

Game mode titles	Game related	Player related
"Free For All"	"Score!"	"First Blood"
"Team Death Match"	"Victory!"	"Double kill"
"Capture The flag"	"Defeat"	"Tripple kill"
"Corruption"	"Game over"	"Over kill"
"VIP"	"Round over"	"Kill Frenzy"
"King Of The Hill"	"New round"	"Unstoppable"
	"Corruption Wins"	"Detroned"
"Assault"	"Survivors win"	"Revenge"
"Juggernaut"	"VIP Eliminated"	"Domination"
"Arena"	"VIP Secured"	
"Extraction"	"1 minute remaining "	
"Objective"	"30 seconds remaining"	
"Oddball"	"10 seconds remaining"	
"Fiesta"	"Enemy team has scored"	
	"Objective dropped"	
	"Objective moved"	
	"Objective contested"	
	"Objective lost"	
	"Objective disabled"	
	"Objective armed"	
	"Next phase"	
	"Zone moved"	
	"Objective killed"	

Game rules

Important: Each Line must be exported as separate file

"Eliminate the enemy team to score"

"Capture the enemy flag to score"

"Control zones to score"

"Protect the VIP"

"Eliminate the VIP"

"Survive the Corruption"

"Eliminate survivors to score"

"Deliver the bomb to the enemy base"

"Defend your base"

Complete the objective to score

"Etract Cores to score"

"Capture the objective to score"

"Defend the objective to score"

"Arm the obejective to score"