CS280 – Sorting Algorithms, Recursion January 25, 2016

http://azrael.digipen.edu/~mmead/www/Courses/CS280/Sorting-1.html

Misc. Things from Start of Class

- Memory manager is graded and in return folder
- In the sample code for the Blist assignment, this line "const throw (Blist exception)" is now depricated
- Use a binary search in our 'find' function
- Don't use the ternary operator (?:) on a test
 - Also don't do redundant computations
 - e.g. $if(function(x,y)) \{function(x,y);\}$
 - Store function(x,y) result in a variable
- We won't go in depth, but there are these useful things called expression trees
 - How the compiler evaluates recursive calls

Sorting

- **Bubble sort** is one of the worst sorts
 - It is called a bubble sort because the larg elements are slowly (swapped all the way to the top) 'bubbled' to the proper spot in the array
 - \circ O(N²)
 - \circ Ω (0)
 - We aren't using random access, so this works for linked lists

Insertion sort

- \circ Ω (N) Comparisons
- \circ Ω (0) Shifts
- \circ O(N²) Shifts

- \circ O(N²) Comparisons
- Average case is somewhere between N and N^2
- We could use binary search to find the insertion point

Selection Sort

- Keep scanning through, finding smallest value and putting it in the correct spot
- \circ Ω (0) Swaps
- \circ Ω (N²) Comparisons
- \circ O(N) Swaps
- \circ O(N²) Compares
- Would work for linked lists

• Misc. Things on Sorting

- Sometimes the "almost best" algorithm is better than the best algorithm if it makes it easier
 and faster to implement and maintain
- Different algorithms for different types of data, none is necessarily the best for everything
- When given a question on the exam, we will get functions.
 - e.g. $2x^2 + 8x + 100 \longrightarrow O(x^2)$
- All data structures will have some sort of analysis
- Selection sort could be made twice as fast by doing both the largest and smallest values at the same time
- "It is a fact, all browsers just suck."
- Next homework is all about recursion

Recursion

http://azrael.digipen.edu/~mmead/www/Courses/CS280/Recursion2.html

- Want to use the question in the answer
 - e.g. "How do I quicksort?" --> "Partition the data, then quicksort the left and quicksort the right."
- If you can write the problem/solution in English first, you can write the code
- There are entire branches of computer science devoted to proving code does specific things
- Tail Recursion
 - Last statement is the recursive call
- You can get about 10,000 recursive calls deep before the stack overflows with variables and return addresses to the previous recursive calls
- All compilers today are optimized to detect recursive calls

Optimizing a recursive call with a goto

```
int Value = 5;

void PrintDown2()
{
   top:
   if (Value > 0)
   {
     cout << Value << endl;
     Value--;
     goto top;
   }
}</pre>
```

Example of a quicksort, using the middle as the pivot point

