Andrew STERKOWITZ

Software Developer

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AboutMe

From the moment I produced "Hello World" in the console of my first application, I knew I was hooked into the world of software development. But software development has never been "just a job" for me, it's offered an engaging challenge to continually learn and improve my skills in creating high-quality software. What started with a simple "Hello World" has become a full-fledged passion that only gets more exciting as the years go by.

Below you'll find projects I've completed that showcase my skills and general background in developing software.

Experience

Tetris Web App (bit.ly/javascript_tetris)
Based on the classic Tetris game, this application was designed in raw Javascript code (no libraries). It manipulates DOM elements to output the app onto an HTML canvas element.

Relies on both event handling and the use of objects.

Chicago Entertainment Tour App
(bit.ly/api_chitour)
A guided tour of my favorite places in the Chicago area. Utilizes the Google Maps API through HTML, CSS and Javascript.

Party Planning Program (bit.ly/cspartyplanner)
Based on a theoretical program to assist a party planner, this C# Windows Form Application calculates cost based on particular factors.

Uses Object Oriented Principles like inheritance and override functions to create the application.

Greyhound Racing App (bit.ly/greyhoundapp)
A greyhound racing game that creates users who can wager on a greyhound to win a race.

Uses C# Windows Form Application and Object Oriented Programming to create classes, instantiate objects and cleanly modularize the code.

Education

DeVry University	*Computer Information Systems*	*Concentration in Web Applications*	GPA: 4.00
College of Dupage	*Liberal Arts*	*Concentration in Communication*	GPA: 3.30

ProfessionalReferences

	Software Development Manager,	( ) -	@gmail.com
	Software Engineer,	( ) -	@gmail.com