# TicTacToe Game

## Description

TicTacToe Game is a simple Java Swing-based application that allows two players to play the classic TicTacToe game on a 3x3 grid. The game implements a graphical user interface to facilitate user interactions and provides visual feedback for wins and draws.

## Features

- Play TicTacToe against another player on the same computer.

- Click on empty cells to place 'X' or 'O' symbols alternatively.

- Game logic automatically detects winning combinations.

- Winning images displayed briefly for a delightful experience.

- Automatic board reset after each win or draw for a new game.

## How to Use

1. Download the full RAR file containing the TicTacToe Game application, including the code, JAR files, and required images.

2. Extract the RAR file to a location of your choice on your computer.

3. Navigate to the extracted folder and locate the executable JAR file named `TicTacToe.jar`.

4. Double-click on the `TicTacToe.jar` file to launch the application.

5. The TicTacToe game board will appear on your screen, and you can start playing the game.

6. Follow the on-screen instructions in the application's graphical user interface to play the game with another player.

7. Players take turns clicking on the empty cells to place their symbols ('X' and 'O') on the grid.

8. If a player wins, the game displays the winning combination with a winning image for a brief moment before resetting the board for a new game.

9. The game resets automatically after each win or draw, allowing players to start a new game.

## Requirements

- Java Runtime Environment (JRE) version 8 or higher is required to run the JAR file.

## Contributing

Contributions to the project are welcome! If you find any bugs, have suggestions for improvements, or want to add new features, feel free to open an issue or create a pull request.

## License

The TicTacToe Game project is open-source and available under the [MIT License](LICENSE).