

SKY_D2:GOOD FLOORPLANNING VS BAD FLOORPLAN AND INTRODUCTION TO LIBRARY CELLS

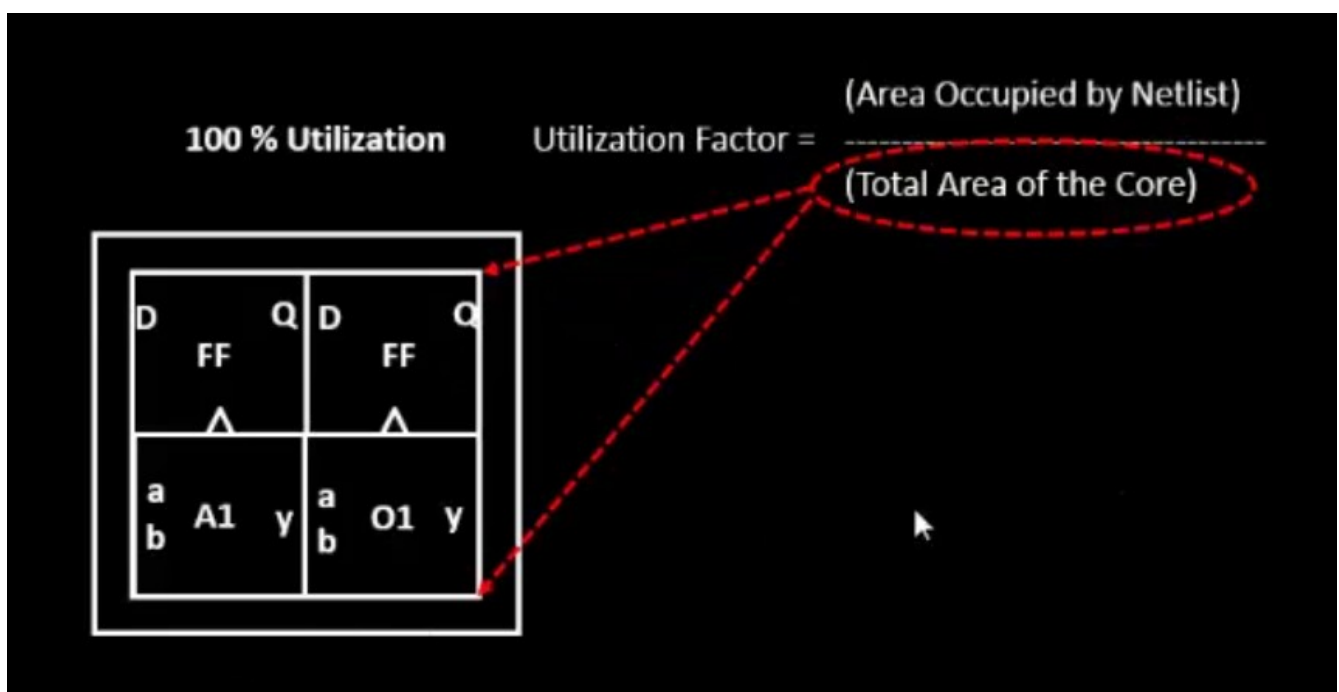
CHIP FLOORPLANNING CONSIDERATIONS:

Let us know briefly about core and Die.

CORE:The **core of a chip** refers to the central functional area where the primary computation, processing, or logic operations occur. It houses the key logic elements, functional blocks, or processing units that perform the chip's intended tasks. The core is surrounded by supporting structures like input/output (I/O) pads, power delivery networks, and clock distribution systems. **core** and **die** dimensions adhere to strict rules ensuring optimal functionality and manufacturability. These rules cover aspects like aspect ratio constraints, minimum dimensions, spacing rules, alignment guidelines, clearance requirements, power distribution, routing channels, and thermal management.

DIE:The **die** of a chip refers to the small, rectangular piece of silicon that contains the integrated circuits (ICs) and all the functional elements of the chip. It is the physical manifestation of the chip's design, created through intricate fabrication processes. The die is housed inside a package to form the complete chip.

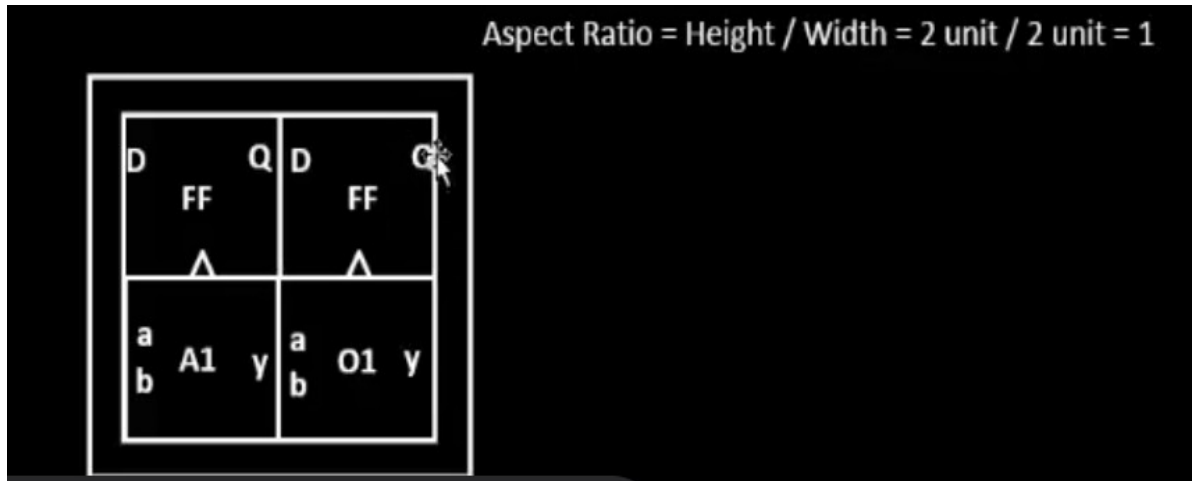
UTILIZATION RATE::It is the ratio of the total cell area (for hard macros and standard cells or soft macro cells) to the core area.



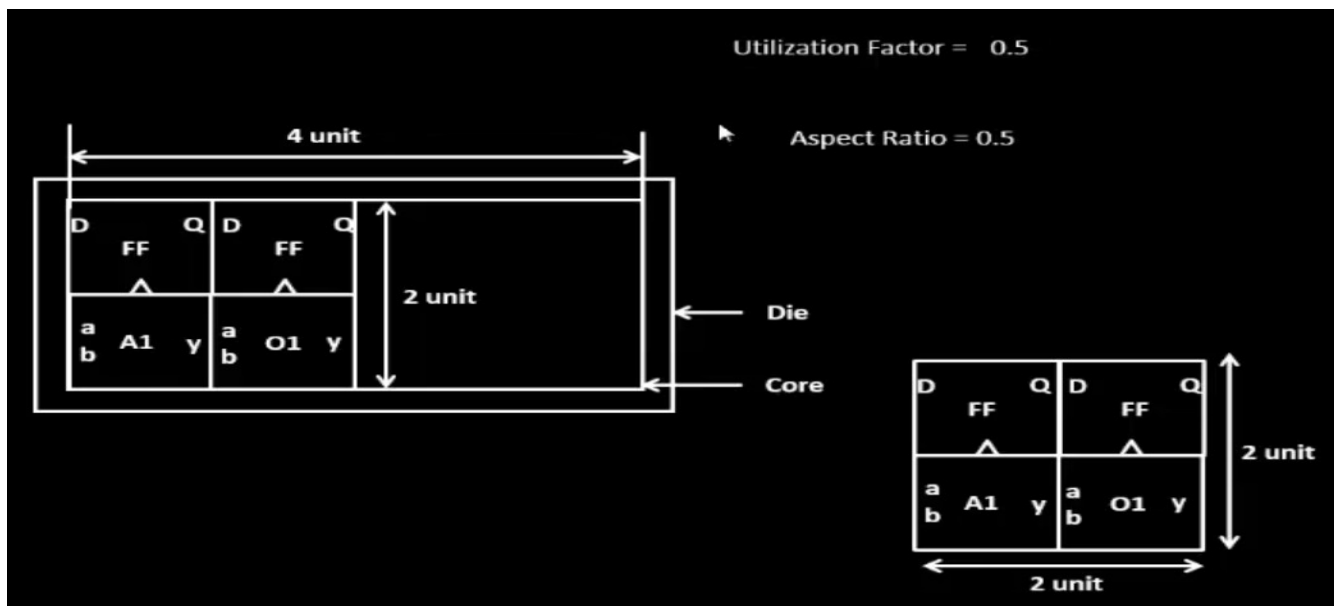
ASPECT RATIO: aspect ratio refers to the proportional relationship between the **height** and **width** of a given region, such as a die, cell, or layout block. It is the ratio of height to the width of chip.

If the ratio = 1 (it signifies that chip is in square shape)

other than 1 (it signifies that chip is in rectangle shape)



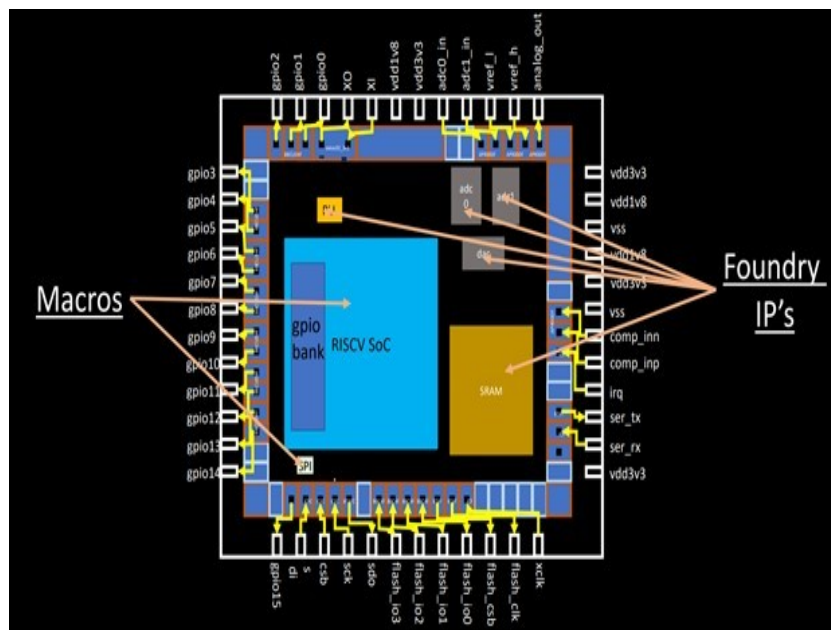
since, aspect ratio is 1, the given shape of chip is square.



In the given above example, aspect ratio is 0.5. shape of the chip is rectangle.

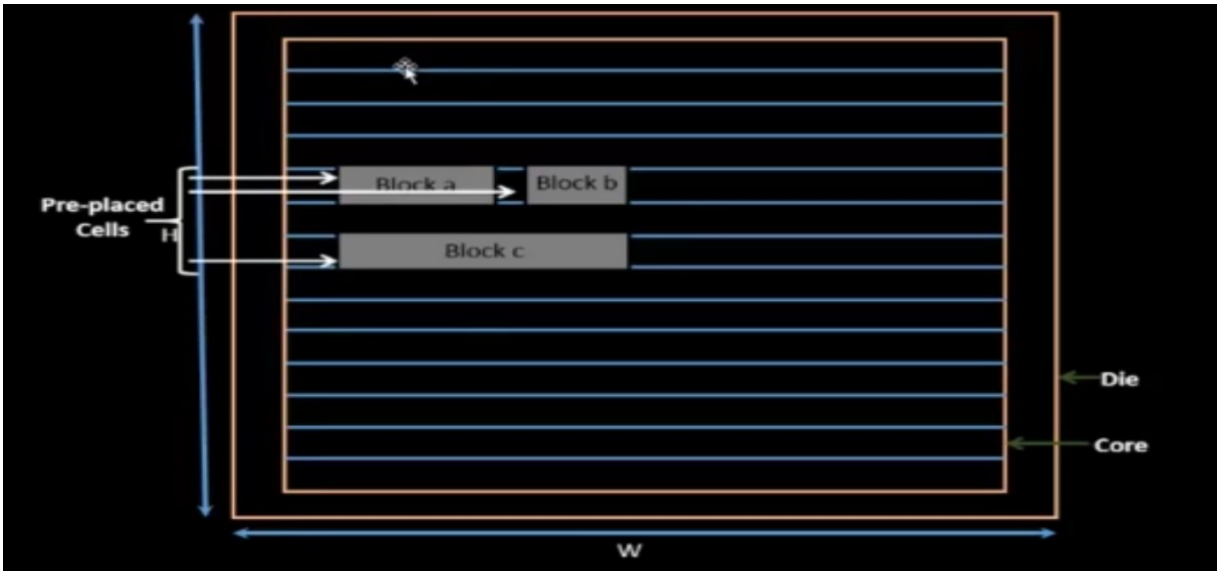
MACRO: A **macro** in VLSI design refers to a pre-designed, reusable block or module within a chip that performs a specific function. Macros can be large functional units, such as memories, processors, or custom logic, and are integrated into the larger design. Macros are reusable and help designers to speed up design by eliminating the need to create the block from scratch.

IP: In VLSI design, **IP (Intellectual Property)** refers to pre-designed and reusable blocks or modules that implement specific functionalities within a chip. These IPs are developed by design teams, third-party vendors, or foundries and can be integrated into larger systems-on-chip (SoC) designs, saving time and effort. IPs are tested and validated, ensuring reliability and reducing verification effort. IPs are the backbone of modern VLSI design, enabling innovation, scalability, and faster development cycles in semiconductor technology. IPs are also called preplaced cells. The arrangement of IPs is referred to as IP integration.



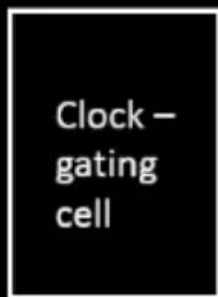
DIFFERENCE BETWEEN IP AND MACRO:

Macros and IPs serve as reusable functional blocks in VLSI design, yet they differ in ownership, licensing, design processes, customization options, and market availability. Macros are internally developed and owned by the designing company, tailored to specific chip requirements, and are not typically licensed externally. IPs, on the other hand, are commercially available from IP vendors, undergoing rigorous design and verification processes, and are licensable for integration into multiple projects. While macros can be customized to some extent, IPs often offer more configurable options. Despite similarities in functionality, their distinctions lie in their origin, accessibility, and flexibility within the chip design ecosystem.



from above, The Ip blocks have user defined locations and placed in a chip before placement and routing. Hence they are referred to as preplaced cells. The location of preplaced cells are never touched by designers during designing. The preplaced cells are nothing but the ips which are built once and reused. The preplaced cells may be either of the given example below.

- Similarly, there are other IP's also available, for eg.



DECOUPLING CAPACITOR: Decoupling capacitors stabilize the power supply voltage in integrated circuits (ICs) by reducing noise and voltage fluctuations caused by sudden changes in current demand. They are typically placed close to active devices (e.g., transistors, logic gates) or at key power distribution points in the circuit. They act as a local energy reservoir, supplying current when demand spikes, and absorb excess energy when demand decreases. It minimizes switching noise and voltage ripples caused by high-speed digital transitions. The capacitance value is chosen based on the frequency of operation and the magnitude of current variations. Small-value capacitors (e.g., nF range) respond quickly to high-frequency noise. Larger-value capacitors (e.g., μF range) stabilize low-frequency power variations. They are distributed across the layout to ensure effective noise suppression. On-chip decoupling capacitors are preferred for reducing parasitic inductance and resistance. Commonly used near clock trees to prevent noise from affecting timing signals.

POWER PLANNING: Power planning is a critical step in the physical design of integrated circuits (ICs) to ensure reliable delivery of power (VDD) and ground (GND) to all components of the chip. The goal is to minimize voltage drop (IR drop) and ground bounce, which can adversely affect the chip's performance and functionality.

Voltage Drop (IR Drop):

- The loss of voltage along the power delivery network due to the resistance of interconnects.
- Excessive IR drop can result in components receiving insufficient voltage, leading to malfunction.

Ground Bounce:

- A phenomenon where the ground potential rises momentarily due to high current demands during switching.
- Causes noise, timing errors, and unreliable operation.

Strategies for Effective Power Planning

1. Power and Ground Rails:

- Distribute VDD and GND using wide metal rails to reduce resistance.
- Use multiple metal layers if necessary to handle high currents.

2. Power Rings:

- Place power and ground rings around standard cells, macros, or blocks to ensure even power distribution.

3. Power Straps:

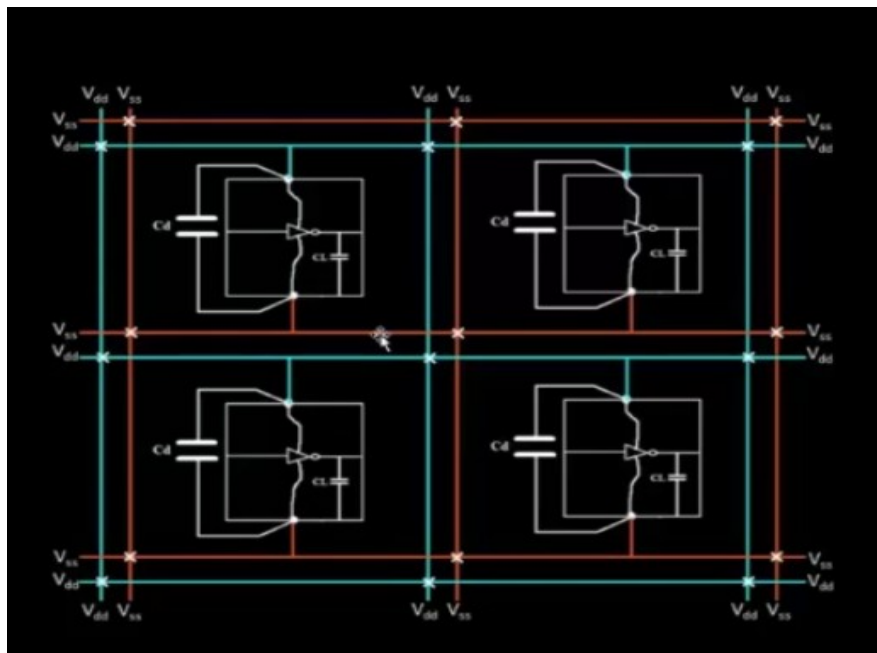
- Add horizontal and vertical straps to create a grid-like power distribution network (PDN).
- Helps reduce the overall resistance and ensures current is evenly distributed.

4. Decoupling Capacitors:

- Place decoupling capacitors close to active components to mitigate voltage fluctuations and ground bounce.

5. Proximity to Components:

- Place VDD and GND lines as close as possible to the components to minimize parasitic resistance and inductance.



PIN PLACEMENT:

In VLSI design, "placement" refers to the process of determining the physical locations of various components, such as logic gates, flip-flops, and other circuit elements, on the silicon die. This placement phase occurs after the logical design phase where the functionality of the circuit is defined. Minimizing the total wire length is a primary objective during placement. Shorter interconnects lead to reduced signal delays and power consumption.

Congestion occurs when certain regions of the chip become densely packed, leading to routing difficulties and potential timing violations. Effective placement algorithms

employ congestion-aware techniques to evenly distribute components and alleviate congestion hotspots.

They are two different types of placement:

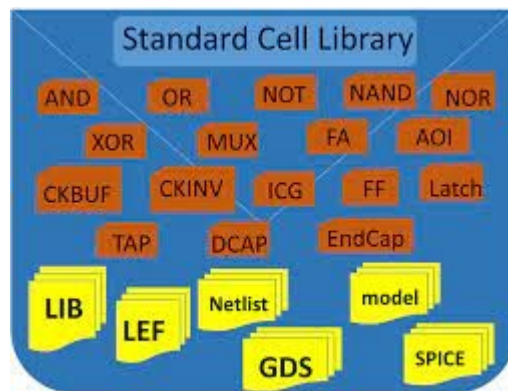
- 1.global placement
- 2.detailed placement

GLOBAL PLACEMENT: Global placement, also known as coarse placement or floorplanning, focuses on allocating large functional blocks or macros to specific regions of the chip. It establishes a high-level floorplan that defines the approximate placement of major components, such as processor cores, memory arrays, and I/O pads. Global placement helps set the overall chip organization and layout constraints before detailed placement.

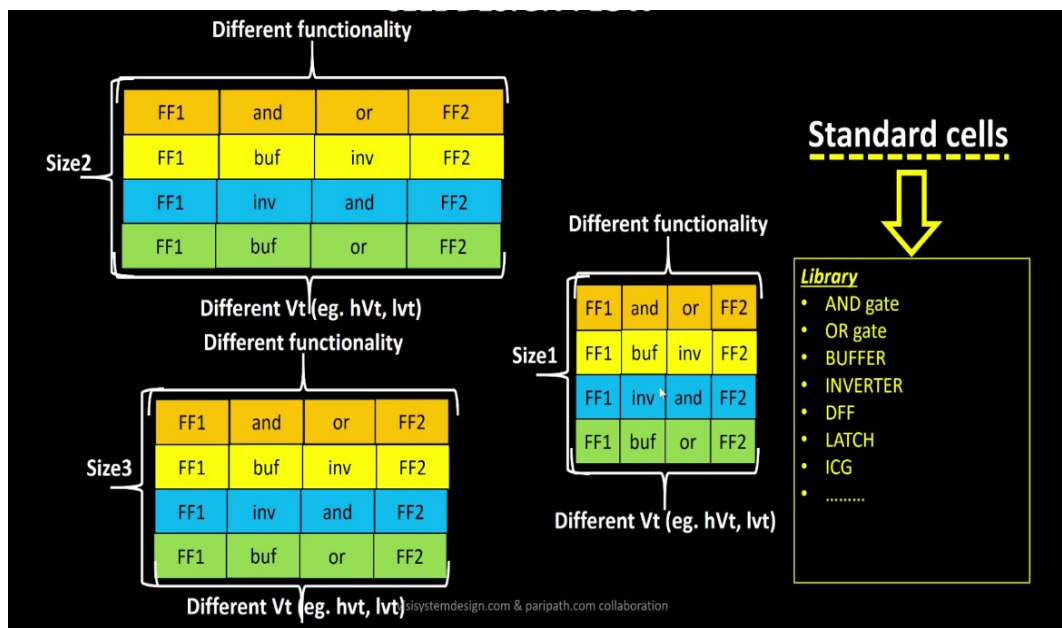
DETAILED PLACEMENT: Detailed placement, also referred to as fine placement, involves refining the positions of individual cells or standard cells within each functional block or macro. Detailed placement algorithms optimize the placement of cells to minimize wirelength, reduce congestion, and meet timing constraints. This stage of placement requires considering detailed routing considerations and physical design rules.

STANDARD CELLS:

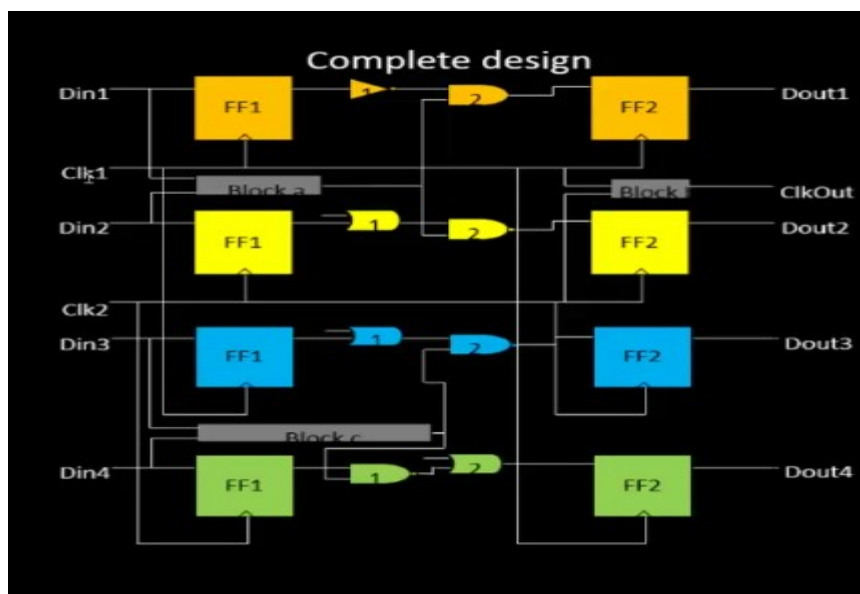
Standard cells with different sizes play a crucial role in VLSI design by providing flexibility and efficiency during placement and routing in the physical design flow. These cells are pre-designed blocks that implement basic logic functions such as NAND, NOR, or flip-flops, and they come in varying widths and heights based on their drive strength and functionality. The availability of standard cells in multiple sizes allows designers to select the most appropriate cell for a specific location based on performance, power, and area requirements.



The use of smaller cells enables compact placement in regions with limited space or lower performance requirements, optimizing the overall chip area. Conversely, larger cells, which have higher drive strengths, are used in critical paths where timing constraints demand faster signal transitions. This diversity in cell sizes also helps manage power consumption, as smaller cells consume less power and generate less heat. Moreover, having a range of cell sizes simplifies routing by reducing congestion in densely packed areas. By balancing the placement of cells with varying dimensions, designers can achieve better utilization of the available area while maintaining signal integrity and meeting design constraints. Ultimately, the availability of standard cells in different sizes enhances the flexibility, efficiency, and performance of the overall chip design.

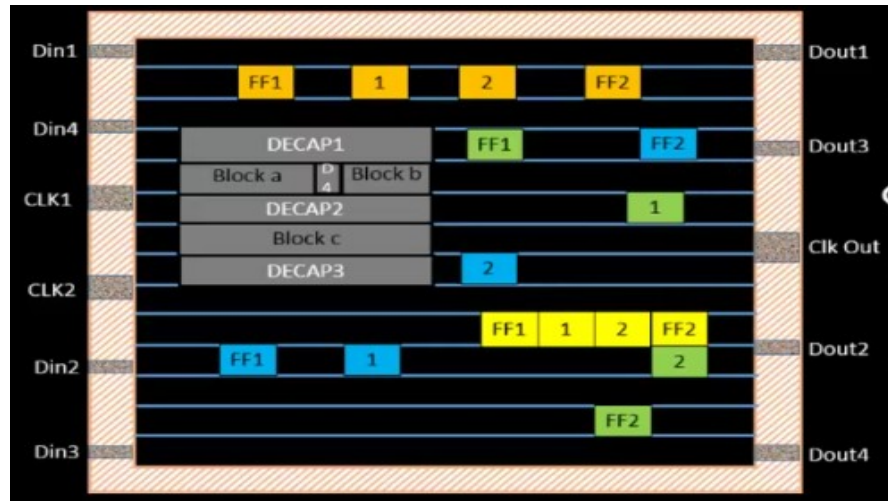


For example, consider the following netlist, with various logic elements.

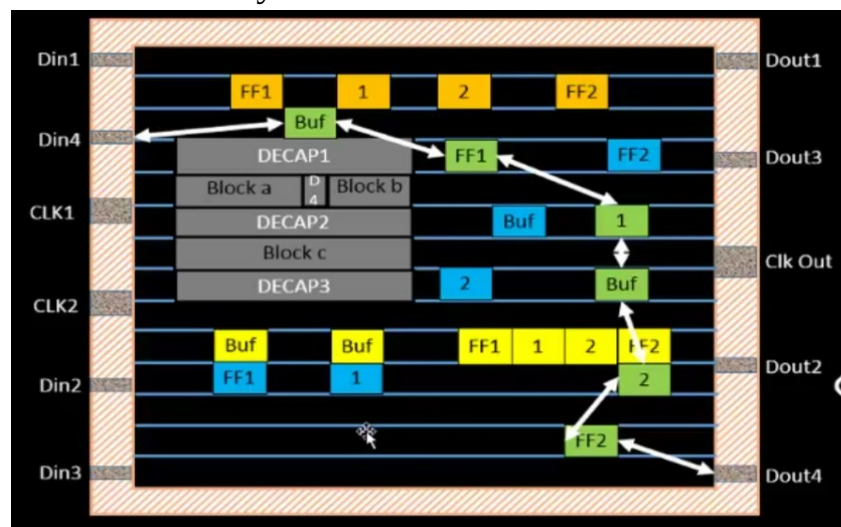


Let's take the Standard cells from the library for the elements of above netlist.

After the placement we need some placement optimization to make sure that the design is should meet the timing requirement and should not not include any timing violations. The design after placement is as follows



While connecting input ports to the logic cells, it requires larger wire length, in which it may cause delay, extra parasitic resistances and capacitances occur, due to that signal integrity will be lost. To avoid that, we place buffers, so that signal integrity will be maintained, and it reduces delay. A buffer is a logic gate that receives an input signal and re-transmits it with minimal delay and minimal distortion.



LIBRARY: A library of standard cells is a collection of pre-designed, pre-verified building blocks used in digital VLSI design to implement various logic functions, such as gates, flip-flops, and buffers. Each standard cell in the library is characterized by its functional behavior, size, timing, power consumption, and drive strength. These cells are designed to adhere to specific fabrication process rules and are optimized for a particular technology node, such as 180nm, 65nm, or 5nm. The library provides different variants of each cell to accommodate varying requirements for speed, power, and area. The library also includes essential data, such as layout information, abstract views, and characterization files (e.g., .lib, .lef), which are used by electronic design automation (EDA) tools for synthesis, placement, and routing.

CELL DESIGN FLOW:

It has three main steps:

- 1.INPUT
- 2.DESIGN STEPS
- 3.OUTPUT.

INPUTS: We give inputs like pdk, Drc & Lvs rules, SPICE models, library and user_defined specs.

Cell height is defined as difference between Vdd and Vss lines.

Cell width: Drive strength decides the cell width.

Drive strength: **Drive Strength** refers to the ability of a circuit or a standard cell to source or sink current to drive a load. It is a measure of the strength of an output signal in terms of its capability to maintain signal integrity, especially when driving capacitive or resistive loads such as interconnects and input pins of other gates.

DESIGN STEPS:

CIRCUIT DESIGN: Implement function, design nmos and pmos. It is mostly based on simulations.

LAYOUT DESIGN: get a pmos network, write euler's path, draw stick diagram, implement stick diagram.

OUTPUT:

It includes GDSII, CDL(Circuit Description language), Timing, noise, power libs.

-

CHARACTERIZATION FLOW:

In the process of designing a standard cell, characterization process is one of the most important process as it checks whether the cell is working properly or not.

The characterization flow that is being followed by the Industry is as follows:

1. Reading the Model files.
2. Read the extracted Spice net list.
3. Recognize the behaviour of the Inverter
4. Read the sub circuits of the Inverter.
5. Attach the necessary power source
6. Apply the stimulus.
7. We have to provide necessary output capacitance.
8. We have to provide necessary simulation command.

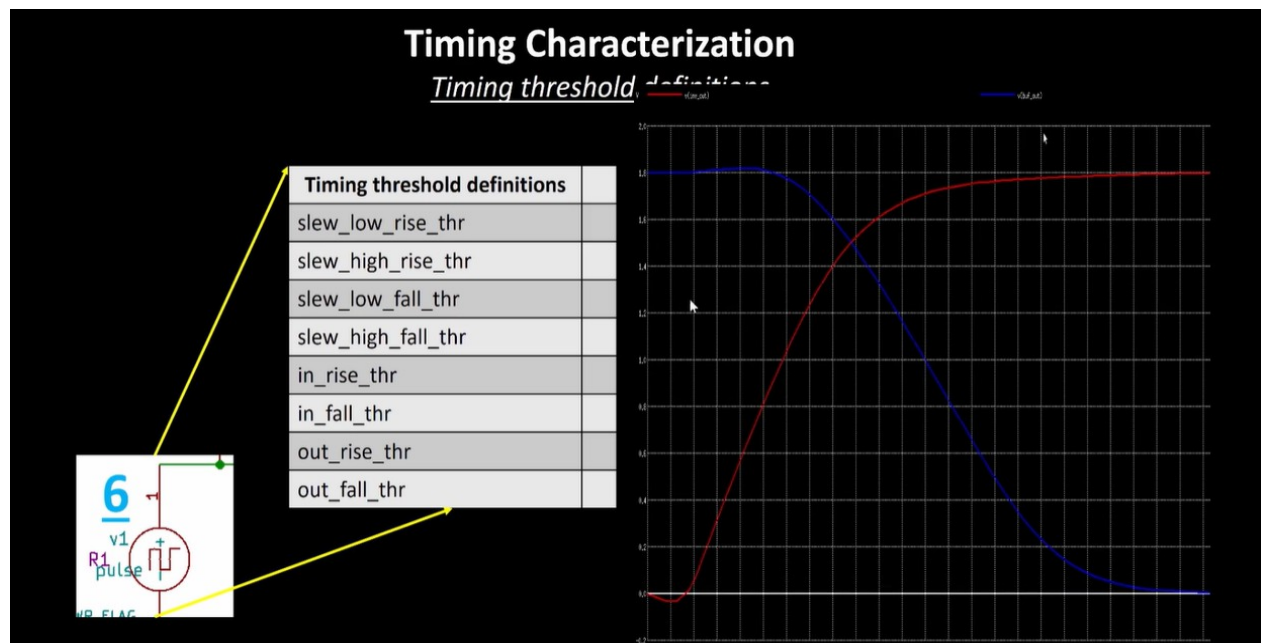
All the characterization process is done by the characterization software GUNA This software will generate Timing, noise and power models.



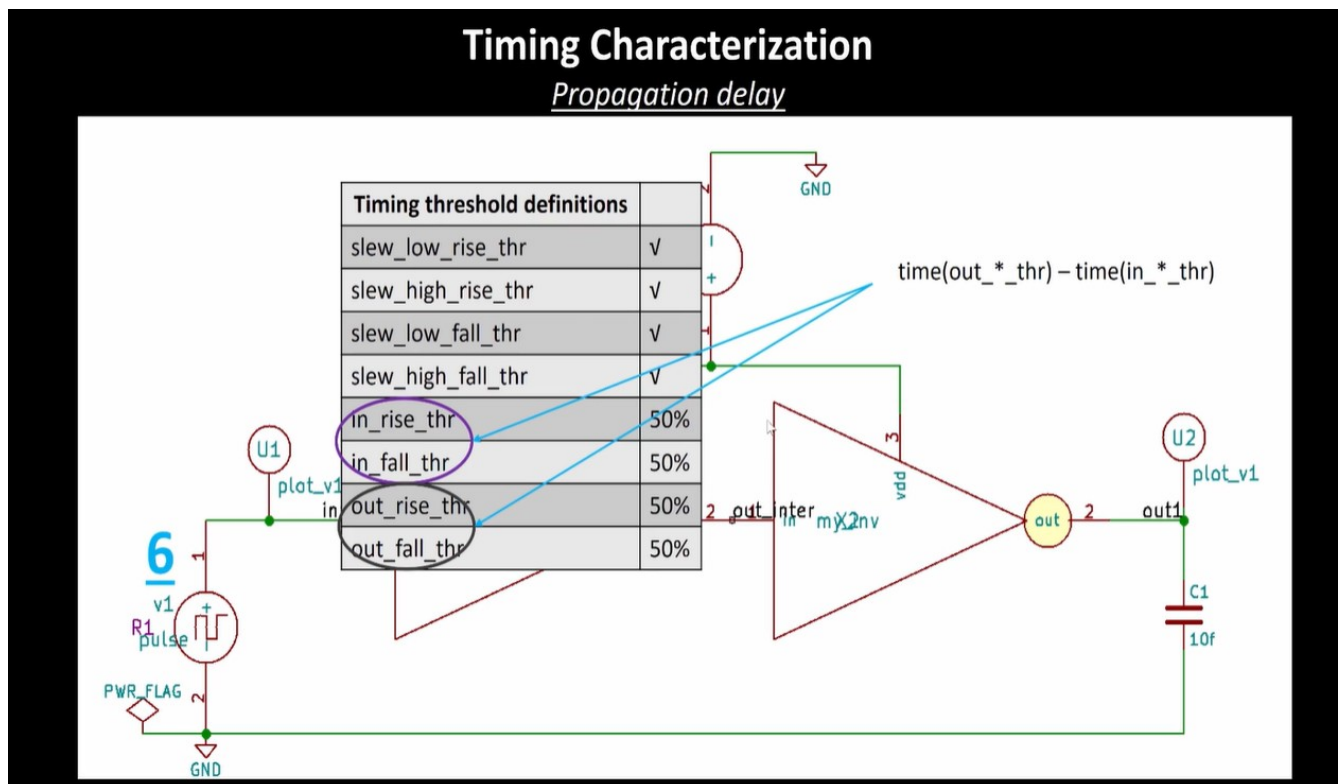
TIMING CHARCATERIZATION:

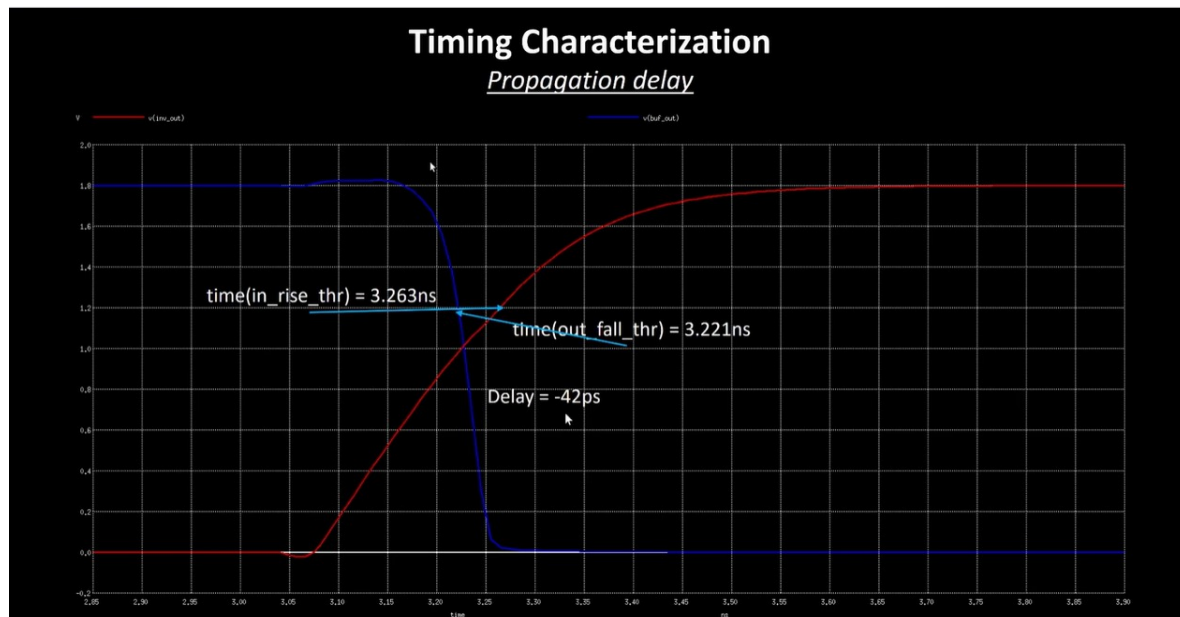
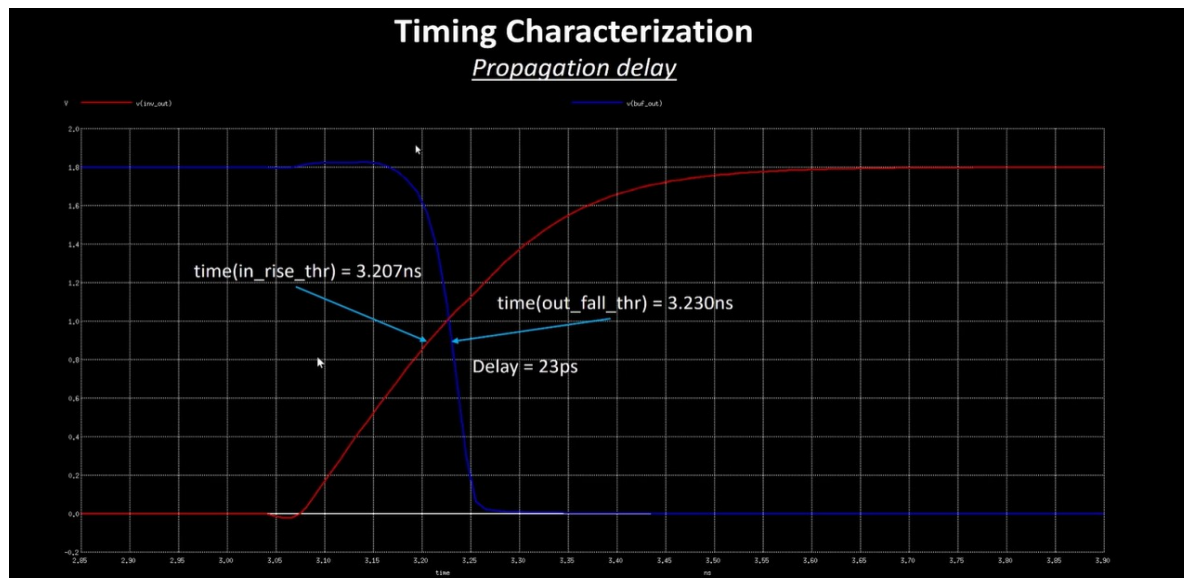
Timing characterization is the process of determining and defining the timing parameters of a standard cell, macro, or IP block in a VLSI design. It involves analyzing how the circuit behaves under various operating conditions, such as changes in input signals, supply voltage, temperature, and load capacitance.

It has some parameters as shown in the given figure below:



Let's see these timing parameters one by one.





PROPAGATION DELAY: Propagation delay refers to the time it takes for a signal to travel from the input of a circuit element (such as a logic gate or flip-flop) to its output. It represents the delay between when an input signal changes state and when the corresponding output signal reflects that change. It is typically measured as the time between the 50% voltage level of the input signal's transition and the 50% voltage level of the output signal's transition

.The timing characterization, the selection of threshold points is very important. Here we can see negative delay, It is not correct because negative delay is not expected. In practical case, we have to make sure that the delay should be positive or 0. But the delay should not be negative. In this case, the negative delay is because of poor selection of threshold points.

LABS:

To run floorplan use the command **run_floorplan** in openlane prompt.

```
1
% set ::env(FP_IO_MODE) 2
2
% run_floorplan
[INFO]: Running Floorplanning...
[INFO]: Running Initial Floorplanning...
[INFO]: current step index: 8
OpenROAD 0.9.0 1415572a73
This program is licensed under the BSD-3 license. See the LICENSE file for details.
Components of this program may be licensed under more restrictive licenses which must be honored.
Warning: /home/vsduser/Desktop/work/tools/openlane_working_dir/pdks/sky130A/libs.ref/sky130_fd_sc_hd/lib/sky130_fd_sc_hd_tt_025C_1v80.lib lin
e 31, default_operating_condition tt_025C_1v80 not found.
Notice 0: Reading LEF file: /openLANE_flow/designs/picorv32a/runs/24-01_12-45/tmp/merged_unpadded.lef
Notice 0: Created 13 technology layers
Notice 0: Created 25 technology vias
Notice 0: Created 440 library cells
Notice 0: Finished LEF file: /openLANE_flow/designs/picorv32a/runs/24-01_12-45/tmp/merged_unpadded.lef
[INFO IFP-0001] Added 238 rows of 1412 sites.
[INFO] Extracting DIE_AREA and CORE_AREA from the floorplan
[INFO] Floorplanned on a die area of 0.0 0.0 660.685 671.405 (microns). Saving to /openLANE_flow/designs/picorv32a/runs/24-01_12-45/reports/fl
```

After running the floorplan we get output as follows:

```
WARNING PSM-0030] Vsrc location at (205.520um, 430.880um) and size =10.000um, is not located on a power stripe. Moving to closest stripe at (
86.200um, 410.240um).
WARNING PSM-0030] Vsrc location at (425.520um, 430.880um) and size =10.000um, is not located on a power stripe. Moving to closest stripe at (
26.600um, 410.240um).
WARNING PSM-0030] Vsrc location at (565.520um, 430.880um) and size =10.000um, is not located on a power stripe. Moving to closest stripe at (
67.000um, 410.240um).
WARNING PSM-0030] Vsrc location at (285.520um, 570.880um) and size =10.000um, is not located on a power stripe. Moving to closest stripe at (
86.200um, 563.420um).
WARNING PSM-0030] Vsrc location at (425.520um, 570.880um) and size =10.000um, is not located on a power stripe. Moving to closest stripe at (
26.600um, 563.420um).
WARNING PSM-0030] Vsrc location at (565.520um, 570.880um) and size =10.000um, is not located on a power stripe. Moving to closest stripe at (
67.000um, 563.420um).
INFO PSM-0031] Number of nodes on net VGND = 19223.
INFO PSM-0037] G matrix created successfully.
INFO PSM-0040] Connection between all PDN nodes established in net VGND.
[INFO]: PDN generation was successful.
[INFO]: Changing layout from /openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/floorplan/picorv32a.floorplan.def to /openLANE_flow/des
gns/picorv32a/runs/23-01_13-43/tmp/floorplan/7-pdn.def
```

Now, to have a review at the results and reports, go to the directory, floorplan inside the results directory as shown below.

Here, we can see a file with a name **picorv32a.floorplan.def**. It is the file, which contains all the information regarding the floorplan

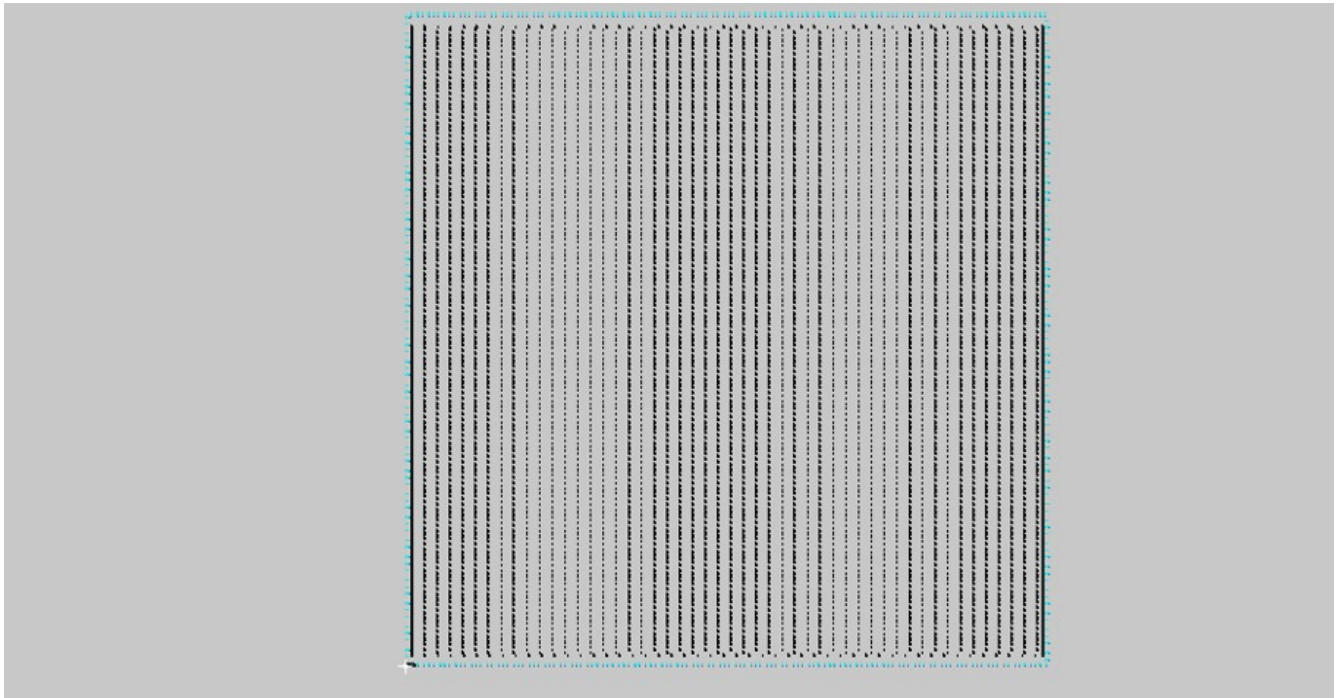
```
VERSION 5.8 ;
DIVIDERCHAR "/" ;
BUSBITCHARS "[" ;
DESIGN picorv32a ;
UNITS DISTANCE MICRONS 1000 ;
DIEAREA ( 0 0 ) ( 660.685 671.405 ) ;
ROW ROW_0 unithd 5520 10880 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_1 unithd 5520 13600 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_2 unithd 5520 16320 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_3 unithd 5520 19040 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_4 unithd 5520 21760 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_5 unithd 5520 24480 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_6 unithd 5520 27200 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_7 unithd 5520 29920 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_8 unithd 5520 32640 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_9 unithd 5520 35360 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_10 unithd 5520 38080 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_11 unithd 5520 40800 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_12 unithd 5520 43520 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_13 unithd 5520 46240 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_14 unithd 5520 48960 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_15 unithd 5520 51680 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_16 unithd 5520 54400 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_17 unithd 5520 57120 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_18 unithd 5520 59840 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_19 unithd 5520 62560 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_20 unithd 5520 65280 FS DO 1412 BY 1 STEP 460 0 ;
ROW ROW_21 unithd 5520 68000 N DO 1412 BY 1 STEP 460 0 ;
ROW ROW_22 unithd 5520 70720 FS DO 1412 BY 1 STEP 460 0 ;
:
```

Now, to can view the floorplan in the tool MAGIC

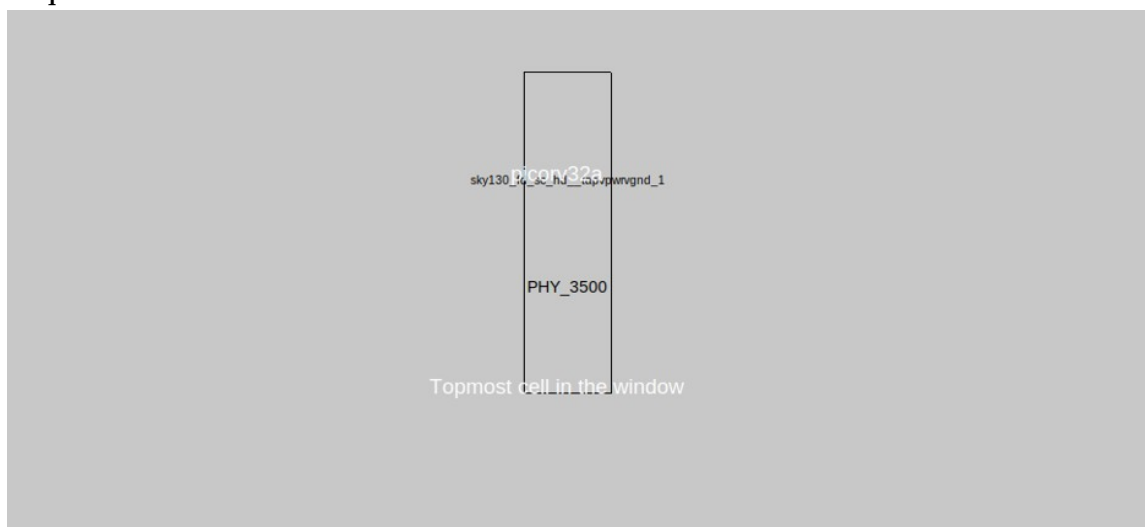
For that, run the following command.

```
vsduser@vdsquadron:~/Desktop/work/tools/openlane_working_dir/pdks/sky130A/libs.tech/magic$ magic -T /home/Desktop/work/tools/openlane_working_dir/pdks/sky130A/libs.tech/magic/sky130A.tech lef read ../../tmp/merged.lef def read picorv32a.floorplan.def &
```

Now, you can view your floorplan in magic as follows:



you can see tap cell by zooming it. Tap cells are used to avoid latch up conditions. They are equidistant.



Now, it's time to run placement in openlane flow.

For this, run the command `run_placement` as follows

After running the above command, you will see as below:

```
rows                238
row height          2.7 u

Placement Analysis
-----
total displacement    0.0 u
average displacement  0.0 u
max displacement      0.0 u
original HPWL        766080.0 u
legalized HPWL       779196.5 u
delta HPWL            2 %

[INFO DPL-0020] Mirrored 6193 instances
[INFO DPL-0021] HPWL before      779196.5 u
[INFO DPL-0022] HPWL after      766080.0 u
[INFO DPL-0023] HPWL delta      -1.7 %
[INFO]: Changing layout from /openLANE_flow/designs/picorv32a/runs/23-01_13-43/tmp/placement/8-resizer.def to /openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/placement/picorv32a.placement.def
[INFO]: Changing layout from /openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/placement/picorv32a.placement.def to /openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/placement/picorv32a.placement.def
[INFO]: Taking a Screenshot of the Layout Using Klayout...
[INFO]: current step index: 12
Using Techfile: /home/vsduser/Desktop/work/tools/openlane_working_dir/pdks/sky130A/libs.tech/klayout/sky130A.lyt
Using layout file: /openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/placement/picorv32a.placement.def
[INFO] Reading tech file: /home/vsduser/Desktop/work/tools/openlane_working_dir/pdks/sky130A/libs.tech/klayout/sky130A.lyt
[INFO] Reading Layout file: /openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/placement/picorv32a.placement.def
[INFO] Writing out PNG screenshot '/openLANE_flow/designs/picorv32a/runs/23-01_13-43/results/placement/picorv32a.placement.def.png'
Done
[INFO]: Screenshot taken.
%
```

Activate Windows
Go to Settings to activate Windows.

you can view in magic layout as follows:

