MEL JAY LLANOS

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SKILLS

- Angular, React, Typescript, Javascript, Less, Tailwind, Bootstrap, CSS, HTML
- C#, Java, Python, Django, MySQL, PostgreSQL
- Git, Mercurial, Apigee, NodeJs, Docker, Tensorflow, Agile Methodology

EXPERIENCE

Alliance Software Inc.

Associate Technical Specialist II   *January 2024 - Present*

- Led the initiative to implement caching techniques to reduce the load time of the application by up to 80%, leading to a faster and more responsive user experience.
- Analyzed business and software requirements to create and implement feasible software designs while ensuring stakeholders' satisfaction and expectations.
- Handled key features and major tickets to the project and consistently met task deadlines.
- Mentored junior developers on the team with the coding practices within the organization.
- Angular | Typescript | Apigee | MySQL | Docker

Technical Specialist II   *June 2022 - January 2024*

- Developed a daily time record software that can integrate to Azure DevOps for easy monitoring of employee's work hours.
- Maintained, deployed fixes and enhanced or added new features to a product software used by telecom services in Europe.
- Built and designed RESTful APIs that extends the application's existing features to other third party applications.
- Exposed to multiple projects, thus developed the skills to swiftly adapt to different teams, technologies and programming languages.
- React | Javascript | Python | Django | PostgreSQL | MySQL | Docker

Accenture Inc.

Software Developer Intern   *June 2021 - July 2021*

- Worked closely with QA lead in testing new features added to the software.
- Created and developed test automation scripts to cover the edge, general and best case scenarios.
- Ran test automations using Selenium, evaluated software performance and logged any defects.
- Java | Javascript | Selenium

EDUCATION

Cebu Institute of Technology - University

Bachelor of Science in Computer Science   *June 2018 - July 2022*

- Presented and published two machine learning research papers.

Personal Portfolio: *For more information and projects, visit https://gamerlem.github.io/personal-portfolio.*