

Department of Statistics & Computer Science

University of Kelaniya

Academic Year 2023/2024

COSC 31103/ BECS 31233 - Web & Internet Technologies Lab Sheet 07

- 01) Create your first JavaScript program following the instructions below.
 - Open the Notepad editor and write the code as shown in the image.

- Save your HTML document as first.html.
- Open your document on any web browser and check your output.
- You can use document.write() statement to display data on web page using JavaScript.
- 02) Create a JavaScript program to print the following output on a web page.

```
Welcome to the First JavaScript Practical Session!!!
```

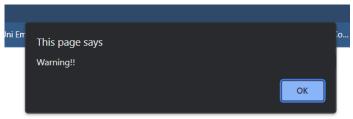
- 03) Create a JavaScript program to print your name, student number and course code.
- 04) Change the above code to print your name, student number and course code line by line using the
 br> tag inside the document.write() statement.
- 05) Create your JavaScript program as an external JavaScript file.
 - Open a new file in the Notepad editor and include the following code segment.

```
function message(){
        alert("Warning!!");
}
```

- Save your document as firstjs.js in your work folder.
- Then, create an HTML document and include the following code segment.

```
<html>
<html>
<head>
<title>JavaScript Code!!</title>
<script type="text/JavaScript" src="firstjs.js">
</script>
</head>
<body onload="message()">
</body>
</html>
```

- Open your document on any web browser and check the output.
- To include an external JavaScript file to your HTML, you need to give the JavaScript file path as the value of the 'src' attribute.
- Your output should look as follows.



- 06) Create a JavaScript program to display the output of question 05), without using an external JavaScript file.
- 07) Create a JavaScript program to add comments.
 - You can use '//' to add single comments in JavaScript.
 - You can use '/*' to add muti-line comments in JavaScript.
 - Create an HTML document and include the following code segment.

```
<html>
<head>
    <title>My First JavaScript Code!!</title>
</head>
<body>
    <script type="text/JavaScript">
        //This is a single line comment
        document.write("Welcome to the first JavaScript Practical Session");

    /*This is a
    multi-line
    comment*/
    </script>
</body>
</html>
```

08) Find the output of the following code segment.

```
<html>
<head></head>
<body>
   <script type="text/javascript">
       var author;
       var bookname;
       var country;
        author="Leo";
        document.write(author);
        author= "Tolstoy";
        document.write(author);
        document.write("<br />");
        bookname="Anna Karenina";
        document.write(bookname);
        document.write("<br />");
        country="Russia";
        document.write(country);
        document.write("<br />");
   </script>
</body>
</html>
```

09) Create a JavaScript program to display the current time with hours, minutes and seconds as the output.

- The Date object in JavaScript is a built-in object that represents a single moment in time. Once a Date object is created, a number of methods allow you to operate on it.
- 010)Generate the greeting based on the following conditions using JavaScript. The output should be displayed in bold font.
 - If the current time is less than 12 noon, then the greeting should be "Good Morning".
 - Otherwise, the greeting should be "Good Bye".

- 011)Write a JavaScript program that displays a message indicating the part of the day based on the current time, using the following conditions. The output should be in italics format.
 - If the time is between 6:00 a.m. and 11:59 a.m., display: "Good Morning!"
 - If the time is between 12:00 p.m. and 4:59 p.m., display: "Good Afternoon!"
 - If the time is between 5:00 p.m. and 8:59 p.m., display: "Good Evening!"
 - If the time is between 9:00 p.m. and 5:59 a.m., display: "Good Night!"

```
<html>
 <head>
    <script type="text/javascript">
       var d = new Date();
       var hour = d.getHours();
       if (hour >= 6 && hour < 12) {
            document.write("<i>Good Morning!</i>");
       else if (hour >= 12 && hour < 17) {
            document.write("<i>Good Afternoon!</i>");
       else if (hour >= 17 && hour < 21) {
            document.write("<i>Good Evening!</i>");
            document.write("<i>Good Night!</i>");
    </script>
</head>
<hody>
 </body>
/html>
```

012) Write a JavaScript program using a switch statement to display a message based on the user's favorite color. The output should be displayed in bold font.

```
<html>
<head>
    <script type="text/javascript">
       var favoriteColor = "green";
        switch(favoriteColor.toLowerCase()) {
           case "red":
                document.write("<b>You like red.</b>");
                break;
           case "blue":
                document.write("<b>You like blue.</b>");
                break;
           case "green":
                document.write("<b>You like green.</b>");
                break;
           case "yellow":
                document.write("<b>You like yellow.</b>");
                break;
           default:
                document.write("<b>You like another color.</b>");
    </script>
</head>
<body>
 </body>
/html>
```

013)Create a JavaScript program to pop up an alert box when loading your page.

```
<html>
    <head>
        <script type="text/javascript">
            function alertbox()
        {
                alert("Hello COSC 31103/ BECS 31233!!!");
        }
        </script>
        </head>
        <body onload="alertbox()">
        </body>
    </html>
```

• You can use any name for the function name, but the same name should be used in the onload attribute.

014)Create a JavaScript program to pop up a confirm box when the user clicks on a button.

```
<html>
<head>
    <script type="text/javascript">
    function confirmation()
        var answer = confirm("Leave the website?");
        if (answer)
            alert("Bye bye!");
            window.location = "http://www.google.com/";
            alert("Thanks for sticking around!");
    </script>
</head>
 <body>
   <form>
   <input type="button" onclick="confirmation()" value="Leave">
</body>
</html>
```

015)Create a JavaScript program to pop up a prompt box when the user clicks on a button.

Submit your answers as a zipped folder with the word document including source code along with screenshots of your outputs and html and js files on or before **09**th **June 2025** to ekel.