Sphinx tutorial

Contents

1	Prerequisite	2
2	Installation	2
3	Project creation	3

1 Prerequisite

- 1. Python >= 3.5
- 2. Pip == 3

2 Installation

- Its better to create a virtual environment before installing Sphinx.
- Create the virtual environment with the following command

```
$ python3 -m venv env
$ source env/bin/activate
```

• Virtual environment env (in the screenshot it has named as doc) is created and activated, now install Sphinx as shown in Figure below

```
$ pip install sphinx
```

Figure 1: Sphinx installation using pip

• To verify the installation, type the following command this should display the version of the sphinx

```
$ sphinx-build --version
```

Figure 2: Sphinx version check

3 Project creation

• Create a directory or open a directory for which you need to document. In this tutorial will create a new directory named "sphinx_work"

```
$ mkdir sphinx_work
```

• Place the coding files inside the created directory as shown below (one coding file is placed as try.py, can have number of files)

```
ganesh@ganesh: ~/sphinx_work Q = - D & (base) ganesh@ganesh: ~/sphinx_work$ tree

try.py

directories, 1 file
(base) ganesh@ganesh: ~/sphinx_work$ []
```

Figure 3: Initial directory structure

• Now create a folder (Documents for example) to keep the documentation files related to the coding files

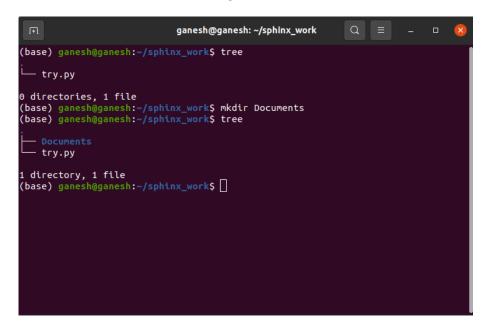


Figure 4: Documents folder creation

• Once you created the documents navigate to the Documents folder and type the following command to initiate the project

```
$ sphinx-quickstart
```

• After execution of the above command need to enter few details as follows

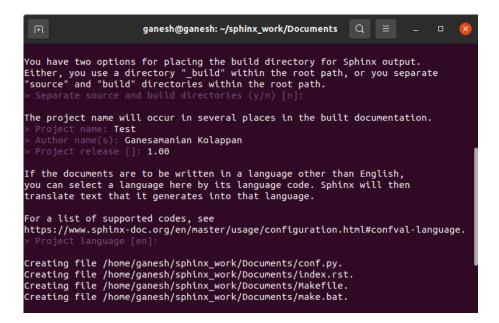


Figure 5: Startup data

- Separate source and build directories (y/n) [n]: Leave it empty (the default, No) and press Enter
- Project name: Test (type your project name, for example "Test") and press Enter
- Author name(s): Ganesamanian Kolappan (Your name, might include more than one) and press Enter.
- Project release []: 1.00 (your version) and press Enter.
- Project language [en]: Leave it empty (the default, English) and press Enter.
- Once the details are entered the directory should look as below
- Now we need to edit conf.py, open the conf.py in the VScode, to do following modification

```
reating file /home/ganesh/sphinx_work/Documents/index.rst.
Creating file /home/ganesh/sphinx_work/Documents/index.rst.
Creating file /home/ganesh/sphinx_work/Documents/Makefile.
Creating file /home/ganesh/sphinx_work/Documents/make.bat.

Finished: An initial directory structure has been created.

You should now populate your master file /home/ganesh/sphinx_work/Documents/index.rst and create other documentation source files. Use the Makefile to build the docs, like so:
    make builder
where "builder" is one of the supported builders, e.g. html, latex or linkcheck.

(base) ganesh@ganesh:~/sphinx_work/Documents$ tree

___build
___conf.py
___index.rst
___make.bat
___Makefile
___static
__templates

3 directories, 4 files
(base) ganesh@ganesh:~/sphinx_work/Documents$ □
```

Figure 6: Directory structure after quickstart command

- Uncomment the line 13, 14, 15
- Modify the line 15 as (we include double dot since the code file is in previous directory)

```
sys.path.insert(0, os.path.abspath('..'))
```

 Modify the line 33 as below to document the code file as well as to view it

• The overall conf.py should look as below (for simplicity comments are removed)

```
1
3
5
6
    #--Path setup----
10
11
12
    import os
13
    import sys
14
    sys.path.insert(0, os.path.abspath('..'))
15
16
17
    # -- Project information -----
19
    project = 'Test'
20
    copyright = '2021, Ganesamanian Kolappan'
21
    author = 'Ganesamanian Kolappan'
22
23
24
    release = '1.00'
25
26
27
    # -- General configuration ----
28
29
30
31
32
    extensions = ['sphinx.ext.autodoc',
33
                               'sphinx.ext.viewcode',
34
    ]
35
36
37
38
39
40
```

```
#
42
43
44  # -- Options for HTML output -----
45
46  #
47  #
48  #
49  html_theme = 'alabaster'
50
51  #
52  #
53  #
```

• After editing the conf.py, create the object file as follows (sphinx-apidoc -o target folder source folder)

```
$ sphinx-apidoc -o . ..
```

• This command creates "N" rst files (N is number of python files) + modules.rst (Combines all the python files hyperlink as one file)

```
ganesh@ganesh: ~/sphinx_work/Documents Q = - D

(doc) (base) ganesh@ganesh: ~/sphinx_work/Documents$ sphinx-apidoc -o . . .

Creating file ./try.rst.
Creating file ./modules.rst.
(doc) (base) ganesh@ganesh: ~/sphinx_work/Documents$ []
```

Figure 7: rst file creation

• Open index.rst from Documents directory and edit as shown below, to include the coding file in documentation.

Figure 8: Index only with modules

• This index can include markdown files as well as supporting text files as shown below

Figure 9: Index with markdown files and modules

• To include markdown files, need to have additional two steps

- Install parser for markdown

```
$ pip install myst-parser
```

- Then in your conf.py: in Extensions add ['myst_parser'] along with other two parameters.
- After edited index.rst make the html as below

```
$ make html
```

Figure 10: Making html

- This could have created index.html files at Documents/_build/html location.
- Open index.html file to view the documentation for the coding file.



Figure 11: Final output of the tutorial

• To have a very descriptive documentation for coding files, there should be reasonable comments and doc strings for each functions.