



HAMPUS BRINK

Programmer

About Me

20 year old passionate game programmer. Experienced with working in agile groups. Wants to partake in the game making process start to finish.



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Högbergsgatan, Stockholm

LANGUAGES

- Swedish
- English

EXPERTISE

- C# & C++ Programming
- Unity
- Unreal Engine
- SDL2

EXPERIENCE

- 4 years experience in Unity game development
- Solo and group projects
- Basic game development in Unreal Engine
- Basic game development in SDL2
- Low-level programming and data structures
- Participated in multiple game jams

EDUCATION

Forsbergs Skola

Game Programming
2022-2024

- Further enhanced my programming skills (C# & C++)
- Learned to work in an agile working environment
- Created pathfinding algorithm, mobile game and low-level binary search algorithms to name a few.
- Clean coding and design patterns

LBS Gymnasium

Graduate of Game Development
2019-2022

- Unity and C# basics