really had issues with was getting the camera to correctly display the UI without cutting anything off.

Tutorial used to make the game systems:
https://youtube.com/playlist?list=PLZ1b66Z1KFKj4RW1OXOgX4K52YELQThUk
by Jimmy Vegas (mainly used for script functions and button/object interactions)

Tutorial used for the Music Player: https://www.youtube.com/watch?v=zpiwhC8zp4A
by xOctoManx

All Audio Obtained from here: https://soundimage.org/city-urban/
Music by Eric Matyas