DR. BABASAHEB AMBEDKAR TECHNOLOGICAL UNIVERSITY, LONERE

Regular/Supplementary Winter Examination – 2024

Course: B.Tech Branch: Computer Engineering/Computer Science and Engineering

Semester:VII

Subject Code & Name: BTCOC701 & Artificial Intelligence

Max Marks: 60 Date: 05/02/2025 Duration: 3 Hr.

Instructions to the Students:

LEach question carries 12 marks.

- 2. Question No. 1 will be compulsory and include objective-type questions.
- 3. Candidates are required to attempt any four questions from Question No. 2 to Question No. 6.
- 4. The level of question/expected answer as per OBE or the Course Outcome (CO) on which the question is based is mentioned in () in front of the question.
- 5. Use of non-programmable scientific calculators is allowed.
- 6. Assume suitable data wherever necessary and mention it clearly.

			une suitable data vinerever necessary dita mention il cicarty.				(Level/	M	ark	
								CO)		S
Q.	6	Objective type questions. (Compulsory Question)							∞	12
1	6	What is the prin	mary goal of A	rtificia	al Intelligen	ce (A	AI)?		$\frac{\mathfrak{S}}{\infty}$	1
	8	a. To create	b. To	c. T	o replace	d. T	o simulate		64	9
18		software that	develop	all h	uman jobs	phy	sical		21	
		operates	machines with robots		env	ironments in				
		without user	that think	, ,		virt	ual reality	3)		
		input	and act							
			rationally							
2	2	Which of the following best describes an intelligent agent?								1
	00	a. A system	00		c _O A system	n	d. A static		∞	
(α	that solves all			that operat	es	program		300	
(Z Q	problems			only in		designed for		48	
(Š	independentl	takes actions to		controlled		a specific		16	
I	Ì	у	achieve goals		environme	nts	task		2	
-	3	Which type of environment is the easiest for an AI agent to operate								1
		in?								
	-	a. Fully	b. Partially c. Dynamic and			d. F	Partially			
		observable	observable	multi-agent		obs	ervable and			

"o'llio"							. 6	
d		and	and	4697	continuous	(80)		
		and deterministic	and stochastic		Continuous			
	4			ent determines ha	w it takes actions?			1
	•	a. Sensors	b. Actuators	c. Performance	d. Agent	1		
		a. Sensors	b. Metaators	measure	program			
	50	Which search s	trategy expands	s nodes level by le			∞	1
	32	considering pat		33			338	
	3/8	a. Depth-first	b. Uniform-	c. Breadth-	d. Greedy best-	_	348	
	16	search	cost search	first search	first search		516	
	6	What is the prin	mary difference	between uninfor	med and informed			1
		search strategie	es?					
		a. Informed	b. Informed	c. Uninformed	d. Uninformed			
		search	search	search	search strategies			
		strategies	strategies use	strategies are	use a cost			
	O	use a goal	heuristic	faster \infty	function		∞	
	20		information	∞			∞	A.
	70	Which of the fo	ollowing is an e	xample of a heur	istic function in AI?		48	1
	4	a. The	b. The	c. A binary	d. A depth-first		16	
	L	shortest path	Manhattan	search	traversal		2	
		in a graph	distance in a	algorithm		0)4		
			grid problem					
	8	1	•	representation us	ses graphs or			1
		networks to cap		-				
	~	a. Semantic	b. Predicate	c. Rule-based	d. Procedural		~	
	00	networks	logic	systems	knowledge		8	1
	00)		rks backward fro	m the goal to		∞	1
	9	determine the n		Ú	d Industria		9	
	51	a. Forward	b. Backward	c. Deductive	d. Inductive		51	
	10	reasoning What is the private	reasoning	reasoning	reasoning			1
	10	a. To represent		f Bayesian netwo	d. To implement	_		1
		deterministic	reasoning	perform	goal stack			
		relationships	under	hierarchical	planning			
		Totadonships	under	merarentear	Pimmig			

600	between	uncortainty	planning		1		
9		uncertainty	planning				
	variables		/				
11	What is the k			1			
	a. Tasks b. Goals are c. It uses d. It focuses on						
	are solved	achieved one	probabilistic	minimizing			
00	in parallel	by one, using a	reasoning to	uncertainty in		∞	
3		stack to track	determine	knowledge		33	
4		them	actions			3483	
12	Which level	of natural languas	ge processing focu	ses on sentence			1
1		peaker intentions	Ω			51	-
	a. Syntactic	b. Semantic	c. Discourse	d. Morphological			
	processing	analysis	and pragmatic	processing			
			processing				
		I					
Q. 2	Solve the fol	lowing.	00	8		∞	12
A			nt is and describe			30	6
α	Provide exan		ent agent & explai	n now it interacts		\(\sqrt{\sq}}\sqrt{\sq}}}}}}}}\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sq}}}}}}}}\sqrt{\sqrt{\sqrt{\sqrt{\sq}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}	$\langle \rangle \rangle$
B)C	Define ration		9	6			
7	of environme partially obse		51				
5					0)4		
Q.3	Solve the fol	lowing.					12
A)	Define and e	xplain the function	nality of a goal-ba	sed agent.			6
B)	What is state space searching? What are the main differences						6
	between uninformed and informed search strategies?						
00		0.1	00			∞	10
\sim	b -	wo of the follow	\sim			9	12
A)	What is a utility-based agent, and how is it different from a goal-based agent?					400	6
B)	What is a constraint satisfaction problem (CSP)? Define it and					16	6
) C)	provide examples of CSPs in real-world applications. Explain Alpha-Beta pruning algorithm with suitable example.					Ò	
C)	Explain Alpr	ia-beta pruning a	igorunin with suita	пове ехапіріе.			6
Q.5	Solve Any T	wo of the follow	ing.				12
A)	_			versal quantifier &			6
1	Existential q	uantifier with its e	example.				

B)	Represent the following relationships using ISA notation:			6
-	i. "A poodle is a type of dog."	0)4		
	ii. "A dog is a type of mammal."			
C)	Explain what a Bayesian network is. How does it represent probabilistic			6
	relationships among variables?			
Q. 6	Solve Any Two of the following.		00	12
A90	Given fuzzy sets:		∞	6
C	Set U={5,10,20,25,30,40}		33	
4	Set A={(10,0.2),(20,0.4), (25,0.7), (30,0.9), (40,1)}		2	
	Set $B = \{(10,0.4),(20,0.1),(25,0.9),(30,02),(40,0.6)\}$		9	
_	Calculate the union, Intersection, Complement of A & B			
B	What is syntactic processing in natural language? Explain its		5	6
	importance in understanding language.			
C)	What is inductive learning? Give an example of how it can be			6
	applied in machine learning.			
	*** End ***	1		

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