

## GamesCrafters Spring 2020 Proposal

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This semester we plan to work as a team to finish implementing the GUI for the 5x7 Connect 4. Last semester we were able to make the clickable game board and the red and blue tokens but we still need to work on the correct placement of the tokens and implementing 'hints'. We hope to do it in a way that can be easily translated to fit the GUI for all other Connect 4 game dimensions.

Once we complete this, together we are leading a Design Team tasked with updating and creating logos, designing a coherent theme to span across all of the front end applications, and adding more creative and informative images to represent each game. This team will either be subgroup or work closely with the frontend web development team with Shein. It is important we work closely with the frontend team to make sure our designs look good on the website.