

JULES BAUD

MATERIAL & ENVIRONMENT ARTIST

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in Jules Baud

📷 @jbaud_portfolio



julesbaud.artstation.com

🇨🇦 WHV Canada Acquired 🌟

SOFT SKILLS

- 💬 Communication
- 👥 Team Work
- 🔧 Perseverance
- 🔍 Curiosity
- 💡 Creativity
- 🤝 Commitment
- 🔄 Adaptability
- 😊 Open mindness
- 🔎 Meticulousness

SOFTWARES



HOBBIES

- 🏔️ Archaeology & Egyptology
- 📖 Fantasy Novels
- 📷 Amateur photography
- 🎨 Art History & Museums

EXPERIENCES

- MATERIAL, TEXTURES & ENVIRONMENT ARTIST | UNCHAINED** 2022-2023
Student Production - Studio 14 | <https://shorturl.at/bdfnT>
Environment, character, weapons & monsters **textures & materials**. Lighting, look-dev & integration in Unreal Engine. **ORM Shader**. **Level Design**
- MATERIAL & TEXTURES ARTIST / ART DIRECTOR | LIGNE 13** 2021-2022
Student Production - Deus Games Studio | deusgames.itch.io/ligne-13
Environment, character, weapons & monsters **textures & materials**. Lighting, look-dev & integration in Unity. **ORM Shader**. **Level Design**. **Art direction** of the project team.
Creation of several **texturing tools** in **Substance Designer & Painter**
- JEWEL ARTIST / ART DIRECTOR | ENGRAVED EGG** 2021-2022
Freelance commision work - 2 months work | www.artstation.com/projects/Wm5RNQ
Full creation process from **drawings, concepts, modeling, texturing, lighting & rendering** for a friend's birthday
- 2D ENVIRONMENT ARTIST | BEYOND BABYLON** 2020-2021
Internship for unanounced game project | No images available because of NDA's _
Entire tiling 2D **environment** desert biome creation in Unity. Animated **water shader**.
Creation of some **UI elements** (Game Logo, menus, etc...)
- 2D ENVIRONMENT ARTIST | NAUKAR** 2020-2021
Student Production - Deus Games Studio | deus-games-studio.itch.io/naukar _
Entire tiling 2D **environment** (3 different biomes) and **props**. Entire user interfaces of the game.

EDUCATION

- CRÉAJEUX, L'ÉCOLE DES MÉTIERS DU JEU-VIDÉO | BACHELOR** 2019-2023
2D & 3D Game Infography school | www.creajeux.fr/projets _
Four year long formation, specialised in environment & materials creation. Diploma obtained
- GENERAL HIGH SCHOOL | HIGH SCHOOL DIPLOMA** 2016-2019
General High School with a specialty in cinema _