

DetectionGun.getVoisinPosition

```
graph LR; A[DetectionGun.getVoisinPosition] --> B[ListVectorGun.Contains]; A --> C[ListVectorGun.Add];
```

The diagram illustrates a sequence of method calls. A central box on the left, labeled 'DetectionGun.getVoisinPosition', has two arrows pointing to the right. The top arrow points to a box labeled 'ListVectorGun.Contains', and the bottom arrow points to a box labeled 'ListVectorGun.Add'. The central box is shaded gray, while the two target boxes are white with black borders.

ListVectorGun.Contains

ListVectorGun.Add