

## Team-MakeChange

### Screen Captures:

Making modifications in main.rs

```
Ubuntu-24.04 > home > ganesh > myjs > src > @ main.rs
1  // main.rs
2  use deno_core::{
3  |   error::AnyError, resolve_path, FsModuleLoader, JsRuntime, PollEventLoopOptions, RuntimeOptions,
4  };
5  use std::env;
6  use std::rc::Rc;
7
8  async fn run_js(file_path: &str) -> Result<(), AnyError> {
9  |   let main_module = resolve_path(file_path, env::current_dir()?.as_path())?;
10 |   let mut js_runtime = JsRuntime::new(RuntimeOptions {
11 |   |   module_loader: Some(Rc::new(FsModuleLoader)),
12 |   |   ..Default::default()
13 |   });
14
15 |   js_runtime
16 |   ... .execute_script("[runjs:runtime.js]", include_str!("runtime.js"))
17 |   ... .unwrap();
18
19 |   let mod_id = js_runtime.load_main_es_module(&main_module).await?;
20 |   let result = js_runtime.mod_evaluate(mod_id);
21 |   js_runtime
22 |   |   .run_event_loop(PollEventLoopOptions {
23 |   |   |   wait_for_inspector: false,
24 |   |   |   pump_v8_message_loop: false,
25 |   |   |   })
26 |   |   .await?;
27 |   result.await
28 |   }
29
30 fn main() {
31 |   let runtime = tokio::runtime::Builder::new_current_thread()
32 |   |   .enable_all()
33 |   |   .build()
```

Adding runtime.js : src/runtime.js

```

1 // runtime.js
2 ((globalThis) => {
3   const core = Deno.core;
4
5   function argsToMessage(...args) {
6     return args.map((arg) => JSON.stringify(arg)).join(" ");
7   }
8
9   globalThis.console = {
10     log: (...args) => {
11       core.print(`[out]: ${argsToMessage(...args)}\n`, false);
12     },
13     sarcasm: (...args) => {
14       const message = argsToMessage(...args) + " " + "Wohoo! You did it your highness!";
15       const logMessage = `[message]: ${message}`;
16       core.print(`${logMessage}\n`, true);
17     }
18   };
19 })(globalThis);
20

```

Modifying example.js

```

Ubuntu-24.04 > home > ganesh > myjs > JS example.js
1 console.log("this is log message")
2 console.sarcasm("this sarcasm custom msg")

ganesh@Ganesh:~/myjs$ cargo run
  Compiling myjs v0.1.0 (/home/ganesh/myjs)
  Finished dev [unoptimized + debuginfo] target(s) in 4.97s
  Running `target/debug/myjs`
[out]: "this is log message"
[message]: "this sarcasm custom msg" Wohoo! You did it your highness!

```

CUSTOMIZATION:

- Coloring
- Time stamping

```
// runtime.js
((globalThis) => {
  const core = Deno.core;
  function argsToMessage(...args) {
    return args.map((arg) => JSON.stringify(arg)).join(" ");
  }
  const sarcasticPhrases = [
    "Oh, brilliant ideal!", "Wow, never heard that one before...", "Oh, how original...",
    "Congratulations, you broke the code!", "Great job, you found a bug!", "Keep up the good work, genius!",
    "Oh, the brilliance is blinding...", "I'm in awe of your coding skills...",
    "You must be a real expert...", "Such a groundbreaking contribution...",
    "You should be a comedian...", "Sarcasm level: expert...",
  ];
  function getCurrentTime() {
    const now = new Date();
    const hours = String(now.getHours()).padStart(2, '0');
    const minutes = String(now.getMinutes()).padStart(2, '0');
    const seconds = String(now.getSeconds()).padStart(2, '0');
    return `${hours}:${minutes}:${seconds}`;
  }

  globalThis.console = {
    log: (...args) => {
      core.print(`[out]: ${argsToMessage(...args)}\n`, false);
    },
    sarcasm: (...args) => {
      const time = getCurrentTime();
      const sarcasticMessage = sarcasticPhrases[Math.floor(Math.random() * sarcasticPhrases.length)];
      const message = argsToMessage(...args) + `\n\x1b[1m${sarcasticMessage}\x1b[0m`;
      const logMessage = `\x1b[1;35m[${time}] [message]:\x1b[0m ${message}`;
      core.print(`${logMessage}\n`, true);
    },
  };
})(globalThis);
```

```
ganesh@Ganesh:~/myjs$ cargo run
   Compiling myjs v0.1.0 (/home/ganesh/myjs)
   Finished dev [unoptimized + debuginfo] target(s) in 9.40s
   Running `target/debug/myjs`
[out]: "this is log message"
[14:05:46] [message]: "this sarcasm custom msg"
Oh, the brilliance is blinding...
```