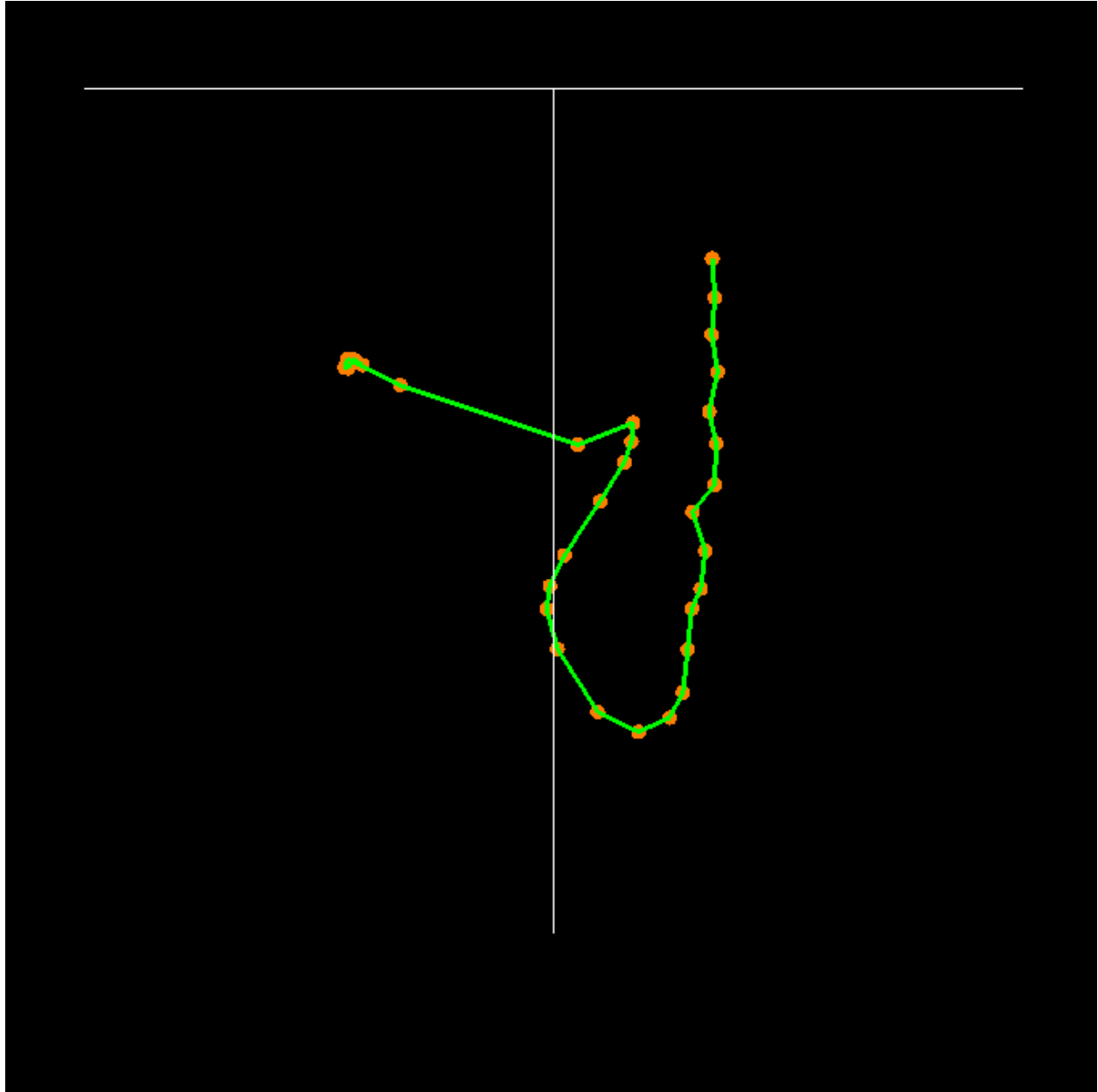


Conner Rhea
CS 491 Sim and Game Programming
Project 7 - Mesh of Springs



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