

# The Authenticity Paradox in Sponsored Content on Fitness Tiktok

## Executive Summary

This analysis examines how brand sponsorship affects content authenticity across multiple linguistic dimensions using a matched dataset of 700 TikTok videos from 22 creators. The findings reveal a complex picture: while sponsored content becomes significantly more commercial in language, it simultaneously loses the intimate, personal qualities that drive audience engagement.

## Research Design

### 1. Sample Construction & Data Collection

**Initial Dataset:** 2,463 videos from 25 creators, yielding 2,442 observations after removing 21 rows with missing descriptions.

**Data Source:** TikTok API extracts containing:

- **Metadata:** Upload dates, view counts, like counts, comment counts, repost counts, follower counts
- **Content:** Video descriptions (the primary text analyzed)
- **Sponsorship Labels:** Binary indicator (`is_sponsored`) identifying brand partnerships

**Creator Selection Criteria:** The sample focuses on creators who regularly produce both sponsored and organic content, enabling within-creator comparisons. This design choice is critical—it allows us to observe the *same person* creating content under different incentive structures, effectively making each creator their own control group.

### 2. Preprocessing & Feature Engineering

#### 2.1 Engagement Metric Construction

We constructed a composite engagement rate to capture overall audience interaction:

$$\text{Engagement Rate} = (\text{Likes} + \text{Comments} + \text{Reposts}) / (\text{Views} + 1)$$

This metric was subsequently log-transformed (`log_engagement`) to address the extreme right skew typical of social media performance data. The log transformation stabilizes variance and produces more interpretable regression coefficients (each unit increase represents a percentage change in engagement).

## 2.2 Topic Modeling for Content Control

A critical methodological challenge: **commercialism is inherently topic-dependent**. A personal finance video will naturally use more commercial vocabulary than a daily vlog, regardless of sponsorship status.

**Solution:** Latent Dirichlet Allocation (LDA) topic modeling.

- **Algorithm:** LDA with 5 components (k=5)
- **Preprocessing:**
  - Removed English stopwords plus platform-specific terms ('tiktok', 'fyp', 'video', 'shorts')
  - Vectorized using CountVectorizer with parameters:
    - `max_df=0.95` (exclude terms in >95% of documents)
    - `min_df=2` (exclude terms in <2 documents)
    - `max_features=1000` (limit vocabulary size)
- **Output:** Each video assigned a dominant topic ID (0-4)

**Topics Identified (Interpretive Labels):** While LDA produces probabilistic distributions, the dominant themes emerged as:

- **Topic 0:** Daily lifestyle/vlogs
- **Topic 1:** Beauty & fashion tutorials
- **Topic 2:** Comedy & entertainment
- **Topic 3:** Product reviews & unboxing
- **Topic 4:** Educational/informational content

**Rationale:** By including topic ID as a categorical control (`C(topic_id)`) in all regression models, we isolate the *sponsorship effect* from baseline content category differences. This ensures we're comparing like-to-like: sponsored beauty content vs. organic beauty content, not beauty vs. comedy.

## 3. Linguistic Feature Extraction

We decomposed "authenticity" into five independent dimensions using a combination of computational linguistics tools:

### 3.1 Commercialism (Z-scored)

**Operationalization:**

- **Empath Lexicon Categories:** Money, business, shopping, payment, work, economics
- **Platform-Specific Augmentation:** Manual addition of TikTok commercial slang:
  - "link in bio"
  - "use code"

- "discount"
- "#ad"
- "partner"

**Scoring:** Raw count of commercial terms per description, then standardized (z-scored) to allow cross-dimension comparison.

**Theoretical Foundation:** Commercial language signals transactional intent and diminishes perceived authenticity (Friestad & Wright 1994, Persuasion Knowledge Model).

### 3.2 Warmth (Z-scored)

**Operationalization:**

- **Empath Lexicon Categories:** Warmth, family, friends, positive\_emotion, trust, love

**Scoring:** Aggregate count of warmth-related terms, standardized.

**Theoretical Foundation:** Parasocial relationship theory suggests that emotional warmth sustains audience connection (Horton & Wohl 1956). Warmth is a core dimension of interpersonal perception (Fiske et al. 2007).

### 3.3 Immediacy (Z-scored)

**Operationalization:**

- **Regex Pattern Matching:** First-person pronouns: \b(i|me|my|mine|myself)\b
- **Calculation:** Count of first-person pronouns / word count (to control for description length)

**Scoring:** Proportion standardized to z-scores.

**Theoretical Foundation:** First-person language creates psychological closeness and signals personal experience (Pennebaker 2011). It's a marker of authentic self-disclosure versus scripted messaging.

### 3.4 Self-Focus Ratio (Z-scored)

**Operationalization:**

- **Numerator:** First-person pronoun count (I, me, my, etc.)
- **Denominator:** Second-person pronoun count (you, your, yours, etc.) + 1 (to avoid division by zero)

**Interpretation:**

- **High ratio:** Narrative focus on creator's experience ("I tried this product for 30 days... ")
- **Low ratio:** Prescriptive focus on audience action ("You need to get this!")

**Scoring:** Ratio standardized to z-scores.

**Theoretical Foundation:** Self-disclosure is central to authenticity (Marwick & boyd 2011). Audience-directed imperatives signal persuasive intent.

### 3.5 Readability (Z-scored)

**Operationalization:**

- **Flesch Reading Ease Score:** Standard readability metric (scale: 0-100, higher = easier)
- **Formula:**  $206.835 - 1.015(\text{total words}/\text{total sentences}) - 84.6(\text{total syllables}/\text{total words})$

**Scoring:** Direct Flesch score, then standardized.

**Theoretical Foundation:** Accessible language signals transparency and reduces cognitive load. Overly complex descriptions may reflect legal disclosure requirements or brand-mandated phrasing.

**Handling Edge Cases:** Descriptions with  $\leq 3$  words assigned a default readability of 100 (extremely easy), as the Flesch formula is unreliable for very short texts.

### 3.6 Sentiment (VADER)

**Operationalization:**

- **Tool:** VADER (Valence Aware Dictionary and sEntiment Reasoner)
- **Output:** Compound sentiment score (-1 to +1)

**Note:** While extracted, sentiment was not a primary dependent variable in the final models. It serves as an auxiliary feature and was incorporated into the composite authenticity score in earlier iterations.

## 4. Matching Strategy: Temporal Within-Creator Design

### 4.1 Matching Logic

**Goal:** For each sponsored video, identify comparable organic videos from the *same creator* posted at *similar times*.

**Algorithm:**

1. Partition dataset into sponsored (n=175) and organic (n=525+) subsets
2. For each sponsored video:
  - Filter organic videos by `uploader` (same creator)
  - Calculate temporal distance: `|organic_date - sponsored_date|` in days
  - Select the 3 closest organic videos (k-nearest neighbors in time)
3. Combine matched sets into a single dataframe with `match_group_id` linking each sponsored video to its 3 organic comparisons

**Final Matched Dataset:** 700 observations

- 175 sponsored videos
- 525 organic videos ( $175 \times 3$ )
- 22 unique creators (3 creators excluded due to insufficient organic content)

## 4.2 Theoretical Justification

**Why temporal matching?**

1. **Controls for creator evolution:** A creator's style naturally changes over time (career growth, platform trends, audience feedback). Comparing a 2023 sponsored video to 2024 organic content would confound sponsorship effects with temporal drift.
2. **Controls for seasonality:** Holiday content, back-to-school periods, and cultural moments (e.g., Black Friday) systematically affect language. Temporal proximity ensures sponsored and organic videos respond to the same contextual environment.
3. **Approximates counterfactual:** The matched organic videos represent "what the creator would have posted if not sponsored at that moment." This is the closest we can get to causal identification without randomized assignment (which is ethically and practically infeasible).

**Limitations of the matching approach:**

- We cannot rule out *selection effects*: brands may choose to sponsor certain types of content
- We assume no spillover effects: that creating sponsored content doesn't permanently alter a creator's organic style (though longitudinal analysis could test this)

## 4.3 Sample Size Justification

With 175 sponsored videos and 525 matched organic comparisons:

- **Power analysis:** Adequate to detect medium effects ( $d \geq 0.4$ ) at  $\alpha = 0.05$  with >80% power
- **Creator representation:** 22 creators provide sufficient between-group variance for mixed-effects models
- **Minimum group size:** After filtering for creators with  $\geq 4$  observations (required for stable random effects estimation), we retain robust clusters

# 5. Statistical Modeling Strategy

## 5.1 Model Architecture: Mixed Linear Models

**Why mixed models?** Data structure violates OLS independence assumption—observations are *clustered* within creators. Standard errors would be biased downward (false positives).

**Solution:** Mixed-effects (hierarchical) models with random intercepts by creator:

$$\text{Outcome} \sim \text{is\_sponsored} + \text{z\_word\_count} + \text{C(topic\_id)} + (1 | \text{uploader})$$

#### Model Components:

- **Fixed effects:**
  - `is_sponsored`: The causal variable of interest (1 = sponsored, 0 = organic)
  - `z_word_count`: Control for description length (longer posts may naturally differ)
  - `C(topic_id)`: Categorical control for content category (5 levels)
- **Random effects:**
  - `(1 | uploader)`: Allows each creator to have a unique baseline (intercept)
  - Accounts for unobserved creator-level heterogeneity (e.g., baseline personality, writing style, audience demographics)

**Estimation Method:** Restricted Maximum Likelihood (REML) via `statsmodels.mixedlm`, using Powell optimization algorithm for robustness when standard Newton-Raphson fails to converge.

### 5.2 Dependent Variables (Phase 4.1)

We estimate **five separate models**, one for each authenticity dimension:

1. `z_commercial ~ is_sponsored + controls + (1|uploader)`
2. `z_warmth ~ is_sponsored + controls + (1|uploader)`
3. `z_immediacy ~ is_sponsored + controls + (1|uploader)`
4. `z_self_focus ~ is_sponsored + controls + (1|uploader)`
5. `z_readability ~ is_sponsored + controls + (1|uploader)`

**Interpretation:** The coefficient on `is_sponsored` represents the *within-creator* shift in linguistic style when posting sponsored versus organic content, holding constant word count and topic category.

### 5.3 Engagement Consequences Model (Phase 4.2)

**Research Question:** Among sponsored videos, which linguistic features predict better performance?

**Subset:** Sponsored videos only (n=175)

#### Model Specification:

$$\text{log_engagement} \sim \text{z_commercial} + \text{z_warmth} + \text{z_immediacy} + \text{z_readability} + \text{z_followers} + \text{z_word_count}$$

**Estimation Method:** OLS with heteroscedasticity-robust standard errors (HC3)

- **Why OLS here?** Within the sponsored subset, all observations share the same sponsorship status, so we're no longer estimating a causal effect of sponsorship. This is a predictive model.

- **Why robust SEs?** Engagement distributions remain skewed even after log transformation; HC3 corrects for heteroscedasticity without assuming constant variance.

**Key Omission:** `z_self_focus` excluded to avoid multicollinearity with `z_immediacy` (correlation  $\rho \approx 0.72$ ).

#### Controls:

- `z_followers`: Creator size (log-transformed follower count, standardized)
- `z_word_count`: Description length

**Interpretation:** Coefficients represent the *elasticity* of engagement with respect to each linguistic feature, conditional on the video being sponsored.

## 6. Standardization & Comparability

All continuous predictors and outcomes are **z-scored** (mean = 0, SD = 1) for two reasons:

1. **Cross-dimension comparability:** We can directly compare effect sizes. A  $\beta$  of 0.70 for commercialism is interpretable on the same scale as  $\beta$  of -0.93 for immediacy.
2. **Interpretability:** Coefficients represent *standard deviation changes*. "Sponsorship increases commercialism by 0.70 SD" is intuitive and aligns with Cohen's d effect size conventions (small  $\approx 0.2$ , medium  $\approx 0.5$ , large  $\approx 0.8$ ).

#### Z-score formula:

$$z = (X - \mu) / \sigma \text{ where } \mu = \text{mean}, \sigma = \text{standard deviation of the variable.}$$

## 7. Model Diagnostics & Robustness Checks

### 7.1 Convergence

Mixed models are computationally intensive. We:

- Set `maxiter=500` (increased from default 100)
- Used Powell optimization (gradient-free, more stable than Newton-Raphson)
- Verified convergence flags in output

### 7.2 Sample Restrictions

Creators with fewer than 4 observations excluded from mixed models to ensure stable random effects estimation. This reduced the sample from 700 to a "clean" subset while retaining statistical power.

### 7.3 Multicollinearity

Variance Inflation Factors (VIF) checked for all predictors:

- All VIF < 3 except for `z_immediacy` and `z_self_focus` (VIF  $\approx 5$ ), justifying the exclusion of one from the engagement model

## 7.4 Residual Diagnostics

- Q-Q plots inspected for normality of residuals (mixed models)
- Durbin-Watson statistic computed for autocorrelation (engagement model: DW = 1.30, acceptable)

# 8. Analytical Workflow Summary

Phase 1: Data Preparation

- |— Remove missing descriptions (n=21)
- |— Engineer `engagement_rate` and `log_engagement`
- |— Parse `upload_date` to datetime
- |— LDA topic modeling (k=5) → `topic_id`

Phase 2: Feature Extraction

- |— Extract raw counts (commercial, warmth, pronouns)
- |— Calculate sentiment (VADER), readability (Flesch)
- |— Standardize all features to z-scores
- |— Create composite metrics (`self_focus_ratio`)

Phase 3: Matching

- |— Temporal k-NN (k=3) within creator
- |— Output: 700 matched observations

Phase 4: Regression Analysis

- |— 4.1: Five mixed models (authenticity dimensions)
- |— 4.2: OLS model (engagement drivers in sponsored content)

Phase 5: Visualization

- |— Bar chart with significance annotations

## 9. Threats to Validity & Mitigation Strategies

Threat	Type	Mitigation
Creator heterogeneity	Internal	Random effects by creator
Topic confounding	Internal	LDA categorical control
Selection bias	Internal	Temporal matching approximates counterfactual
Description length	Internal	Word count covariate
Omitted variables	Internal	Cannot fully resolve (e.g., video content vs. text)
Platform specificity	External	Results may not generalize beyond TikTok
Temporal validity	External	Data snapshot; platform norms evolve

## 10. Ethical Considerations

- **No personally identifiable information (PII)** included in analysis or reporting
- **Public data only:** All videos analyzed were publicly posted with creator consent
- **Aggregate reporting:** Individual creator performance not disclosed
- **Transparency:** Full code and methodology available for replication

## Key Findings

### 1. The Commercial Shift is Dramatic

When creators accept sponsorships, their language becomes significantly more commercial ( $\beta = 0.704$ ,  $p < 0.001$ ). This represents a **0.70 standard deviation increase** in commercial vocabulary—references to money, products, transactions, and promotional calls-to-action like "link in bio" and "use code."

**Interpretation:** This confirms what we intuitively expect: sponsored content sounds more like advertising. However, the magnitude is striking—it's not a subtle shift but a wholesale change in linguistic register.

## 2. The Intimacy Collapse

Three dimensions of personal connection simultaneously decline:

- **Immediacy (First-Person Language):**  $\beta = -0.93$ ,  $p < 0.001$   
Creators use significantly fewer "I," "me," "my" constructions—the linguistic markers of personal presence and lived experience.
- **Self-Focus Ratio (Me vs. You):**  $\beta = -0.83$ ,  $p < 0.001$   
The balance shifts away from personal narrative ("my morning routine") toward audience-directed imperatives ("you should try this").
- **Readability:**  $\beta = -0.11$ ,  $p = 0.018$   
Descriptions become slightly more complex, potentially reflecting brand guidelines or legal disclosure requirements.

**Interpretation:** Sponsored content loses its confessional, diary-like quality. Instead of sharing personal experiences, creators shift to prescriptive, product-focused messaging. This represents a fundamental transformation in voice—from authentic storytelling to sales pitch.

## 3. Warmth Remains Stable (Surprisingly)

Emotional warmth—references to family, friends, trust, and positive emotion—shows no significant change ( $\beta = -0.14$ ,  $p = 0.129$ ).

**Interpretation:** Creators (and brands) appear to recognize that maintaining emotional warmth is essential. Even in sponsored content, they preserve the relational tone that defines social media. This is the one dimension where authenticity is strategically protected.

## 4. The Engagement Penalty for Commercialism

When we analyze only sponsored videos, we find that commercialism actively *hurts* performance ( $\beta = -0.078$ ,  $p = 0.047$ ). Each standard deviation increase in commercial language corresponds to approximately a 7.5% decrease in engagement rates (exponentiating the log-linear coefficient:  $e^{-0.078} \approx 0.925$ ).

Meanwhile, **readability drives success** ( $\beta = 0.25$ ,  $p = 0.006$ ). Each standard deviation increase in readability corresponds to approximately a 28% *increase* in engagement ( $e^{0.25} \approx 1.28$ ).

**The Model Explains:** 18.5% of variance in sponsored content engagement ( $R^2 = 0.185$ , Adjusted  $R^2 = 0.155$ ).

### Other Significant Predictors:

- **Creator size (z\_followers):**  $\beta = 0.21$ ,  $p < 0.001$  — Larger creators see better engagement on sponsored content (Matthew effect)
- **Warmth, immediacy, word count:** All non-significant, suggesting readability and commercialism are the key levers

**Interpretation:** This is the core paradox. Brands demand commercial messaging, but audiences punish it. The sponsored videos that succeed are those that minimize overt selling and maximize clarity. Creator follower count also matters, but *how* creators frame the sponsorship is equally important.

## Theoretical Implications

### The "Authenticity Trap"

Creators face an impossible balancing act:

1. **Brands want proof of promotion:** explicit product mentions, calls-to-action, sales language
2. **Audiences want authentic connection:** personal stories, relatable experiences, intimate voice
3. **The algorithm rewards engagement:** which punishes overt commercialism

Our data suggests that **successful sponsored content minimizes commercial intensity while maximizing readability and warmth**. The creators who maintain authenticity—even within sponsored constraints—see better outcomes.

### Why First-Person Language Matters

The collapse in first-person pronouns is particularly revealing. On social media, "I" signals:

- Personal experience (credibility)
- Vulnerability (relatability)
- Ownership (authenticity)

When this disappears, content feels scripted and impersonal—exactly what audiences associate with traditional advertising.

The magnitude of this effect ( $\beta = -0.93$ ) is the largest we observe—nearly a full standard deviation shift. This suggests that **voice transformation** is the most dramatic consequence of sponsorship.

## Managerial Recommendations

### For Brands:

- **Allow first-person narratives.** Let creators say "I tried this" rather than "You should buy this."
- **Minimize explicit commercial language.** Trust the creator's integration rather than demanding hard sells. Our data shows each SD increase in commercialism reduces engagement by ~7.5%.
- **Prioritize readability over legal jargon.** Clear, simple descriptions outperform complex ones by ~28% in engagement. If disclosure is required, place it at the end rather than cluttering the main message.
- **Protect warmth.** The data shows creators already preserve this dimension—brands should not erode it with cold, corporate messaging.

### For Creators:

- **Negotiate creative freedom.** Push back on overly prescriptive brand guidelines that force commercial language. Show brands this analysis as evidence that authenticity drives ROI.
- **Protect your voice.** Maintain first-person storytelling even when featuring products. Frame sponsorships as personal discoveries, not sales pitches.
- **Front-load value, back-load disclosure.** Lead with personal insight and authentic experience. Place promotional elements and FTC disclosures toward the end where they're less disruptive.
- **Simplify language.** Readability is the strongest positive predictor in our model. Avoid brand-mandated jargon.

### For Platforms:

- **Disclosure transparency doesn't require commercial saturation.** Current sponsored content may be over-indexing on sales language due to misaligned incentives. Platforms could provide clearer disclosure mechanisms (e.g., automated banners) that don't force creators to fill descriptions with promotional text.
- **Algorithm adjustments.** If platforms genuinely value authentic content, they should consider whether current ranking systems penalize disclosed sponsorships, creating perverse incentives for creators to over-compensate with hard sells.

## Methodological Strengths

- **Temporal matching** controls for creator evolution over time and seasonal effects
- **Topic modeling** accounts for content category differences, isolating sponsorship effects from baseline genre variation
- **Mixed-effects models** handle creator-level clustering and produce unbiased standard errors
- **Robust standard errors (HC3)** account for heteroscedasticity in engagement models
- **Multiple dimensions** isolate independent effects rather than collapsing into a single "authenticity score," revealing nuanced patterns
- **Within-creator design** makes each creator their own control, the strongest quasi-experimental approach short of randomization
- **Standardization** enables direct cross-dimension comparison of effect sizes

- **Large sample** (700 matched observations, 22 creators) provides adequate power for mixed models
- **Transparent operationalization** of constructs using validated tools (Empath, VADER, Flesch) and theory-driven feature engineering

## Limitations

### 1. Single Platform

Results may not generalize to YouTube (longer-form), Instagram (image-centric), or X/Twitter (text-dominant). TikTok's short-video format and younger demographic may amplify authenticity concerns.

### 2. Text-Only Analysis

We analyze video *descriptions*, not the video content itself. Visual authenticity cues (eye contact, scripted performance, production quality) are unmeasured. Descriptions may under-represent the full authenticity signal.

### 3. Cannot Observe Brand-Level Variation

We don't know *which brands* sponsored which videos. Some brands likely allow more creative freedom than others. This brand-level heterogeneity is absorbed into the error term.

### 4. Engagement as Proxy for Effectiveness

We measure likes, comments, and reposts—but not conversions, sales, or brand lift. High engagement may not translate to commercial success for brands, and low engagement doesn't necessarily mean a failed campaign (e.g., niche products).

### 5. Selection Bias

Brands may choose to sponsor certain types of creators or content. While temporal matching controls for within-creator variation, we cannot rule out that sponsored videos differ systematically in unmeasured ways (e.g., production budget, brand input on video content).

### 6. Causality Claims

Despite strong quasi-experimental design, we cannot definitively claim causality. Randomized experiments (paying creators to make sponsored vs. organic content on the same topic) would be needed for definitive causal inference—but are ethically and practically challenging.

### 7. Topic Modeling Granularity

LDA with k=5 topics is somewhat arbitrary. Finer-grained categories (k=10) might reveal heterogeneity, but would reduce statistical power. We chose 5 as a balance between interpretability and control.

## 8. Temporal Scope

Data represents a snapshot. Platform norms evolve: what feels "inauthentic" in 2025 may differ from 2023 or 2027. Longitudinal replication is needed.

## 9. Spillover Effects

We assume creating sponsored content doesn't permanently alter a creator's organic style. If sponsorships cause lasting voice changes, our organic "control" videos are contaminated. Future work could test this with creators before/after their first sponsorship.

## 10. Measurement Error in Sponsorship Labels

We rely on platform-provided or self-reported sponsorship indicators. Undisclosed sponsorships (violating FTC guidelines) would be misclassified as organic, biasing effects toward zero.

# Conclusion

Sponsorship fundamentally alters how creators communicate. The shift is measurable, significant, and consequential. Commercially saturated content underperforms, while readable, personally narrated sponsored posts succeed.

The optimal strategy is not to maximize promotional intensity but to **minimize the authenticity gap**—preserving the voice that built the audience in the first place while transparently integrating brand partnerships.

The data suggests that authenticity is not binary (real vs. fake) but **dimensional and negotiable**. The most successful creators and brands are those who understand this nuance: they preserve warmth and readability, minimize commercial language, and maintain first-person voice even within sponsored contexts.

**The core finding:** A 0.70 SD increase in commercialism coupled with a 0.93 SD decrease in first-person language represents a complete transformation of voice—and audiences respond negatively. The 7.5% engagement penalty per SD of commercialism is not trivial; compounded across a creator's sponsored portfolio, it represents significant lost reach and influence.

For brands, the implication is clear: **authenticity is not the enemy of effectiveness—it is the mechanism.** Sponsored content succeeds when it feels least like an ad.