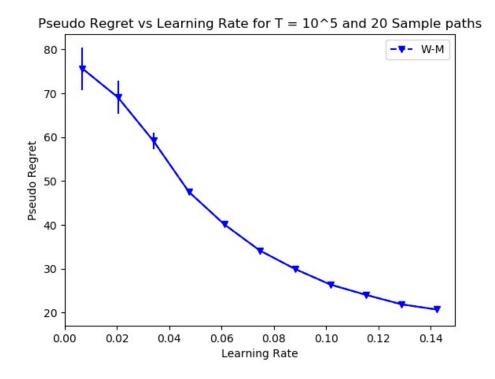
IE 613
Online Learning Assignment - 1

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A1) Graphs of Pseudo regret of weighted-majority algorithm against the learning rate eta.

It is observed that regret is decreasing with increasing learning rates but is tending to a constant.



- A3) The environment is such that earlier the ninth arm is better for generating rewards but after T = 50000, 10th arm is the best. EXP3P performed the best of all the three. It may have performed better because of the explicit exploration enforce upon it, as a result of that it is able to capture the variation in environment and as a result choose the tenth arm after T = 50000 whereas the other two algorithms couldn't.
- A7) The arm which generates rewards with u = 0.55 will be chosen more as the time progresses in the first case. In the second case if the exploration aspect is high enough then the algorithm will shft from arm 1 to arm 2 sometime after t = 25000.