

graphic novel of Halo

The Halo Graphic Novel is the first graphic novel published jointly by Marvel Comics and Bungie Studios, in mid-2006. Broadly speaking, the main series began with the video game Halo: Combat Evolved, whose success led to the appearance of new virtual game sequels as well as books. The plot focuses on a future where humanity is fighting against a powerful collective race of aliens called "The Covenant", but which would later be called the Covenant because of keeping the name in English in their future dubbings. Considered the first adaptation of the series in the art form known as sequential art

— defined as the art of using a sequentially displayed series of images to convey certain information — the Halo Graphic Novel showcases various aspects of the fictional Halo universe that had not previously been fully explored in any other medium. .

The bulk of the book is divided into four short stories written by different writers and artists from the comic book and video game industries. Each story focuses on different aspects of the Halo universe, revealing stories that were previously secondary to the game's main plot. The book also contains an extensive gallery of art compiled from contributions from Bungie, Marvel, and other independent sources.



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halo story

prior to the first steps of video games in what year did halo come out (2001-2021)

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Halo (FRANCHISE)

Halo is a science fiction video game franchise created and developed by Bungie Studios until Halo: Reach, and now managed by 343 Industries, owned by Xbox Game Studios. The series centers on an interstellar war between humanity and a theocratic alliance of aliens known as the Covenant. More threats such as Floods and Prometheus will be found later. The Covenant are led by their religious leaders, the Prophets, and worship an ancient civilization known as the Forerunners, who perished in combat with the Flood parasite. Many of the games center on the experiences of Master Chief John-117 (masterchief), a biologically enhanced super soldier, and his artificial intelligence (AI) partner, Cortana. The term "Halo" refers to Halo megastructures: large habitable structures in the form of rings, installed in outer space. The games in the series have been considered one of the best first-person shooter games for video consoles and is seen as one of the flagship games for the Xbox1 console. This has led to competition generating video games called Halo killers that competed or Bolstered by the success of Halo: Combat Evolved and Microsoft's immense marketing campaigns, its sequels broke sales records.³⁴⁵ Since the series' inception in 2001, more than 65 games have been sold. million copies, with a profit from video game sales alone of more than 3.4 billion dollars.⁶⁷⁸ The fan community is called Halo Nation.



original trilogy

Lhe games in the main Halo trilogy have been developed by Bungie Studios, and are first-person shooter video games in which the player experiences most of the action from the perspective of the protagonist.¹² The first title in the series is the version Xbox game of Halo 1 Combat Evolved, released on November 15, 2001.¹³ The game was initially intended to be released for Mac OS and Microsoft Windows platforms, until Microsoft's purchase of Bungie in 2000 led to the game becoming in a launch title and platform-exclusive for Xbox.¹⁴¹⁵ A version for Windows and Mac OS X was later developed by Gearbox Software, and released on September 30 and November 11, 2003, respectively.¹⁶¹⁷ A standalone expansion, titled Halo 1 Custom Edition, was released as a Microsoft Windows exclusive, and allowed players to create custom content for the game. Its sequel, Halo 2 was released on the Xbox on November 9, 2004, and later for Windows Vista on May 17, 2007. For the first time, the game was released in two different editions: a standard edition with just the game disc, and the Collector's Edition with a specially designed aluminum case, along with an additional bonus DVD, extra booklets, and slightly different manual. Halo 3 is the final game in the main Halo trilogy, ending the story arc begun in Halo: Combat Evolved. It has sold 90 million copies.^{18.19}



OTHER PROJECTS

Alternate reality games were used to promote the release of the main trilogy games. The Cortana Letters, a series of cryptic email messages, were distributed by Bungie prior to the release of Halo: Combat Evolved.²³ I Love Bees was used to promote the release of Halo 2. The game revolves around a Website created by 42 Entertainment, commissioned by Microsoft and supported by Bungie. Over the course of the game, audio clips were released, eventually making up a total of five hours of story set on Earth between Halo and Halo 2.²⁴ Similarly, Iris was used as a viral marketing campaign to the release of Halo 3.²⁶ It had five web servers containing the files of various media related to the Halo universe. Halo Combat Evolved Anniversary is a remake of Halo: Combat Evolved for Halo's 10th anniversary. It has the same plot as Combat Evolved but, unlike Combat Evolved, it uses the Halo: Reach game engine. Halo 2 Anniversary, like "Halo Combat Evolved Anniversary" is a remake of one of the installments in the saga, specifically Halo 2, which will be released for the 10th anniversary of said game. On June 9, 2014,



HISTORY

AND In the distant past, a highly technological race known as the Forerunners battled a parasitic species called the Flood. This, which spreads through the infestation of other life forms, surpassed the capabilities of the Forerunners and infested almost the entire galaxy. One of the affected species was humans, who were forced to venture into space and enter into the conflict. The Forerunners, exhausted from their war and having considered all the possible options, decided to resort to their last option: an ultimate weapon against the Flood. Using a facility known as "the Ark", they built gigantic ring-shaped structures, the Halos. The Halos matrix, once activated, would destroy all sentient life in the galaxy, forcing the Flood to starve. Trying to hold out until the last moment, the Forerunners activated the rings, wiping out all sentient life and themselves, save for the living, embryos, and DNA in the Ark, which were programmed to after the activation of the rings. Halos and the death of the Flood, the entire galaxy was repopulated, as if nothing had happened, thus erasing almost all traces of them. After the Facilities have been activated, the surviving Forerunners almost all traces of them. After the Facilities have been activated, the surviving Forerunners almost all traces of them. After the Facilities have been activated, the surviving Forerunners

survivors re-spread life in either preserved embryos or living specimens throughout the galaxy. Once they completed this, the Forerunners decided to leave the galaxy, the reason why they did this is unknown, perhaps to populate with other galaxies or to escape the reach of the Halos.

Tens of thousands of years later, in the 26th century, humanity, under the government control of the United Nations Space Command, or UNSC (United Nations Space Command), colonized many planets thanks to the development of interstellar travel at speeds greater than that of light. Conflicts break out between the "inner colonies" and the younger and more remote "outer colonies" escalating to civil war. The UNSC develops a program to create elite super-soldiers (known as Spartans) to quietly put an end to the rebellion.⁹ In the year 2525, humans come into contact with the Covenant for the first time, when a Kig-Yar ship discovered a human ship that later attacked, this ship repelled the attacks and fled, thanks to a message sent by the Kig-Yar ship, the Covenant arrived with a Jiralhanae and Yanme'e contingent. The UNSC tries to make peace but a nervous Grunt killed a human, starting the war.



REDESCU BRIMENT OF IT S HALO

The Covenant, unaware of the destructive nature of the rings to make the great journey, attempt to activate another Halo installation (Installation 05) to carry out their religious prophecy of humanity's destruction.¹⁰ To do so, they launch an invasion of the earth. Among the planet's defenders are the Master Chief, Sergeant Avery Johnson, and Commander Miranda Keyes. A race in the Covenant, the Sangellis (elites), learn the truth about the rings and join the human forces to prevent the activation of the Halos. This impromptu alliance succeeds and they manage to stop the Covenant. However, forcibly deactivating the ring releases a backup protocol that prepares all rings for remote detonation from one location: The Ark. ¹¹ Still unaware of the truth about the rings, the Covenant High Prophet of Truth and the remnants loyal to the Covenant continue on their way to Earth, where they believe the Ark is buried. A great battle is waged between the Covenant, humanity, and a Flood-infected army. Eventually, the Covenant are repelled and they escape through a tunnel into space, causing great devastation in Africa and the eradication of the Flood from Earth.

function to perform after the destruction of his ring. Once through the portal, they find an immense artificial structure that lies beyond the confines of the galaxy: The Ark. Large numbers of the Flood arrive aboard the "High Charity," the Covenant's "sacred" city, and begin infesting the structure. Gravemind, an entity that represents the collective mind of the Flood, helps the Arbiter and the Master Chief to find the Prophet Truth, since the activation of the

Arca would also mean the end of his species. In their search they discover Keyes, dead after an unsuccessful attempt to rescue Johnson, who is being used by the Prophet Truth to try to activate the Ark. The Master Chief and Arbiter prevent its activation and kill the Prophet Truth before he can be consumed by the Flood. The group learns that the Ark is automatically building a replacement for the destroyed ring, and the Master Chief decides to activate only this new Halo, thus eradicating the Flood infestation on the Ark but saving most of the galaxy. To detonate the ring, the Master Chief rescues Cortana, who has the activation key for the previously destroyed Halo.



Spin-Offs game series: Halo: Chronicles (canceled video game) Halo Wars, (commonly known as Halo Wars 1 or Halo 1 Wars), or simply known as Wars, or Wars 1 or 1 Wars - First RTS strategy game, created by Ensemble Studios. Halo 3 ODST, (commonly known as Halo 3 Recon), or simply known as ODST or Re - with, and also known as Halo ODST or Halo Recon under the banner of Prepare to Drop or (Prepara - rados para el Descend) (in Spanish), before the release of the game Halo 2 and Halo 3, the tests only occur in Halo 2, and Halo 3 and Halo 3 ODST - Secondary story of a SCDO Squad during the invasion to the earth. Halo: Reach, or simply known as Reach - Story of a team of SPARTAN-III's, called Team Noble, about the failed defense of Reach. Titan (canceled video game). Halo: Spartan Assault, or simply known as Spartan Assault - History of the Spartan Sa - rah Palmer before the events of 2557. Halo: Spartan Strike, (commonly known as Halo Spartan Attack), or simply known as Spartan Strike or Spartan Attack - Designed tactical simulator recreating the Battle of Earth in 2552. Halo Wars 2 (commonly known as Halo 2 Wars), or simply known as Wars 2 or 2 Wars - Second RTS strategy game, created by Creative Assembly.



spin-offs

Halo Wars is set 20 years before the events presented in Halo: Combat Evolved. The game is strategy so it doesn't continue the first person shooter trend of the previous titles. The story centers on the UNSC ship "Spirit Of Fire" (Spirit Of Fire) that has the mission of expelling the Covenant from the planet Harvest, however in the course of the story they realize that the Covenant plans to activate a Former fleet of Forerunner ships, the crew of the Spirit Of Fire are on a mission to prevent it by any means necessary.

This game was developed by Ensemble Studios and is the only game in the series that was not created by Bungie Studios.

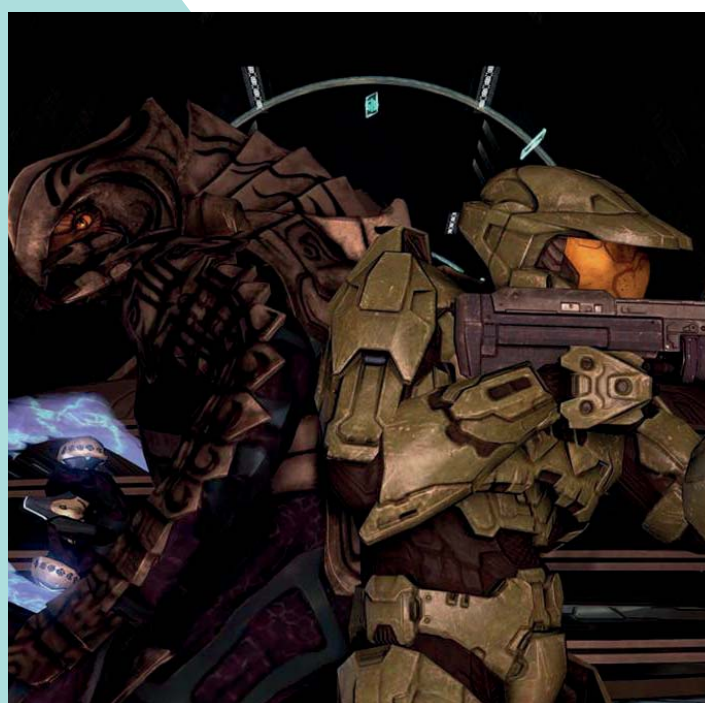
Halo 3: ODST, (originally it was an expansion of Halo 3, later it became a complete game) and its story takes place at the same time as Halo 2. The game is characterized by being the first installment where a Spartan is not controlled, but to an "orbital descent shock trooper" (ODST) named Rookie. The game centers on a squad of these soldiers who initially have a mission to board a Covenant cruiser over the city of New Mombasa. However, his true mission (which only ONI officer Veronica Dare really knows) is to recover an important "resource", a Covenant engineer who could help win the war. The squad is scattered and must reunite in order to escape the besieged city alive.

Halo: Reach, according to the series' story, will be set chronologically before Halo: Combat Evolved. The player finds himself on the colonization planet Reach, during the Human-Covenant war, where the Covenant suppresses most of the Spartan soldiers, in which the book "Halo: The Fall of Reach" is a great endorsement of this. title, title includes Halo 3 Game Modes, Cinema, Custom Games, Forge & Halo 3: ODST Game Mode, Gunfight.

Main article: Halo Wars 2

Halo Wars 2, is a real-time strategy video game, exclusive for Xbox One and Windows 10. It was announced on August 4 at gamescom 2015. Its first trailer was exposed at E3 2016, its beta phase was from 13 to 20 June 2016 and the game came out on February 21, 2017.

After 28 years in cryosleep, the crew of the UNSC Spirit of Fire awakens near the Ark to face an ancient faction called the Banished, who broke away from the Covenant before the Great Schism, led by a Jiralhanae named Atriox who threaten the crew. and perhaps all of humanity.



AND The group moves to the Halo control room to activate it, and Guilty Spark explains that since it is not complete yet, its premature detonation would result in the complete destruction of the Ark. Johnson ignores his "warning" and Guilty Spark kills him to protect "his new ring" from her. The Master Chief destroys Guilty Spark, activates the ring, and with the Arbiter they escape the Halo's self-destruction aboard the UNSC frigate Forward Unto Dawn. However, the detonation of the ring causes the portal they are traveling through to collapse resulting in the fragmentation of the ship. Only the front part, where The Arbiter travels, makes it to Earth. Believing the Master Chief dead, a memorial service is held in his honor and those who fell from the war against the Covenant. After the memorial, The Arbiter and his Elites leave for their planet. However, the rear of the "Forward Unto Dawn" was not completely destroyed, and is shown floating in an unknown part of space, with the Master Chief and Cortana aboard. Cortana activates an emergency signal and the Master Chief undergoes cryogenic sleep.

Four years after the Ark's destruction, the Master Chief is awakened by Cortana to find a Covenant attack. Caught in the influence of an artificial gravity well, they are pushed, along with the remains of the "Forward Unto Dawn", towards the artificial planet "Requiem", built by the Forerunners. Having received a signal from the UNSC ship "Infinity", they go to the center of the planet to deactivate what appear to be signal jammers. However, they unleash a hostile Forerunner warrior named "The Didact." The boss and Cortana barely escape and, fighting against Covenant forces and AI soldiers known as "Prometheus", they manage to reach the "Infinity".





During this journey, Cortana decides to confess that she is becoming rampant, a troublesome state inherent to AIs that have learned too much and eventually lose control of themselves, going insane. In an attempt to destroy the gravity well, The Librarian, a Forerunner consciousness, imparts to the Master Chief knowledge about her husband, The Didact, and accelerates the boss's evolution; during In the conflict with the Flood, the didact attempted to use a device known as "The Composer" (whose function was to transform life forms into digital entities, immune to Flood infection) but the minds fragmented and in an effort to turn them back into beings alive they only created terrifying abominations against humanity, a species he hated because of the war between them, turning them into an army to fight the Flood. He was imprisoned by his own species along with the Forerunners and humans he had already managed to convert, the Prometheus, as its guardians.

Obeying the order of the captain of the "Infinity" to remove the increasingly erratic Cortana and escaping to pursue the Didact, the Master Chief tries to prevent him from once again acquiring the Composer, which is hidden in an asteroid belt close to one of the ancient Halo rings. The Master Chief fails in his attempt and the Didact reactivates the device, killing all the humans in the study station, except the boss, thanks to him being more evolved than the others, thanks to The Librarian. The Master Chief follows the Didact through a portal to Earth, where they board the Didact's ship and prepare to destroy him and the device. The boss is late, since the Didact manages to activate the composer, turning humans into Prometheans, but it was not too late to save humanity, the Master Chief prepares a HAVOK nuclear mine while Cortana sends her rampant personality to wreak havoc on the system, managing to disable the Didact's shields. He attempts to kill Master Chief, but Cortana intervenes, allowing the Chief to kill the Didact and detonate the bomb, thus destroying the Composer and saving Earth. Cortana manages to protect the Master Chief one last time from the bomb blast and leaves him to be rescued by the UNSC ships. Cortana manages to save the boss, but is destroyed along with the Composer. thus destroying the Composer and saving Earth. Cortana manages to protect the Master Chief one last time from the bomb blast and leaves him to be rescued by the UNSC ships. Cortana manages to save the boss, but is destroyed along with the Composer. thus destroying the Composer and saving Earth. Cortana manages to protect the Master Chief one last time from the bomb blast and leaves him to be rescued by the UNSC ships. Cortana manages to save the boss, but is destroyed along with the Composer.

Following the destruction of the Composer and the death of Cortana, the Master Chief arrives at a UNSC facility where his armor he has been wearing since the events of Halo 2 is removed and replaced with an upgraded version.

Halo 5: Guardians, (commonly known as Halo Guardians or Halo Guardians 5) or simply known as Halo 5 - Continuation of the Halo 4 Campaign and Spartan Ops. The Master Chief and Blue Team defect from the UNSC, for this reason the Osiris Assault Team is assigned the mission of tracking and forwarding the SPARTAN-II. Neither team could have foreseen the scale of the conflict to come. Halo Infinite -Unveiled at E3 on Sunday June 10, 2018. This will be the third installment in the Reclaimer trilogy, thus being the direct continuation of Halo 5: Guardians. This installment will possibly conclude the franchise.



OTHER PROJECTS

AND In 2011, Microsoft announced the development of Halo 4, as the first entry in a new series of Halo games called the Reclaimer Trilogy. 2021 Halo 4 is released worldwide on November 6, 2012. Finally, the brainchild of a trilogy is replaced by a new saga that includes, until now, Halo 5: Guardians, which went on sale on October 27, 2015. The Reclaimer Saga is the new Halo saga proposed by 343 Industries:

Halo 4 under the banner of Halo 4 Spartan Ops, - The continuation of the series: after 4 years, 7 months and 10 days, the Master Chief awakens from his cryogenic sleep aboard the ship where he was asleep landing on the planet called Requiem along with Cortana, where he will have to face an ancient evil that dominates the galaxy in a new conflict.



8 months later, the UNSC creates a new group of Spartans known as Team Osiris, made up of Tanaka, Vale, Buck, and Locke. Their first mission is to recover Dr. Catherine Halsey who is being held by the then leader of the covenant Jul 'Mdama, the Osiris team reaches Halsey's position and Jul 'Mdama managing to recover Halsey and assassinating the leader of the covenant, some time later they return to UNSC Infinity where Halsey is left in the custody of Spartan Sarah Palmer and Captain Lasky. The Blue Team made up of Kelly, Linda, Fred and John are still active and completing missions, their current mission was to secure the Argent Moon, which was owned by ONI where they presumably carried out biological experiments, but after an incident the entire crew died, leaving the Argent Moon adrift and which was later captured by the Covenant. John in his mission has a vision in which Cortana appears telling him that the claim is going to start and that he must go to Meridian, upon awakening from the vision the boss is forced to destroy the Argent Moon because there were many ships of the covenant doing jumps to their location and it would be impossible to defeat them, when the destruction of the Argent Moon begins to go supernova, the boss informs Infinity of the situation and tries to reassign the team to Meridian due to potential contact with Cortana, but is given the order to Returning to the Infinity, the chief disobeys her and defects from UNSC command, making him prey for Team Osiris.



EITHER siris loses contact with the Governor and continues advancing until meeting the Warden, the Warden orders them to withdraw and also says to serve Cortana, the Osiris team defeats the first Warden, they continue advancing until they meet a Guardian, in turn while exploring the Instead the Blue team appears, and immediately the Spartan Lockee orders the Osiris team to contain the Blue team, until the end of the road the Spartan Lockee finds himself face to face with the Blue team and orders them to stop, when the Master Chief appears he ignores the Lockee's order and orders the Blue team to continue advancing, an order that they obey, leaving the Boss and the Osiris team alone, the Boss and Lockee have a fight where the Boss wins by placing an armor restriction on Lockee, which Lockee wanted to use against the Boss , the Chief retires meeting with the Blue team and the Osiris team flees from the place since Cortana had already activated the Guardian that was there.

Dr. Halsey locates a Guardian that Cortana had not yet activated, which was located on Sanghelios, a planet of the elites, which was in the midst of a civil war between the swords of Sanghelios (Arbiter's forces) and the Covenant. The Osiris team is led by the swords to Sanghelios and they help the Arbiter who was in the middle of a Covenant attack to hunt him down, the Arbiter is rescued and brought back to your camp. The Osiris team asks the Arbiter for help to take them to Sunaion, where the Inactive Guardian. they reach the center of Sunaion and the Covenant forces on Sanghelios begin to succumb, managing to reach and climb onto a Guardian Cortana was already calling out to. John tries to convince Cortana, but ends up failing and being locked by her inside a Cryptum. Before escaping, he Team Osiris rescues them, but the Guardians create electromagnetic pulses that plunge Earth and other colonies into darkness. Now the UNSC survivors must find a way to eliminate these machines and stop Cortana, who also seems to be planning a way to use the remaining Halo Rings to subdue the galaxy's species that oppose her rule.



VIDEO GAME

Trilogy

original

The games in the main Halo trilogy have been developed by Bungie Studios, and are first-person shooter games in which the player experiences the most of the action from the perspective of the protagonist.¹² The first title in the series is the Xbox version of Halo 1 Combat Evolve released on November 15, 2001.¹³ The game was initially intended to be released for Mac OS and Microsoft Windows platforms, until Microsoft's purchase of Bungie in 2000 led to the game becoming a launch and platform-exclusive title for the Xbox.¹⁴ A version for Windows and Mac OS X was later developed by Gearbox Software, and released on September 30 and November 11, 2003, respectively.¹⁶ A standalone expansion, titled Halo 1 Custom Edition, was released as a Microsoft Windows exclusive, and allowed players to create custom content for the game. Its sequel, Halo 2 was released on the Xbox on November 9, 2004, and later for Windows Vista on May 17, 2007. For the first time, the game was released in two different editions: a standard edition with just the game disc, and the collector's edition with a specially designed aluminum box, along with an additional bonus of the DVD, extra booklets, and the slightly different manual. Halo 3 is the final game in the main Halo trilogy, ending the story arc begun in Halo: Combat Evolved. It has sold 90 million copies.¹⁸¹⁹

