

# Trending Hyper-Casual Games List

1. [Going Balls](#)
2. [Wood screw puzzle](#)
3. [Mob control](#)
4. [Alien Invasion: RPG Idle Space](#)
5. [Build a queen](#)
6. [Hunter assassin](#)
7. [Candy Crush](#)
8. [Help me tricky story](#)

## Trend functionalities in mobile games

**Personalization:** Players want to express their creativity and personalize their game experience. Such as, customization of game elements, avatars and accessories. Examples: Going Balls, Mob Controls, Hunter Assassin.

**Social playing:** Players want to play and experience games together, and this can make social gaming, player-versus-player (PvP), and party gaming become more prominent aspects of the traditional mobile games we know and love.

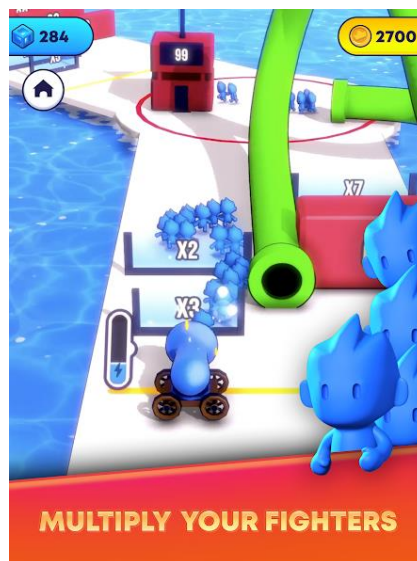
There are themes common mobile games for instance, materials like liquids, slime, jelly, or similar combinations and textures. Example: Candy Crush.

## My Suggestion

## Weapon Master



## Mob Control



References: [Denebgames](#) [Wnhub](#) [Appmagic](#) [CrazyLabs](#)

