



Manual v.1.1

AT+Materials lets you download 1000 PBR maps on demand, right inside the Unity Editor. Resolution between 2K and 8K.

## Made to expand!

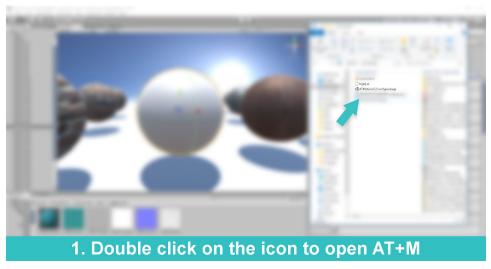
The core of AT+M is the library. We selected the best CC0 resources around the web, making sure to make the plugin communicate directly with each creators' website.

What you get:

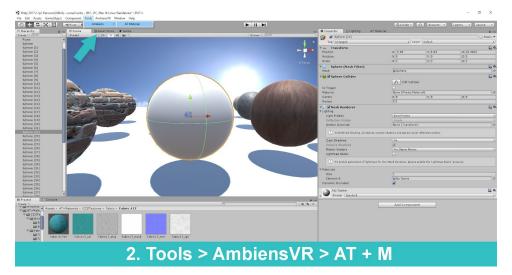
cc0textures.com: 480 mapcgbookcase.com: 380 mapstexturehaven.com: 100+ maps

- more to come...

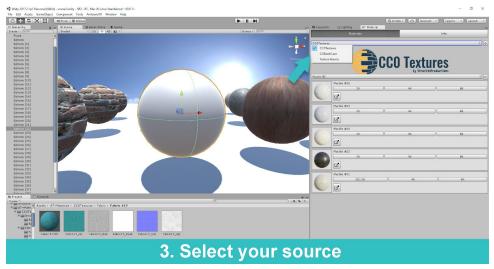
## STEPS:



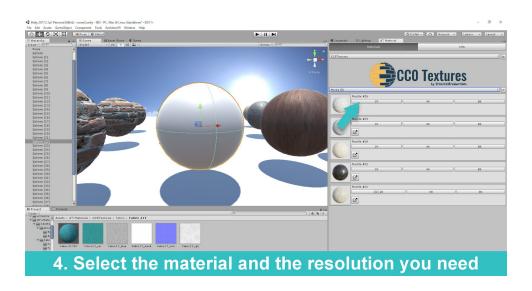
Click on the Plugin Icon to activate AT+M inside the Editor (if needed).



Click on "Tools -> AmbiensVR -> AT+M" to open the proper tab.



Select one of the sources that AT+M offers.



Select the material and click on the resolution you need. You will download materials and texures.



Apply the material you downloaded and adjust it as you want.

## Reporting Bugs

After the first release of the plugin we'll open a post in the Unity forum, in the meantime you can drop us a line here info@ambiensvr.com.